



# ***Learning Rate Sensitivity Model***

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## ***Introduction***

- Learning curves are used to model the regular and predictable reduction of per unit cost associated with manufacturing
- In space systems, learning curves have been used to estimate cost of multiple unit spacecraft acquisitions
  - *Usually in the 2 – 5 range*
- Recently, spacecraft providers have begun proposing constellations of unprecedentedly large numbers
  - *Hundreds of small spacecraft*
- Cost estimates are highly sensitive to learning rate assumptions
  - *With large numbers of spacecraft, it is necessary to test assumptions about learning rates versus cost estimates*
- Suppose a spacecraft provider makes claims about the learning rate associated with a cost estimate for a high production rate acquisition
  - *We have developed a methodology to provide a data-driven assessment of whether this learning rate/cost combination is feasible, or even likely*
  - *The sensitivity model further describes the learning rate that would need to be achieved to meet a proposed cost estimate, and how likely that learning rate is to being achieved based on the past history of other high rate production processes*

## ***A Methodology to Assess Learning Rate vs. Cost in High Rate Spacecraft Production***



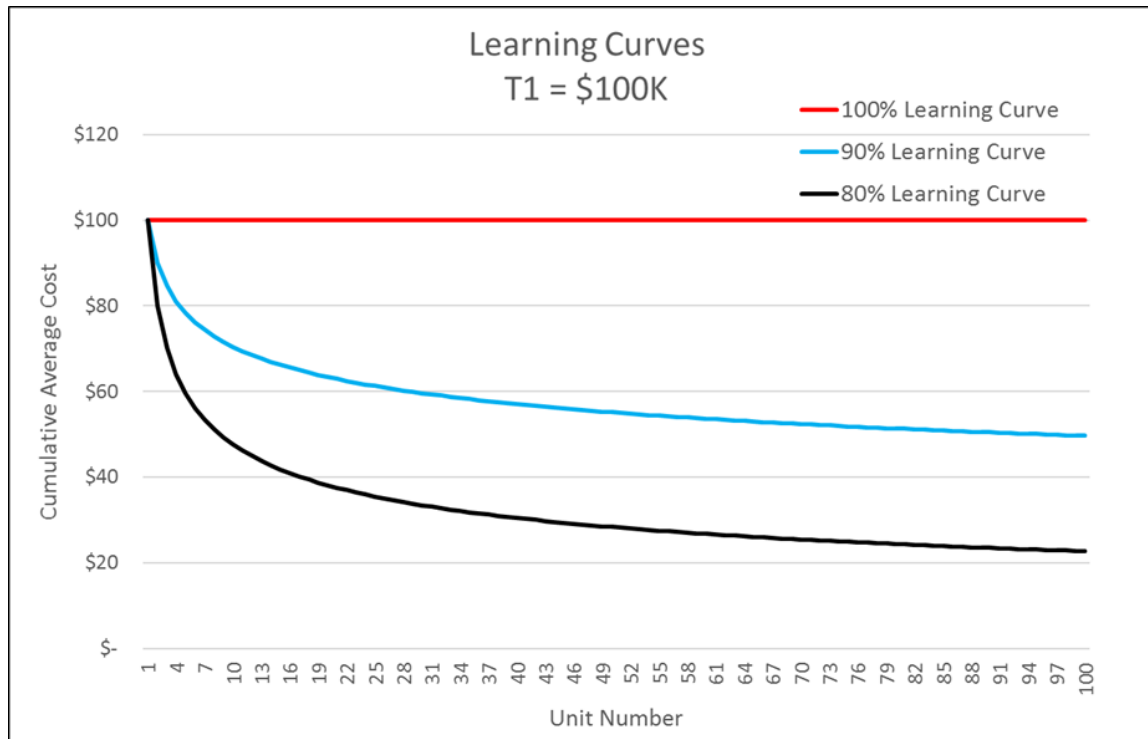
## ***Learning Curves Review***

- Learning curves enjoy wide use as a tool to estimate recurring costs in a production process
- In general, as production quantity increases, manufacturing cost decreases in a predictable manner
- Two primary theories:
  - *Unit theory (Crawford) – every time the quantity of units produced doubles, the cost to produce the doubled unit decreases by a constant percentage*
  - *Cumulative average theory (Wright) – every time the quantity of units produced doubles, the cumulative average cost of all units produced to that point decreases by a constant percentage*
  - *Both approaches are equivalently valid however they should not be mixed*
    - An 80% learning rate for unit theory  $\neq$  80% learning rate for cum. average
    - For purposes of this study, the historical data referenced and the cost modeling shown is always performed using cumulative average theory



