Estimation Challenges for 21st Century Software Systems

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Next-Generation Estimation Challenges

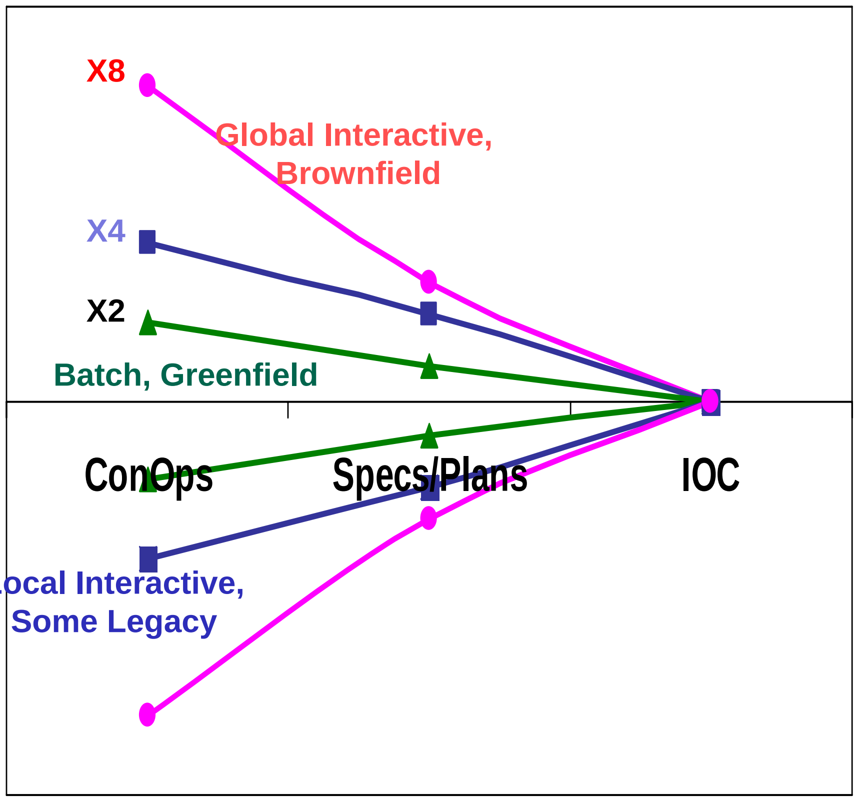
- Emergent requirements
  - Example: Virtual global collaboration support systems
  - Need to manage early concurrent engineering
- Rapid change
  - In competitive threats, technology, organizations, environment
- Net-centric systems of systems
  - Incomplete visibility and control of elements
- Model-driven, service-oriented, Brownfield systems
  - New phenomenology, counting rules
- Always-on, never-fail systems
  - Need to balance agility and discipline

Emergent Requirements

– Example: Virtual global collaboration support systems

- View sharing, navigation, modification;agenda control; access control
- Mix of synchronous and asynchronous participation
- No way to specify collaboration support requirements in advance
- Need greater investments in concurrent engineering
  - of needs, opportunities, requirements, solutions, plans, resources

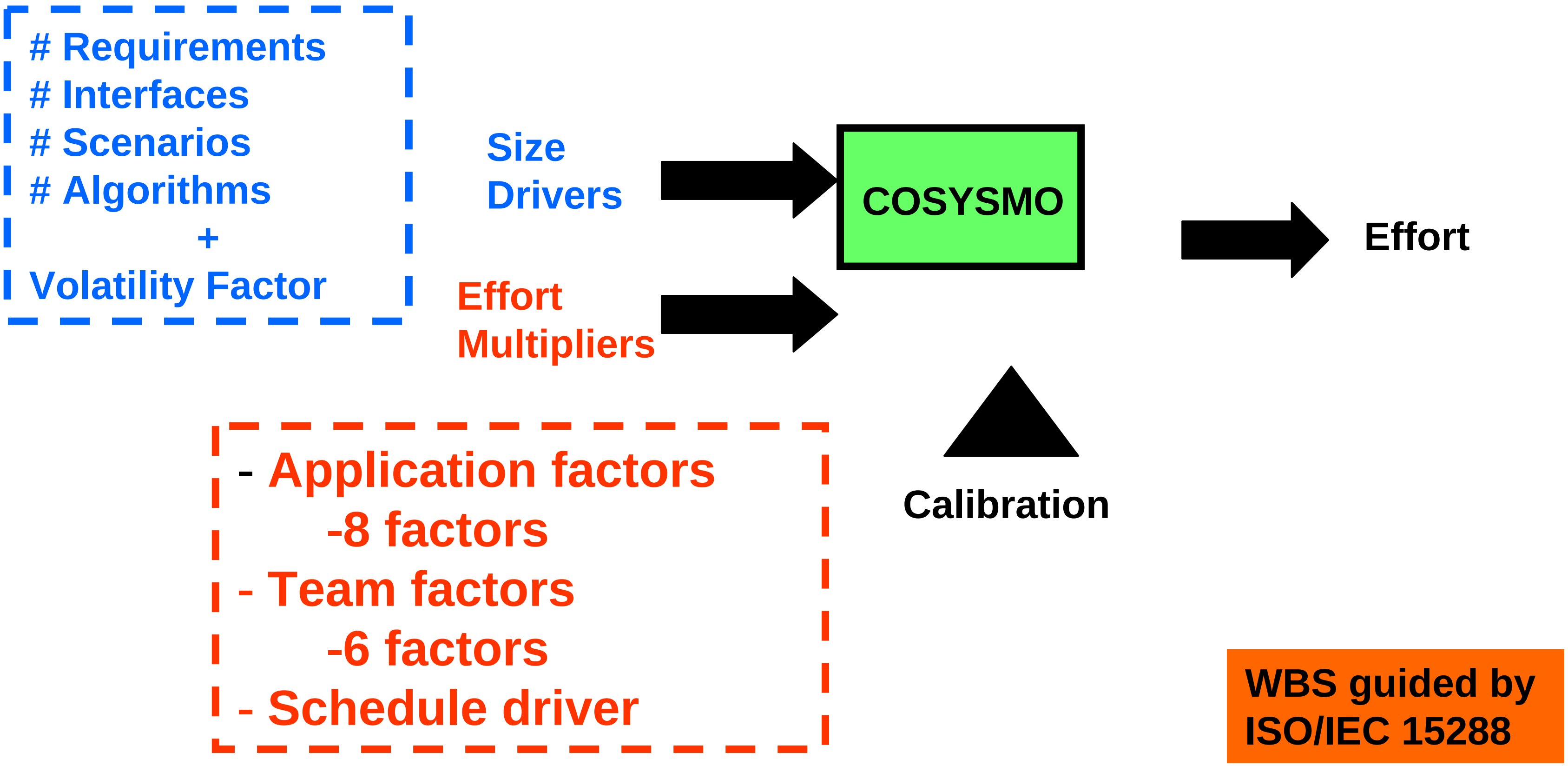
The Broadening Early Cone of Uncertainty (CU)



