

Minimize risk. Maximize potential.

## Modeling Unit Learning Curves from Lot Data

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## Webinar Topics

- Learning Curve Fundamentals
- Power Model Review
- Working with Lot Data
- Lot midpoint approximation
- Demonstration
- Data transformation
- Excel LINEST function and Goal Seek

- @RISK implementation



## Unit (Crawford / Boeing) Learning Curve Theory

As the number of units produced doubles, the unit cost/time to produce the doubled unit decreases by a constant percentage.

| Unit (X) | Unit Cost (Y) <br> or Time |
| :---: | :---: |
| 1 | 100 |
| 2 | 90 |
| 4 | 81 |
| 8 | 72.9 |



$$
\begin{aligned}
& Y=a X^{b} \\
& \text { where: } \\
& Y=\text { cost/time of } X \text { th unit } \\
& a=\text { cost/time of first unit }\left(\mathrm{T}_{1}\right) \\
& X=\text { number of unit produced } \\
& b=\text { learning curve exponent } \\
& b=\frac{\ln (\text { slope })}{\ln (2)}=\frac{\ln (.90)}{\ln (2)} \\
& =-.1520 \\
& Y=100 X^{-.1520}
\end{aligned}
$$

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## Intrinsically Linear Transformations



## Power Model Basics

## Power Model

## Transformed Model



$$
\ln Y=\ln a+b \ln X+\varepsilon
$$

$\varepsilon^{\prime}$ in power model is a multiplicative error term that is lognormally distributed, but in the transformed model $\varepsilon$ is additive and normally distributed with same characteristics assumed as an ordinary least squares linear regression error term

## Power Model Lognormal Error Term

$$
\begin{gathered}
\text { if } \mathrm{Y} \sim \mathrm{~N}(\mu, \sigma) \\
\text { then } \\
\mathrm{X}=\mathrm{e}^{\mathrm{Y}} \sim \ln (\mu, \sigma) \\
\text { and } \\
\mathrm{E}(\mathrm{X})=\mathrm{e}^{\wedge}\left(\mu+\sigma^{2} / 2\right) \\
\mathrm{V}(\mathrm{X})=\left[\mathrm{e}^{\wedge}\left(2 \mu+\sigma^{2}\right)\right]\left(\mathrm{e}^{\sigma^{2}-1}\right)
\end{gathered}
$$

to model in @RISK use: RiskLognorm ( $\mathrm{E}(\mathrm{X}),\{\mathrm{V}(\mathrm{X})\}^{5}$ ) or
RiskLognorm2 $(\mu, \sigma)$

## Determining $\mathrm{T}_{1}$ and Slope from Lot Data: Problem Statement

A critical subassembly has experienced the following production hours for the first five lots. Assuming learning follows the unit theory, find the T1 and slope for the appropriate learning curve and estimate the production hours needed for the 45 units in Lot 6.

| Lot | Size | Units | Cost (man-hrs) |
| :---: | :---: | :---: | :---: |
| 1 | 15 | $1-15$ | 35000 |
| 2 | 10 | $16-25$ | 20500 |
| 3 | 60 | $26-85$ | 85000 |
| 4 | 30 | $86-115$ | 39500 |
| 5 | 50 | $116-165$ | 58000 |

- The Lot Midpoint (LMP), also called the Algebraic Lot Midpoint or Lot Plot Point, is defined as the theoretical unit whose cost (or time) is equal to the Average Unit Cost (AUC) or Lot Average Cost for that lot on the learning curve
- The LMP value represents the $X$ value and the AUC represents the $Y$ value when working with lot data
"The difficulty in finding the LMP is that you must know the slope of the learning curve in order to determine the LMP, but you need all the LMPs to find the slope of the learning curve."



## Determining $\mathrm{T}_{1}$ and Slope from Lot Data: LMP Approximation

$$
L M P=\left[\frac{(L+.5)^{b+1}-(F-.5)^{b+1}}{(b+1)(L-F+1)}\right]^{1 / b}
$$

where:
b = slope coefficient
F = first unit \# in lot
L = last unit \# in lot

See backup slides for a six-term alternate LMP approximation formula that ACE-IT's CO\$TAT 7.5 uses

## Demonstration

## General Steps:

1. Enter lot data in B4:F8
2. Enter starting slope assumption in C13
3. Run Goal Seek as shown in dialog box image
4. Enter new lot data in B9:E9
5. Run @RISK simulation with F11 as output


## Thank You!

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## Back Up Slides

## Cum Average (Wright) Learning Curve Theory

As the number of units produced doubles, the cumulative average cost/time to produce the doubled number of units decreases by a constant percentage.

| Unit (X) | Cum Avg Cost $\overline{(Y)}$ <br> or Time |
| :---: | :---: |
| 1 | 100 |
| 2 | 90 |
| 4 | 81 |
| 8 | 72.9 |

$\bar{Y}=a X^{b}$
where:
$\bar{Y}=$ cum avg cost/time for $X$ units
$a=\operatorname{cost} /$ time of first unit ( $\mathrm{T}_{1}$ )
$X=$ cum number of units produced
$b=$ learning curve exponent
$b=\frac{\ln (\text { slope })}{\ln (2)}=\frac{\ln (.90)}{\ln (2)}$
$=-.1520$
$\bar{Y}=100 X^{-.1520}$

## Unit Learning Curve "Rate" Model

The rationale for the Rate Model is that unit cost may not only decrease as more units are produced, as modeled by Unit learning, but may also decrease as the rate of production increases and economies of scale are realized.

$$
Y=a X^{b} Q^{c}
$$


where:
$Y=$ cost/time of $X$ th unit
$a=\operatorname{cost} /$ time of first unit $\left(T_{1}\right)$
$X=$ number of unit produced
$b=$ learning curve exponent
$Q=$ rate of production (qty per time period or lot)
$c=$ rate exponent (rate slope $=2^{c}$ )

## CO\$TAT 7.5 Six-Term LMP Approximation Formula

$$
\begin{aligned}
\text { If } P Q>0 \Rightarrow L T Q_{i}= & \sum_{Q=P Q+1}^{P Q+L Q} Q^{b} \cong \frac{(P Q+L Q)^{b+1}-(P Q)^{b+1}}{b+1}+\frac{(P Q+L Q)^{b}-(P Q)^{b}}{2} \\
& +\frac{b}{12}\left((P Q+L Q)^{b-1}-(P Q)^{b-1}\right) \\
\text { If } P Q=0 \Rightarrow L T Q_{i}= & \sum_{Q=1}^{L Q} Q^{b} \cong \frac{(L Q)^{b+1}}{b+1}+\frac{(L Q)^{b}}{2}+\frac{b}{12}(L Q)^{b-1}-\frac{1}{b+1}+\frac{1}{2}-\frac{b}{12}
\end{aligned}
$$

The true lot midpoint is then given by:

$$
L M P_{i}=\left(\frac{L T Q_{i}}{L Q}\right)^{1 / b}
$$

From Shu-Ping Hu \& Alfred Smith (2013), Accuracy Matters: Selecting a Lot-Based Cost Improvement Curve, Journal of Cost Analysis and