# Learning Curves Review (Continued)

- Modeling cost using a learning curve is important if one desires to capture the cost reduction due to learning
- Failure to model learning, when it exists, is equivalent to assuming a 100% learning curve (i.e., no learning)
  - *Each doubled quantity's average cost is 100% the average cost of the undoubled quantity*
  - *This results in an increase to the cost estimates that are larger than they should be*





## ***Problem Description***

- Suppose an acquisition organization is acquiring multiple spacecraft in a high rate production process
  - *Development contractor claims a certain learning rate in their manufacturing process*
  - *Development contractor has provided an accompanying cost estimate*
  - *Question: Does this learning rate/cost combination make sense? Is it realistic?*
- We provide a mechanism to evaluate this
  - *To achieve the proposed cost, a learning rate of X% would need to be achieved*
  - *This learning rate was achieved by Y% of a broad collection of manufacturing programs*
- Assume a cost model exists that can estimate first unit cost for the hardware in question
  - *We determine the learning rate that would be needed to achieve the total proposed cost*
  - *Compare derived learning rate to a collection of learning rates achieved by over 100 projects across a variety of industries to assess difficulty in achieving the derived learning rate*
  - *Perform sensitivity analysis of total cost versus learning rate*



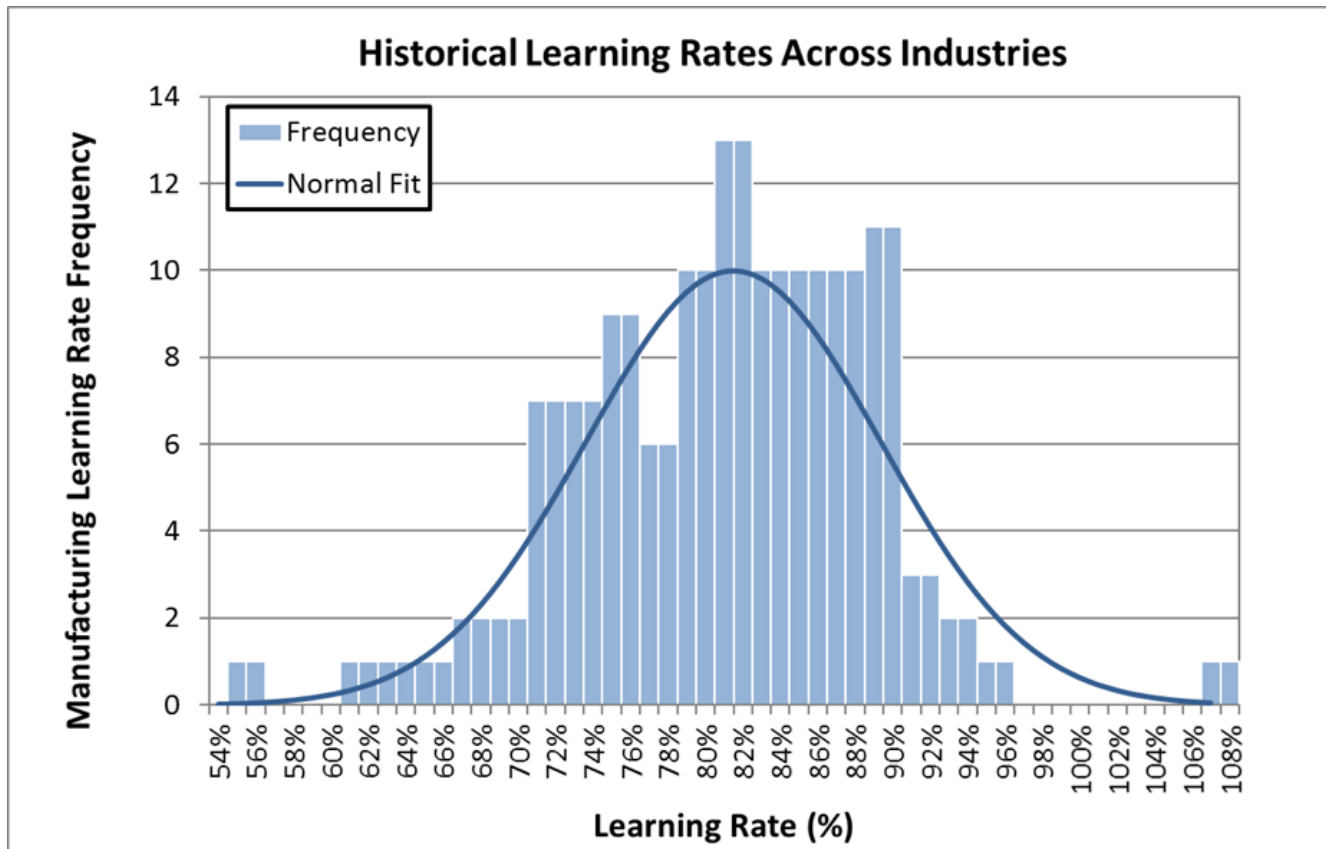
## ***Problem Description (continued)***