- **Need greater investments in narrowing CU**
  - **Mission, investment, legacy analysis**
  - **Competitive prototyping**
  - **Concurrent engineering**
  - **Associated estimation methods and management metrics**

- **Larger systems will often have subsystems with narrower CU's**

COSYSMO Operational Concept



TOC	COSYSMO Application Factor Selection												See Embedded Comments for Descriptions and Selection Criteria
COSYSMO Application Factor Description	Identifier	Current Prod. Range	Suggested Prod. Range	VLOW (VL)	LOW (L)	NOM (N)	HIGH (H)	VHIGH (VH)	XHIGH (XH)	Rating Selected	Resulting Multiplier		Application Factor Rating Selection Comments
Requirements Understanding	RQMT	1.73	1.73	1.40	1.20	1.00	0.90	0.81	****	N	1.00		
Architecture Complexity	ARCH	1.66	1.66	1.28	1.14	1.00	0.88	0.77	****	N	1.00		
Level of Service (KPP) Requirements	LSVC	2.50	2.50	0.66	0.83	1.00	1.33	1.65	****	N	1.00		
Migration Complexity	MIGR	1.50	1.50	****	****	1.00	1.25	1.50	****	N	1.00		
No. and Diversity of Installations/Platforms	INST	1.50	1.50	****	****	1.00	1.25	1.50	****	N	1.00		
No. of Recursive Levels in the Design	RECU	1.50	1.50	0.82	0.91	1.00	1.12	1.23	****	N	1.00		
Documentation to Match Lifecycle Needs	DOCU	0.67	0.67	0.82	0.91	1.00	1.12	1.23	****	N	1.00		
Technology Maturity	TMAT	2.50	2.50	1.75	1.37	1.00	0.85	0.70	****	N	1.00		

Productivity Range (PR) is the Highest Number / Lowest Number and is an indication of the "Relative Degree of Influence" of this parameter on SE effort as currently

The "Suggested" column has no immediate impact in the COSYSMO SE Costing Mode. However, for the COSYSMO SE Data Collection Mode, it serves as a means of collecting your inputs as to what you think the "Relative Degree of Influence" of this parameter should be based upon your overall experience (not specific to the past program being characterized). If you agree with the "Current" number, do nothing. If you disagree, simply overwrite the current number with a new number n (n>1.0) in the appropriate cell.

Select the Rating from the pullc that best represents the Rating program being estimated in the Mode or in the SE Data Collectic Rating that best characterizes t program for which you are prov

4. Parameters I | 5. Parameters II | 6a. Staffing Table | 6b. Staffing Chart | 7. Labor Distribution | Local SE Data Repository | **8a. Application Factors** | 8t

