



# LMI

GOVERNMENT CONSULTING

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## Cost Estimation as a Linear Programming Problem

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# Acknowledgments

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# Agenda

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- **Background**
- Setting up the Problem
- Solving the Problem
- Adding Uncertainty
- Conclusions/Next Steps



# Background

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- In a typical hardware cost estimating problem, we know *how many* of each commodity we would like to buy, but we don't know *how much each one will cost*
  - Even if we know the cost of the first item, we may not know the cost of all other items
    - Learning curves
    - Economies/Diseconomies of scale, etc.
  - Even if we know the cost of all items, we may not know the total system cost
    - Integration costs
    - Ambiguous loading factors for indirect/infrastructure costs

**None of these are problems for us!**



# Background:

## A New Type of Problem

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- The General Services Administration (GSA) purchases commercial-off-the-shelf (COTS) items from vendors, where:
  - There is no learning
  - There are no volume discounts
  - All prices are set by vendors' GSA schedules
  - There is no uncertainty as to how much each item will cost
  - We know ahead of time how many of each item we need
- But this doesn't mean we are home free!
  - We may have contractual obligations to give a specific percentage of sales to "small" vendors
  - Further, we wish to maximize value to GSA, and to the taxpayer (i.e., do not overpay)

**How many of each item should we order from each vendor, and what will it cost us?**



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# Setting up the Problem: Not Your Usual Dog and Pony Show

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- This is not a cost estimating problem in the traditional sense
  - All unit costs (and *aggregate* quantities) are known, but total cost is unknown
  - Traditional CERs would not help
    - No applicable regressors, no analogous “systems”
  - Cost as an Independent Variable (CAIV) or “Design-to-Cost” would not help
    - No performance metric against which to trade cost; cost and performance are initially assumed to be equal
    - A problem with n vendors would require visualizing a n-dimensional tradespace (not easy at the enterprise level)
  - We don’t simply need to know how much something will cost—we need to know what to do (how much to order, by vendor)
    - Traditional “Analysis of Alternatives” approaches do not help, because there is no finite list of well-defined courses of action



# Setting up the Problem: Cost as a Linear/Integer Program

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- **Linear programming** is a technique for optimization of a linear objective function, subject to linear equality and inequality constraints <sup>1</sup>
  - When all of the unknown variables are integers, the problem is called an integer programming (IP) problem
- **IP problems** are computationally more complex than their noninteger analogues
  - Discrete (not continuous) set of possible values for each decision variable
  - Cannot use traditional calculus to find noninteger answers, then round
  - Some IP problems are **infeasible** (or are feasible, but with no provable global optimum solution)

1. *Wikipedia*





# IP Setup for the GSA Problem: Definitions and Objective Function

- Assume that there are  $v$  vendors, each of which offer each of  $n$  items at prices  $p_{ij}$
- Let  $q_{ij}$  = the quantity we order from vendor  $i$  of item  $j$ . **This implies  $(v * n)$  decision variables.**
- Let  $d_j$  = total demand for item  $j$  (known)
- Let  $a_i$  = required allocation (as a percentage of total sales) to be given to vendor  $i$  (also known)
- **Objective function:** total cost =  $\sum p_{ij} * q_{ij}$ , i.e. the sum of price \* quantity across all items and vendors
- **Constraints:**
  - $\sum q_{ij} = d_j$  for all  $j$  (must exactly meet demand for each item)
  - $q_{ij}$  are whole numbers for all  $i, j$
  - $q_{ij} = 0$  whenever  $p_{ij}$  is undefined (can't order item if unavailable)
  - $p_{ij} * q_{ij} \geq a_i * \sum p_{ij} * q_{ij}$  for every  $i$  (every vendor must receive at least their allocation, as a percentage of total sales)



# Example: Given These Unit Prices and Demands, How Much Should We Order? What Will it Cost?

NSN/Vendor	A	B	C	D	Total Demand
1	\$ 2.35	\$ 2.10	\$ 1.63	\$ 1.60	4513
2			\$ 3.64		7345
3	\$ 3.26	\$ 3.01	\$ 2.54	\$ 2.55	9653
4	\$ 1.24		\$ 1.02	\$ 1.03	8088
5	\$ 4.41	\$ 4.16	\$ 3.69	\$ 3.68	5246
6	\$ 3.27	\$ 3.52	\$ 3.05	\$ 3.08	3106
7	\$ 3.73		\$ 3.01	\$ 3.04	1219
8	\$ 4.36		\$ 4.14	\$ 4.10	4442
9			\$ 3.16		1364
10			\$ 32.01	\$ 32.00	1678
11	\$ 10.46	\$ 10.21	\$ 9.74	\$ 9.77	2267
12	\$ 4.56	\$ 4.81	\$ 4.34	\$ 4.37	3773
13	\$ 3.62	\$ 3.37	\$ 2.90	\$ 2.87	8338
14	\$ 5.94	\$ 6.19	\$ 5.72	\$ 5.71	3950
15	\$ 3.95	\$ 3.70	\$ 3.23	\$ 3.19	7682
16	\$ 13.14	\$ 13.39	\$ 12.92	\$ 12.95	2944
17			\$ 19.30	\$ 19.30	1645
18	\$ 1.94		\$ 1.72	\$ 1.68	1667
19	\$ 6.59	\$ 5.24	\$ 4.77	\$ 4.74	2069
20	\$ 3.03	\$ 3.28	\$ 2.81	\$ 2.77	2819