- This enables us to say
  - *“Given the learning rate proposed, the cost estimate should be \$X,” or similarly,*
  - *“Given the cost estimate proposed, the learning rate should be Y%”*
- This is not rocket science!
  - *The use of learning curves is already standard practice*
  - *Until recently, space system acquisitions have been limited to small production quantities*
  - *But, the space cost community is now faced with a paradigm shift to large quantities and high production rates*
    - With these kinds of numbers, learning curve assumptions can drive huge swings in cost estimates
- Given these changes, the space cost community needs an independent way to evaluate the reasonableness of a proposed cost of a high rate production process
  - *So, with this model we estimate the equivalent learning rate that would need to be observed to arrive at the proposed cost estimate*
  - *Then we compare the estimated learning rate to learning rates observed in other high rate manufacturing processes to assess reasonableness*



# Historical Learning Rates in Manufacturing

- In their paper, “Learning Curves in Manufacturing<sup>1</sup>,” Linda Argote and Dennis Epple collected data on observed learning rates from more than 100 different manufacturing processes across a wide range of industries
  - *The following chart is a histogram representing the learning rate frequency derived from Argote and Epple’s paper*



<sup>1</sup>Linda Argote and Dennis Epple, “Learning Curves in Manufacturing,” *Science*, vol. 247, no. 4945, 1990, pp. 920-924.



# The Learning Rate Sensitivity Model

- The learning rate plays a major role as a cost driver
  - *But it is one of the least known, unpredictable aspects of the cost estimate*
  - *In their paper, “Historical Cost Improvement Curves for Selected Satellites<sup>2</sup>,” Peter Meisl and Lana Morales proposed broad-based cumulative average theory learning rates of 95% for 1-10 units, 90% for 11-50 units, and 85% for 50 or more units, as well as specific learning rates for individual subsystems*
  - *While useful for estimating cost, setting learning rates to some static value ignores a major driver of cost risk due to the volatility of learning rates observed*
- The Learning Rate Sensitivity Model is constructed with the goal of helping decision makers understand the sensitivity of a cost estimate to the assumed learning rate
- Has been implemented in the Concept Design Center (CDC) cost model
- Developed using Visual Basic for Applications
  - *Iteratively computes cost estimates using learning rates that span the range of those found in different industries, from 54% to 108%*
  - *Identifies implied learning rate of the original cost estimate*
  - *Computes the cumulative probability of achieving such a learning rate based on industry data*
  - *Provides numerical and graphic representation of cost estimates that would arise assuming different learning rates*

<sup>2</sup>Peter Meisl and Lana Morales, “Historical Cost Improvement Curves for Selected Satellites: Final Report,” Management Consulting and Research, Inc., TR-9338/029-1, 1994.