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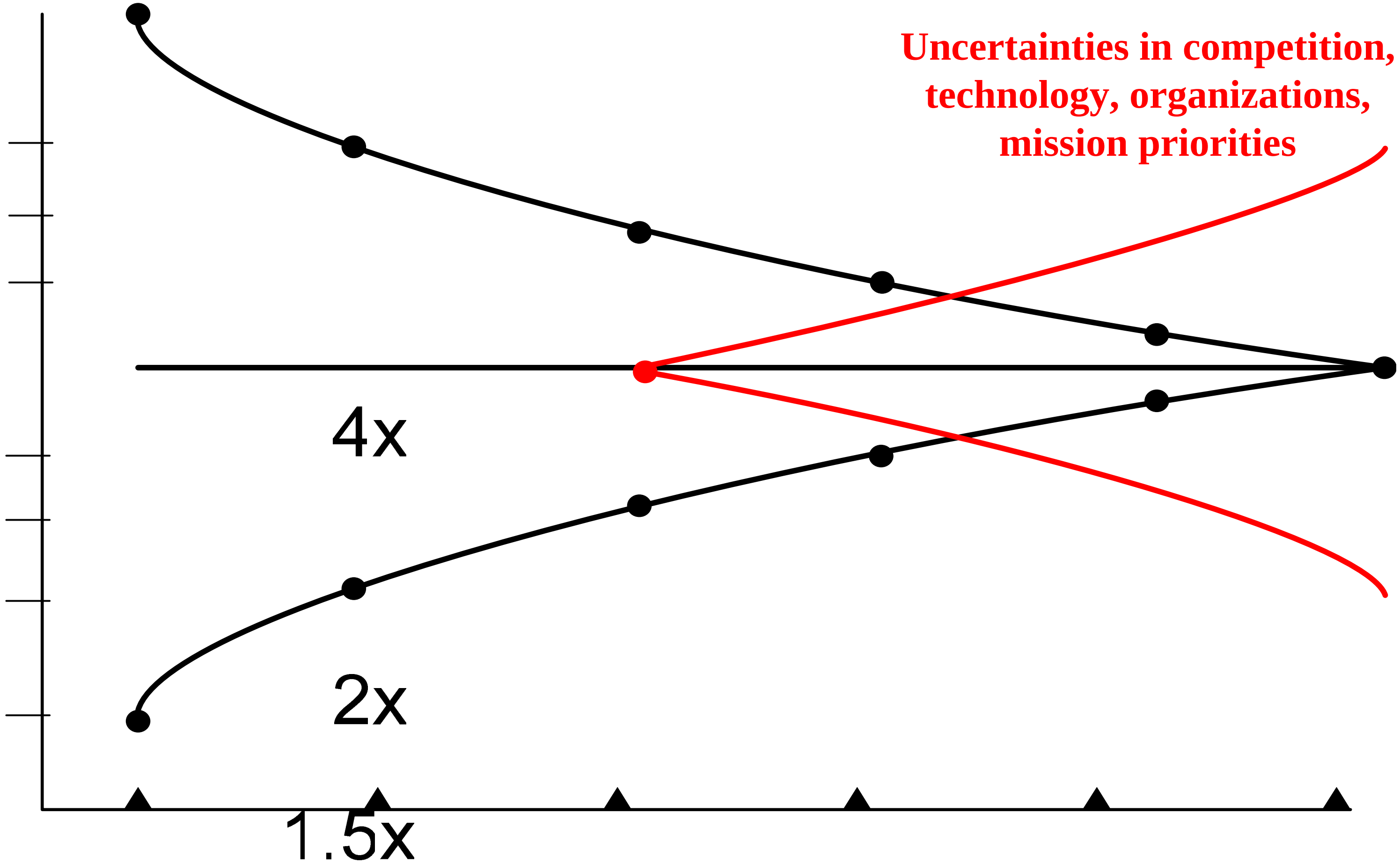
Rapid Change Creates a Late Cone of Uncertainty

– Need evolutionary/incremental vs. one-shot development



Incremental Development Productivity Decline (IDPD)

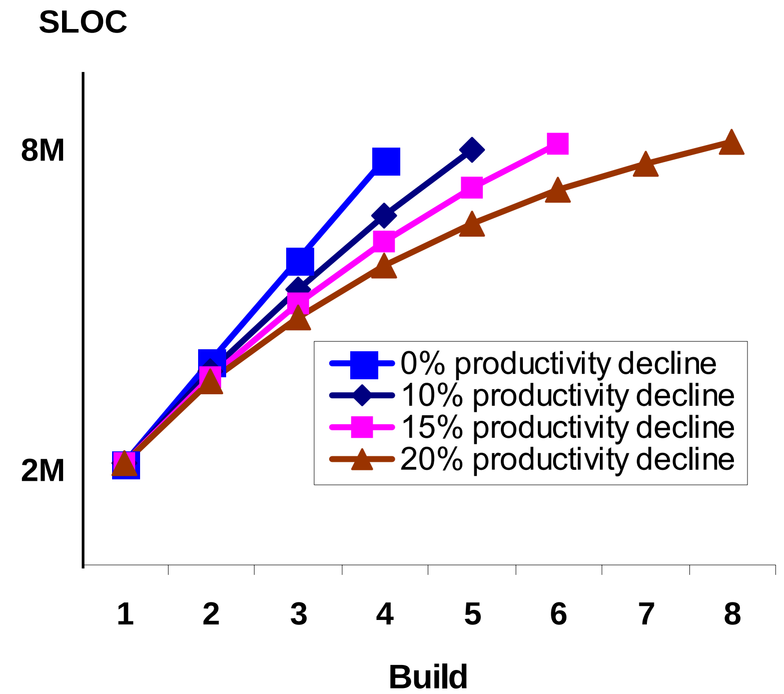
- Example: Site Defense BMD Software
  - 5 builds, 7 years, $100M
  - Build 1 productivity over 300 SLOC/person month
  - Build 5 productivity under 150 SLOC/PM
    - Including Build 1-4 breakage, integration, rework
    - 318% change in requirements across all builds
    - IDPD factor = 20% productivity decrease per build
  - Similar trends in later unprecedented systems
  - Not unique to DoD: key source of Windows Vista delays
- Maintenance of full non-COTS SLOC, not ESLOC
  - Build 1: 200 KSLOC new; 200K reused@20% = 240K ESLOC
  - Build 2: 400 KSLOC of Build 1 software to maintain, integrate