## Example (1 of 5)

- Consider the following example CDC cost estimate of a commercial satellite program containing a large number of units with a high production rate

Mean Parametric Cost Estimate for the Commercial Class D Program					
	Sat+Grnd Dev	Sat+Lnch Prod	Total	Sat T1	Sat Ta for 500
<b>Total Cost (FY18\$M)</b>	<b>\$216</b>	<b>\$8,501</b>	<b>\$8,717</b>	<b>\$56</b>	<b>\$13</b>
<b>Total Cost (FY18\$K)</b>	<b>\$216,012</b>	<b>\$8,501,137</b>	<b>\$8,717,149</b>	<b>\$55,826</b>	<b>\$13,002</b>
<b>SPACE SEGMENT (FY18\$K)</b>	<b>\$216,012</b>	<b>\$6,177,692</b>	<b>\$6,393,704</b>	<b>\$53,048</b>	<b>\$12,355</b>
<b>Payloads</b>	<b>\$34,314</b>	<b>\$3,221,773</b>	<b>\$3,256,087</b>	<b>\$27,666</b>	<b>\$6,444</b>
Communication System	\$34,314	\$3,221,773	\$3,256,087	\$27,666	\$6,444
<b>Bus</b>	<b>\$13,901</b>	<b>\$1,915,873</b>	<b>\$1,929,775</b>	<b>\$16,452</b>	<b>\$3,832</b>
Propulsion	\$505	\$133,038	\$133,543	\$1,142	\$266
ADCS	\$2,157	\$283,243	\$285,400	\$2,432	\$566
TT&C	\$1,157	\$134,778	\$135,935	\$1,157	\$270
C&DH	\$2,445	\$284,723	\$287,168	\$2,445	\$569
Thermal	\$476	\$51,185	\$51,661	\$440	\$102
Power	\$3,471	\$632,300	\$635,771	\$5,430	\$1,265
Structure	\$3,689	\$396,606	\$400,296	\$3,406	\$793
<b>Flight Software</b>	<b>\$138,552</b>		<b>\$138,552</b>		
<b>Integration, Assembly &amp; Test</b>	<b>\$10,300</b>	<b>\$438,961</b>	<b>\$449,261</b>	<b>\$3,769</b>	<b>\$878</b>
<b>Program Level</b>	<b>\$18,945</b>	<b>\$601,085</b>	<b>\$620,030</b>	<b>\$5,162</b>	<b>\$1,202</b>
<b>LAUNCH SEGMENT (FY18\$K)</b>		<b>\$2,323,445</b>	<b>\$2,323,445</b>	<b>\$2,777</b>	<b>\$647</b>

- The total cost is estimated at \$8,717M (FY18), derived using the Maisel and Morales learning rate assumption guidance
  - *Similarly, could be used to reproduce a developer's cost estimate, enabling sensitivity analysis of the developer's learning curve assumptions*



## Example (2 of 5)

- Upon completion, the Learning Rate Sensitivity Model is activated, cycling the cost estimate through all learning rates experienced in industry (54% - 108%) resulting in the following table of cost estimates versus learning rates

Learning Rate Assumption	Mean Total Cost (FY18\$M)
54%	\$2,285
55%	\$2,298
56%	\$2,314
57%	\$2,331
58%	\$2,352
59%	\$2,376
60%	\$2,404
61%	\$2,436
62%	\$2,473
63%	\$2,516
64%	\$2,566
65%	\$2,623
66%	\$2,689
67%	\$2,765
68%	\$2,852
69%	\$2,952
70%	\$3,067
71%	\$3,198

Learning Rate Assumption	Mean Total Cost (FY18\$M)
72%	\$3,347
73%	\$3,518
74%	\$3,714
75%	\$3,936
76%	\$4,190
77%	\$4,478
78%	\$4,806
79%	\$5,178
80%	\$5,601
81%	\$6,080
82%	\$6,622
83%	\$7,237
84%	\$7,932
85%	\$8,717
86%	\$9,604
87%	\$10,605
88%	\$11,734
89%	\$13,005