IDPD Cost Drivers: Conservative 4-Increment Example

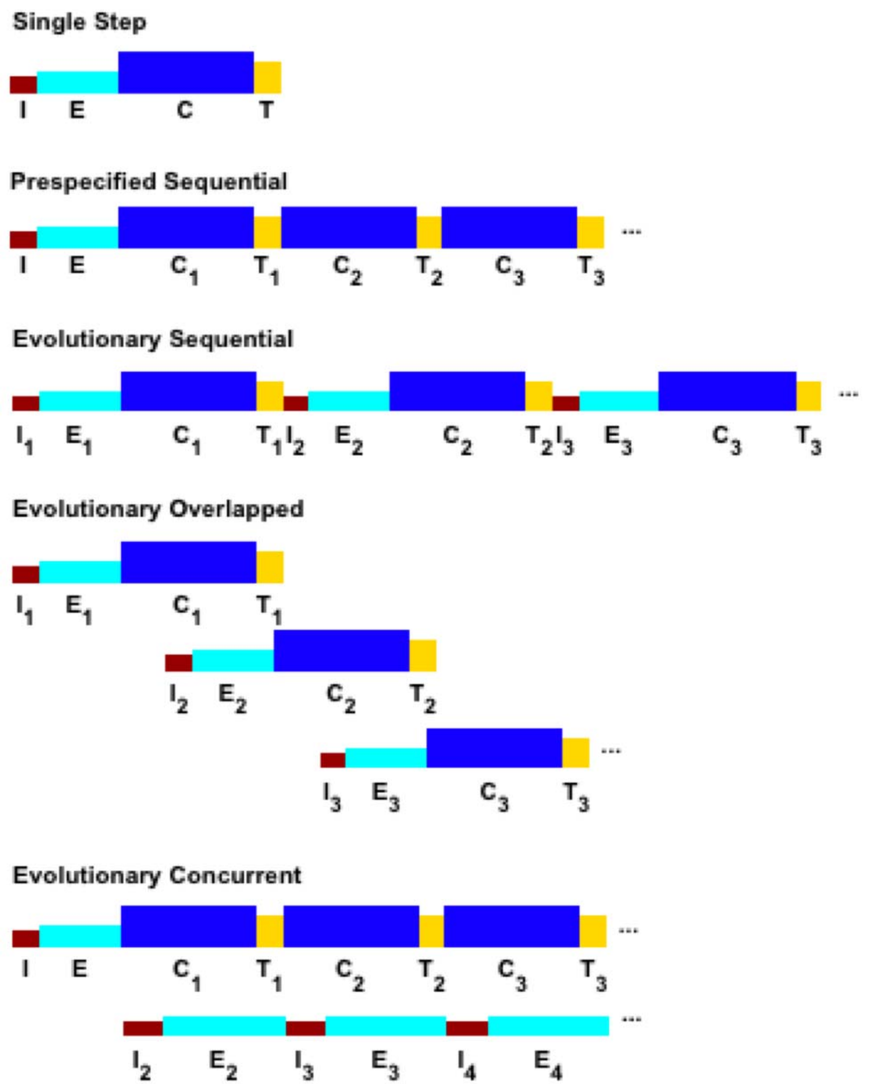
- Some savings: more experienced personnel (5-20%)
  - Depending on personnel turnover rates
- Some increases: code base growth, diseconomies of scale, requirements volatility, user requests
  - Breakage, maintenance of full code base (20-40%)
  - Diseconomies of scale in development, integration (10-25%)
  - Requirements volatility; user requests (10-25%)
- Best case: 20% more effort (IDPD=6%)
- Worst case: 85% (IDPD=23%)

Effects of IDPD on Number of Increments

- Model relating productivity decline to number of builds needed to reach 8M SLOC Full Operational Capability
- Assumes Build 1 production of 2M SLOC @ 100 SLOC/PM
  - 20000 PM/ 24 mo. = 833 developers
  - Constant staff size for all builds
- Analysis varies the productivity decline per build
  - Extremely important to determine the incremental development productivity decline (IDPD) factor per build



Lifecycle Process Phasing for Cost Estimation



IECT: Rational Unified Process Phases

Inception (I)
Elaboration (E)
Construction (C)
Transition (T)