Learning Rate Assumption	Mean Total Cost (FY18\$M)
90%	\$14,437
91%	\$16,048
92%	\$17,859
93%	\$19,893
94%	\$22,177
95%	\$24,739
96%	\$27,610
97%	\$30,827
98%	\$34,428
99%	\$38,456
100%	\$42,958
101%	\$47,988
102%	\$53,601
103%	\$59,863
104%	\$66,843
105%	\$74,619
106%	\$83,274
107%	\$92,902
108%	\$103,605



## Example (3 of 5)

- From this table, we can determine what the cost estimate would be for a given cumulative average (Wright) learning rate.,
  - e.g. an 80% learning curve assumption = a mean cost estimate of \$5,601M (FY18).
- Now suppose that a spacecraft developer were to propose a cost estimate of \$3,000M, while asserting that its learning rate is 80%
- This table would suggest that their cost estimate should be closer to \$5,601M if their learning rate assumption is 80%
- Also shows that the developer would need to achieve about a 70% learning rate for total production to cost \$3,000M

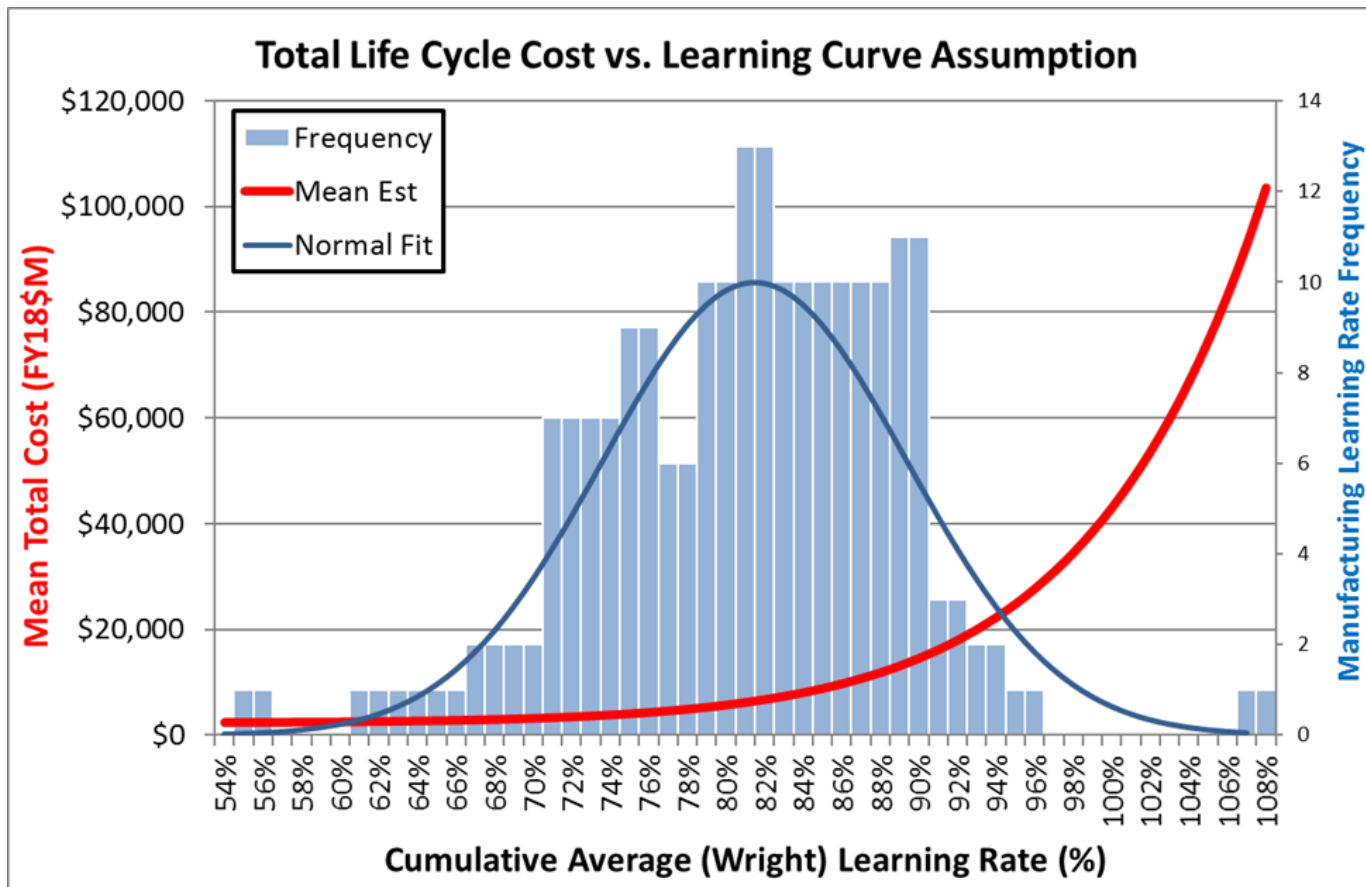
Learning Rate Assumption	Mean Total Cost (FY10\$M)
54%	\$2,285
55%	\$2,298
56%	\$2,314
57%	\$2,331
58%	\$2,352
59%	\$2,376
60%	\$2,404
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## Example (4 of 5)

- Now we overlay the cost estimates versus learning rates with the industry learning rate data
  - The cost estimate vs. learning rate (red curve) illustrates graphically the sensitivity analysis of the cost estimate as a function of the assumed learning rate



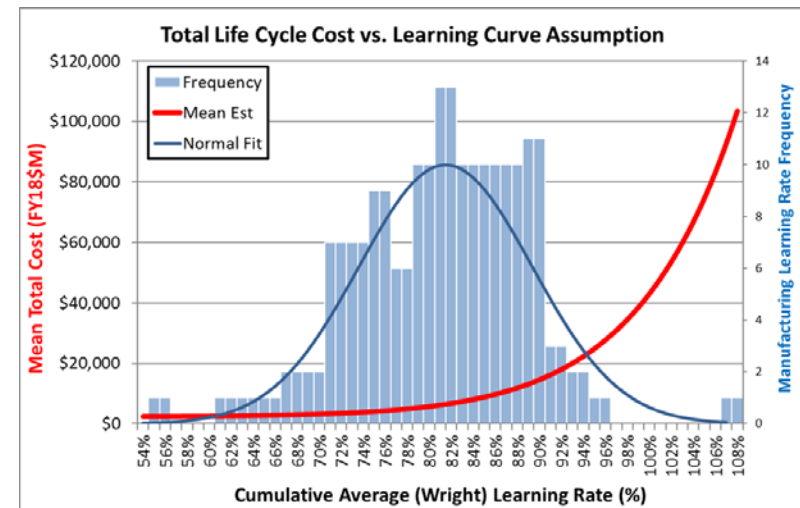


## Example (5 of 5)

- Suppose now that the developer has a proposed cost estimate of \$3,000M with an 80% learning rate
- This can be shown to be an optimistic estimate by the developer
  - *An 80% learning rate implies a cost of about \$5,600, while a \$3,000M cost estimate implies a learning rate of about 70%*
- The decision maker should come away from this thinking that the developer will...
  - *Need a much more aggressive learning rate in order to deliver at \$3,000M*  
or
  - *Need to start with a very low, optimistic first unit cost to deliver at \$3,000M with an 80% learning rate*

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## **Conclusion**

- The Learning Rate Sensitivity Model is one of the tools used by The Aerospace Corporation to assess reasonableness of proposed cost estimates
- Useful in evaluating credibility of one or more cost estimates which might have substantially different learning rate assumptions
  - *Allows one to estimate the learning rate that would be necessary to deliver a high rate production program given a developer's proposed cost*
  - *Provides a basis for assessing reasonableness of learning assumptions*
- Can also be used to estimate sensitivity of cost estimates to learning assumptions, especially in high rate production acquisitions
- Further research:
  - *Historical data from Argote and Epple are predominantly large hardware and labor intensive systems which may be comparable to traditional spacecraft manufacturing methods*
  - *But, as spacecraft designs trend toward microsats and cubesats, the traditional learning curve theories described herein may not adequately apply*

***Tool to assess reasonableness of cost estimates versus learning rate assumptions***