Situation-Dependent Processes and Estimation Approaches

Type	Examples	Pros	Cons	Cost Estimation
Single Step	Stable; High Assurance	Prespecifiable full-capability requirements	Emergent requirements or rapid change	Single-increment parametric estimation models
Prespecified Sequential	Platform base plus PPPIs	Prespecifiable full-capability requirements	Emergent requirements or rapid change	COINCOMO or repeated single-increment parametric model estimation with IDPD
Evolutionary Sequential	Small: Agile Large: Evolutionary Development	Adaptability to change	Easiest-first; late, costly breakage	Small: Planning-poker-type Large: Parametric with IDPD and Requirements Volatility
Evolutionary Overlapped	COTS-intensive systems	Immaturity risk avoidance	Delay may be noncompetitive	Parametric with IDPD and Requirements Volatility
Evolutionary Concurrent	Mainstream product lines; Systems of systems	High assurance with rapid change	Highly coupled systems with very rapid change	COINCOMO with IDPD for development; COSYSMO for rebaselining

IDPD: Incremental Development Productivity Decline, due to earlier increments breakage, increasing code base to integrate

PPPIs: Pre-Planned Product Improvements

COINCOMO: COCOMO Incremental Development Model (COCOMO II book, Appendix B)

COSYSMO: Systems Engineering Cost Model (in-process COSYSMO book)

All Cost Estimation approaches also include expert-judgment cross-check.

Further Attributes of Future Challenges

Type	Examples	Pros	Cons	Cost Estimation
Systems of Systems	•Directed: Future Combat Systems •Acknowledged: Missile Defense Agency	•Interoperability •Rapid Observe-Orient-Decide-Act (OODA) loop	•Often-conflicting partner priorities •Change processing very complex	•Staged hybrid models •Systems engineering: COSYSMO •Multi-organization development costing •Lead Systems integrator costing •Requirements volatility effects •Integration&test: new cost drivers
Model-Driven Development	•Business 4th-generation languages (4GLs) •Vehicle-model driven development	•Cost savings •User-development advantages •Fewer error sources	•Multi-model composition incapabilities •Model extensions for special cases (platform-payload) •Brownfield complexities •User-development V&V	•Models directives as 4GL source code •Multi-model composition similar to COTS integration, Brownfield integration
Brownfield	•Legacy C4ISR System •Net-Centric weapons platform •Multicore-CPU upgrades	•Continuity of service •Modernization of infrastructure •Ease of maintenance	•Legacy re-engineering often complex •Mega-refactoring often complex	•Models for legacy re-engineering, mega-refactoring •Reuse model for refactored legacy

Further Attributes of Future Challenges (Continued)

Type	Examples	Pros	Cons	Cost Estimation
Ultrareliable Systems	•Safety-critical systems •Security-critical systems •High-performance real-time systems	•System resilence, survivability •Service-oriented usage opportunities	•Conflicts among attribute objectives •Compatibility with rapid change	•Cost model extensions for added assurance levels •Change impact analysis models

Competitive Prototyping	•Stealth vehicle fly-offs
	•Agent-based RPV control
	•Combinations of challenges
		•Risk buy-down
		•Innovation modification
		•In-depth exploration of alternatives
			•Competitor evaluation often complex
			•Higher up-front cost
			  •But generally good ROI
			•Tech-leveling avoidance often complex
				•Competition preparation, management costing
				  •Evaluation criteria, scenarios, testbeds
				•Competitor budget estimation
				  •Virtual, proof-of-principle, robust prototypes

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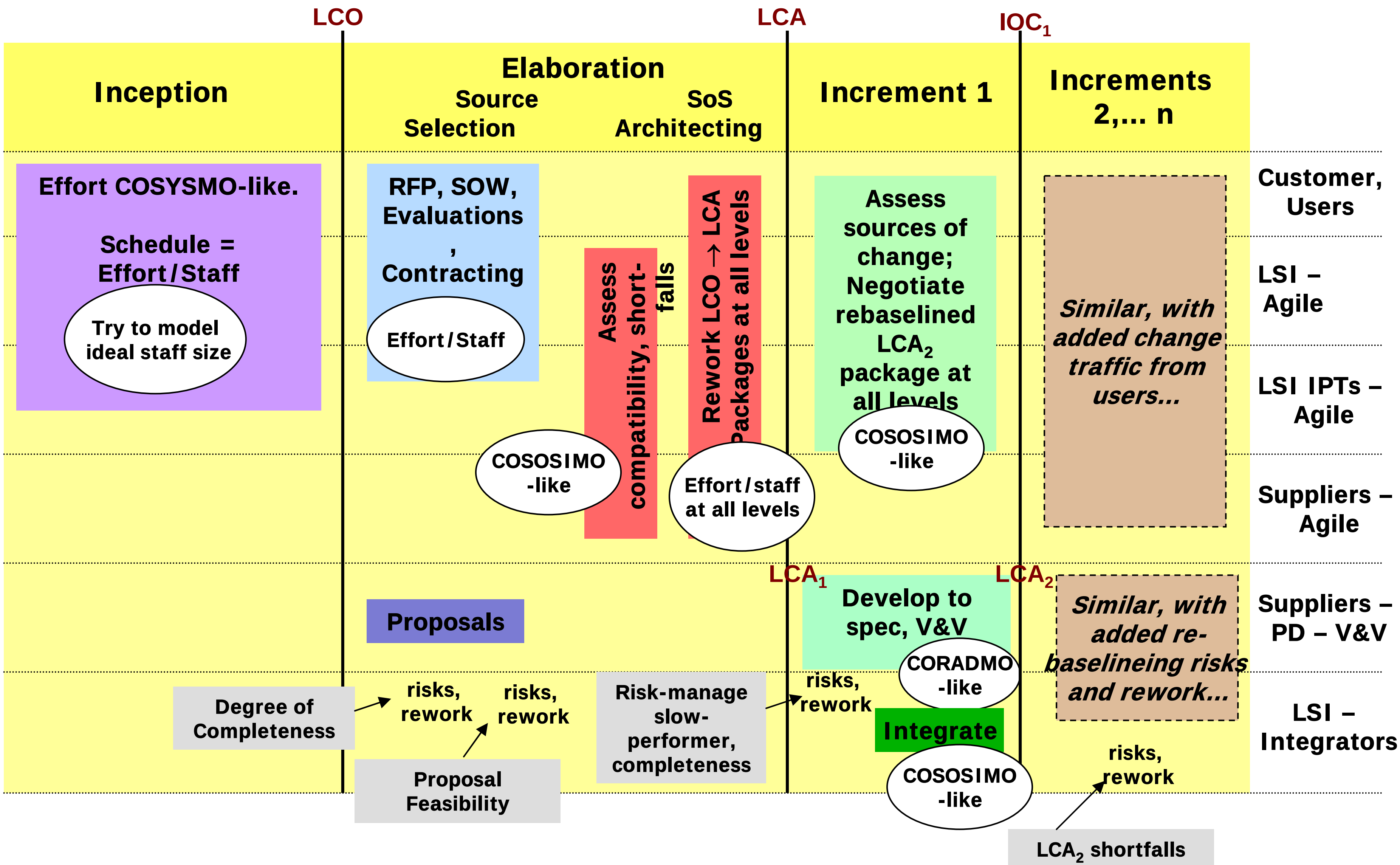
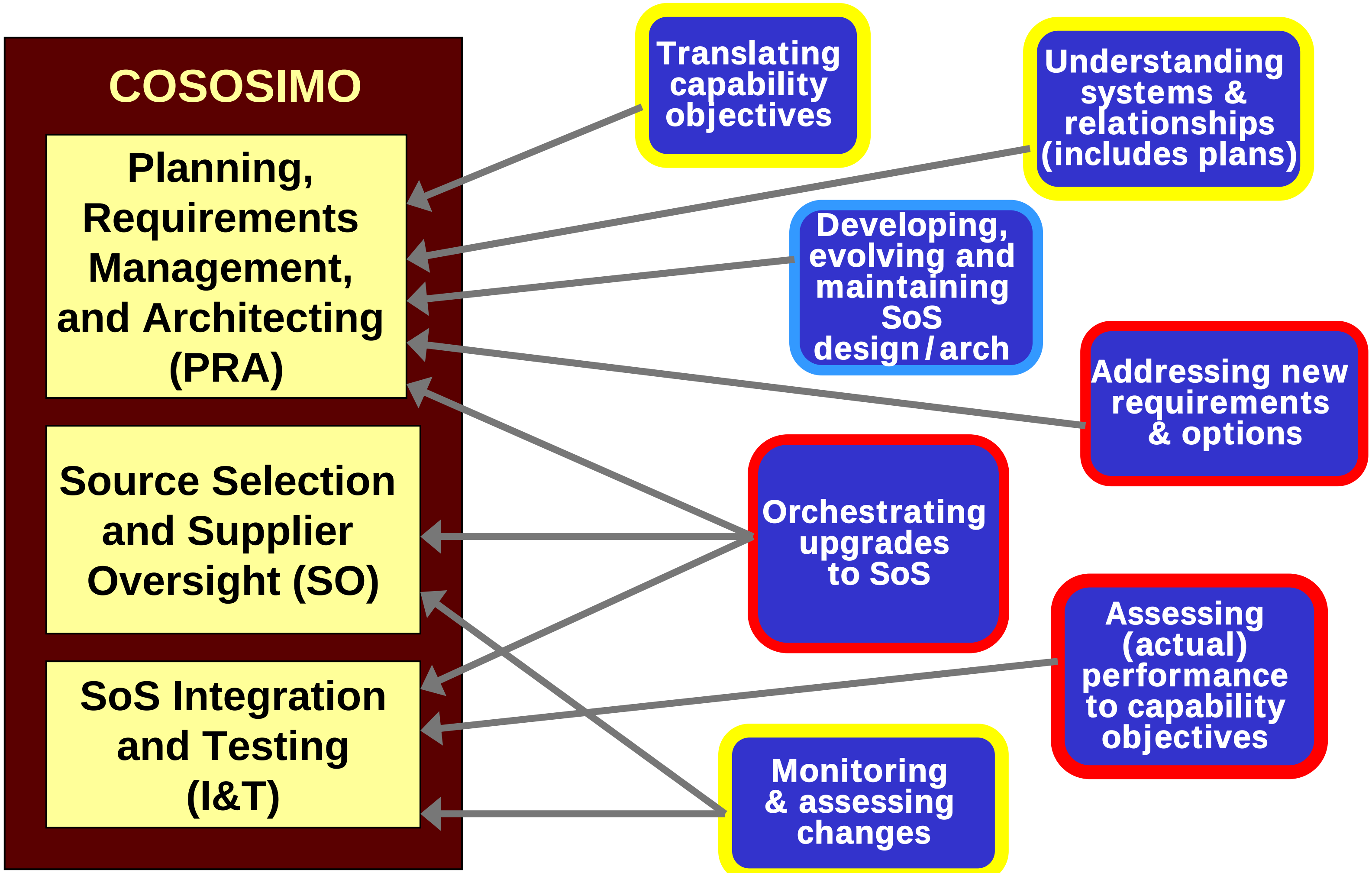
Net-Centric Systems of Systems Challenges

- **Need for rapid adaptation to change**
  - See first, understand first, act first, finish decisively
- **Built-in authority-responsibility mismatches**
  - Increasing as authority decreases through Directed, Acknowledged, Collaborative, and Virtual SoS classes
    - Incompatible element management chains, legacy constraints, architectures, service priorities, data, operational controls, standards, change priorities...
- **High priority on leadership skills, collaboration incentives, negotiation support such as cost models**
  - SoS variety and complexity makes compositional cost models more helpful than one-size-fits-all models

Compositional approaches: Directed systems of systems



SoSE Core Element Mapping to COSOSIMO Sub-models



Comparison of Cost Model Parameters

Parameter Aspects	COSYSMO	COSOSIMO
Size drivers	# of system requirements # of system interfaces # operational scenarios *# algorithms*	# of SoS requirements # of SoS interface protocols *# of constituent systems* *# of constituent system organizations* # operational scenarios
"Product" characteristics	Size/complexity Requirements understanding Architecture understanding Level of service requirements *# of recursive levels in design* *Migration complexity* Technology risk *#/ diversity of platforms/installations* *Level of documentation*	Size/complexity Requirements understanding Architecture understanding Level of service requirements *Component system maturity and stability* *Component system readiness*
Process characteristics	Process capability *Multi-site coordination* Tool support	Maturity of processes Tool support *Cost/schedule compatibility* SoS risk resolution
People characteristics	Stakeholder team cohesion Personnel/team capability Personnel experience/continuity	Stakeholder team cohesion SoS team capability

Model-Driven, Service-Oriented, Brownfield Systems

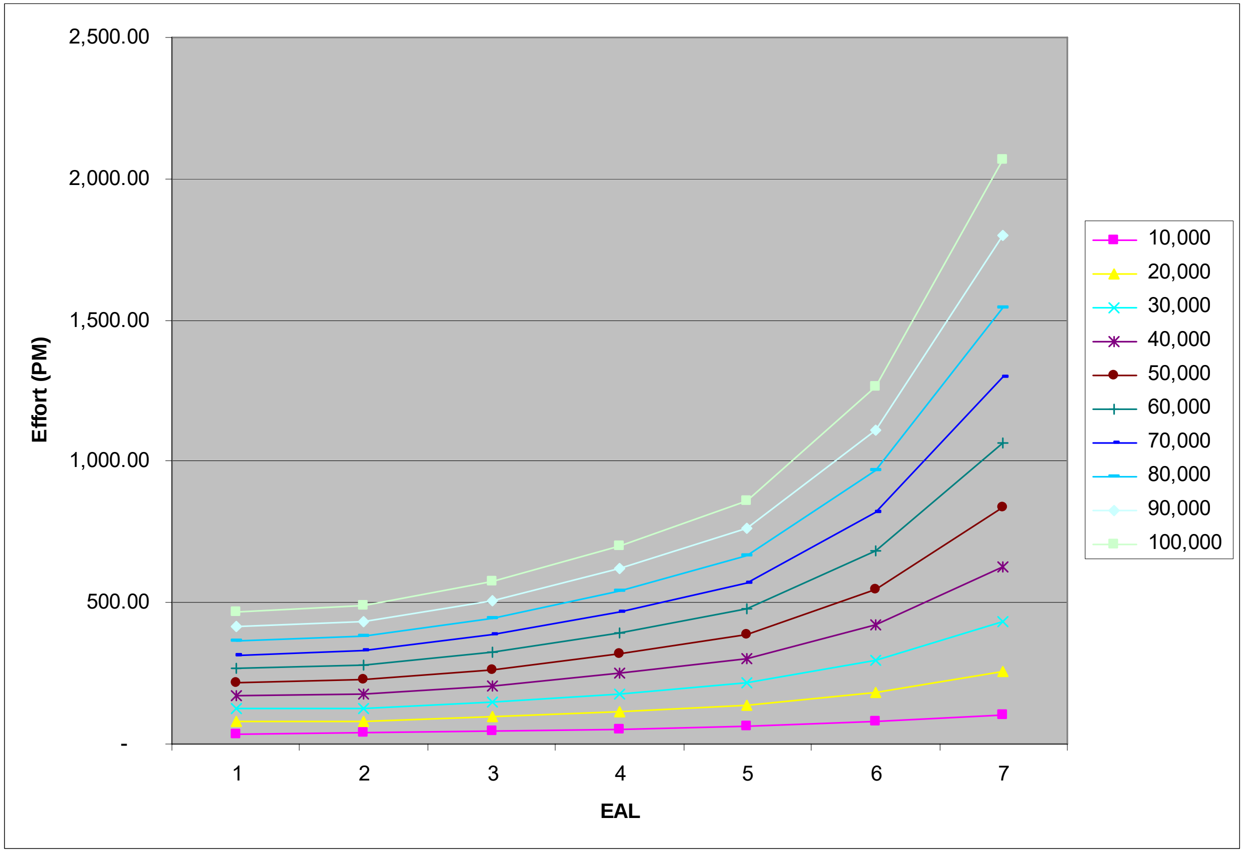
New phenomenology, counting rules

- Product generation from model directives
  - Treat as very high level language: count directives
- Model reuse feasibility, multi-model incompatibilities
  - Use Feasibility Evidence progress tracking measures
- Functional vs. service-oriented architecture mismatches
  - Part-of (one-many) vs. served-by (many-many)
- Brownfield legacy constraints, reverse engineering
  - Reverse-engineer legacy code to fit new architecture
  - Elaborate COSYSMO Migration Complexity cost driver
  - Elaborate COCOMO II reuse model for reverse engineering

Always-on, never-fail systems

- Consider using "weighted SLOC" as a productivity metric
- Some SLOC are "heavier to move into place" than others
  - And largely management uncontrollables
  - Examples: high values of COCOMO II cost drivers
    - RELY: Required Software Reliability
    - DATA: Database Size
    - CPLX: Software Complexity
    - DOCU: Required Documentation
    - RUSE: Required Development for Future Reuse
    - TIME: Execution Time Constraint
    - STOR: Main Storage Constraint
    - SCED: Required Schedule Compression
- Provides way to compare productivities across projects
  - And to develop profiles of project classes

COSECMO Estimation Trends
Effort by Assurance Levels for Different Size Projects



- **Plot of projects where only SECU & effort increasing drivers**
- **Efforts seem a little low based on values from Orange Book projects**

Conclusions

- Future trends imply need to concurrently address new estimation and management metrics challenges
  - Emergent requirements, rapid change, net-centric systems of systems, MDD/SOA/Brownfield, ultrahigh assurance
- Need to work out cost drivers, estimating relationships for new phenomena
  - Incremental Development Productivity Decline (IDPD)
  - Compositional approach for systems of systems
  - NDI, model, and service composability
  - Re-engineering, migration of legacy systems
  - Ultra-reliable systems development
  - Cost/schedule tradeoffs
- Need data for calibrating models

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List of Acronyms

AA	Assessment and Assimilation
AAF	Adaptation Adjustment Factor
AAM	Adaptation Adjustment Modifier
COCOMO	Constructive Cost Model
COSOSIMO	Constructive System of Systems Integration Cost Model
COSYSMO	Constructive Systems Engineering Cost Model
COTS	Commercial Off-The-Shelf
CU	Cone of Uncertainty
DCR	Development Commitment Review
DoD	Department of Defense
ECR	Exploration Commitment Review
ESLOC	Equivalent Source Lines of Code
EVMS	Earned Value Management System
FCR	Foundations Commitment Review
FDN	Foundations, as in FDN Package
FED	Feasibility Evidence Description
GD	General Dynamics
GOTS	Government Off-The-Shelf

List of Acronyms *(continued)*

ICM	Incremental Commitment Model
IDPD	Incremental Development Productivity Decline
IOC	Initial Operational Capability
LCA	Life Cycle Architecture
LCO	Life Cycle Objectives
LMCO	Lockheed Martin Corporation
LSI	Lead System Integrator
MDA	Model-Driven Architecture
NDA	Non-Disclosure Agreement
NDI	Non-Developmental Item
NGC	Northrop Grumman Corporation
OC	Operational Capability
OCR	Operations Commitment Review
OO	Object-Oriented
OODA	Observe, Orient, Decide, Act
O&M	Operations and Maintenance
PDR	Preliminary Design Review
PM	Program Manager

List of Acronyms *(continued)*

RFP	Request for Proposal
SAIC	Science Applications international Corporation
SLOC	Source Lines of Code
SoS	System of Systems
SoSE	System of Systems Engineering
SRDR	Software Resources Data Report
SSCM	Systems and Software Cost Modeling
SU	Software Understanding
SW	Software
SwE	Software Engineering
SysE	Systems Engineering
Sys Engr	Systems Engineer
S&SE	Systems and Software Engineering
ToC	Table of Contents
USD (AT&L)	Under Secretary of Defense for Acquisition, Technology, and Logistics
VCR	Validation Commitment Review
V&V	Verification and Validation
WBS	Work Breakdown Structure

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