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# Solving the Problem, Step 1: Select the Right Tool

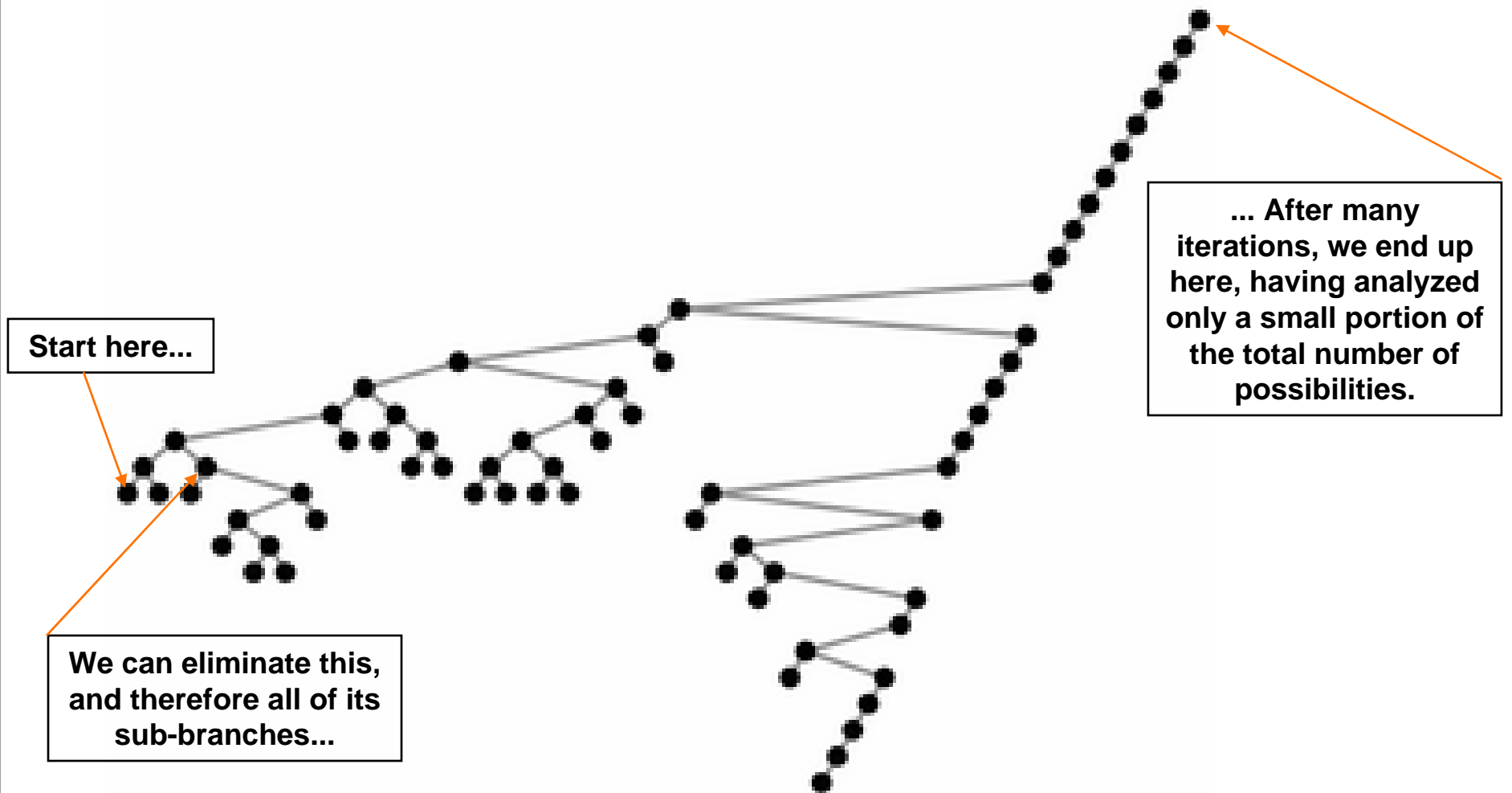
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- The problems with Excel Solver and pencil-and-paper approaches are well-documented
- Need an operations research (OR)-type tool capable of solving constrained optimization problems using an IP framework that:
  - Allows unlimited (or very large) number of constraints and decision variables
  - Reports (optimized) values of all decision variables, *and* objective function (to support cost estimating)
  - Doesn't take all night to run
- We used Lindo Systems' LINGO 11.0
  - “A comprehensive tool designed to make building and solving linear, nonlinear, and integer optimization models faster, easier, and more efficient.”<sup>2</sup>

2. [www.lindo.com](http://www.lindo.com)



# Solving the Problem, Step 2: “Branch and Bound” Technique



# Solving the Problem, Step 3: Analyze Results

NSN\Vendor	A	B	C	D
1	-	-	-	4,513
2	-	-	7,345	-
3	-	-	9,653	-
4	8,088	-	-	-
5	-	5,246	-	-
6	3,106	-	-	-
7	922	-	297	-
8	4,442	-	-	-
9	-	-	1,364	-
10	-	-	-	1,678
11	2,267	-	-	-
12	3,773	-	-	-
13	-	5,281	-	3,057
14	3,950	-	-	-
15	-	7,682	-	-
16	2,944	-	-	-
17	-	-	1,645	-
18	1,667	-	-	-
19	-	2,069	-	-
20	2,819	-	-	-

Most items ordered from only 1 vendor; these are exceptions

**Total Cost: \$394,577.62**



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# Adding Uncertainty

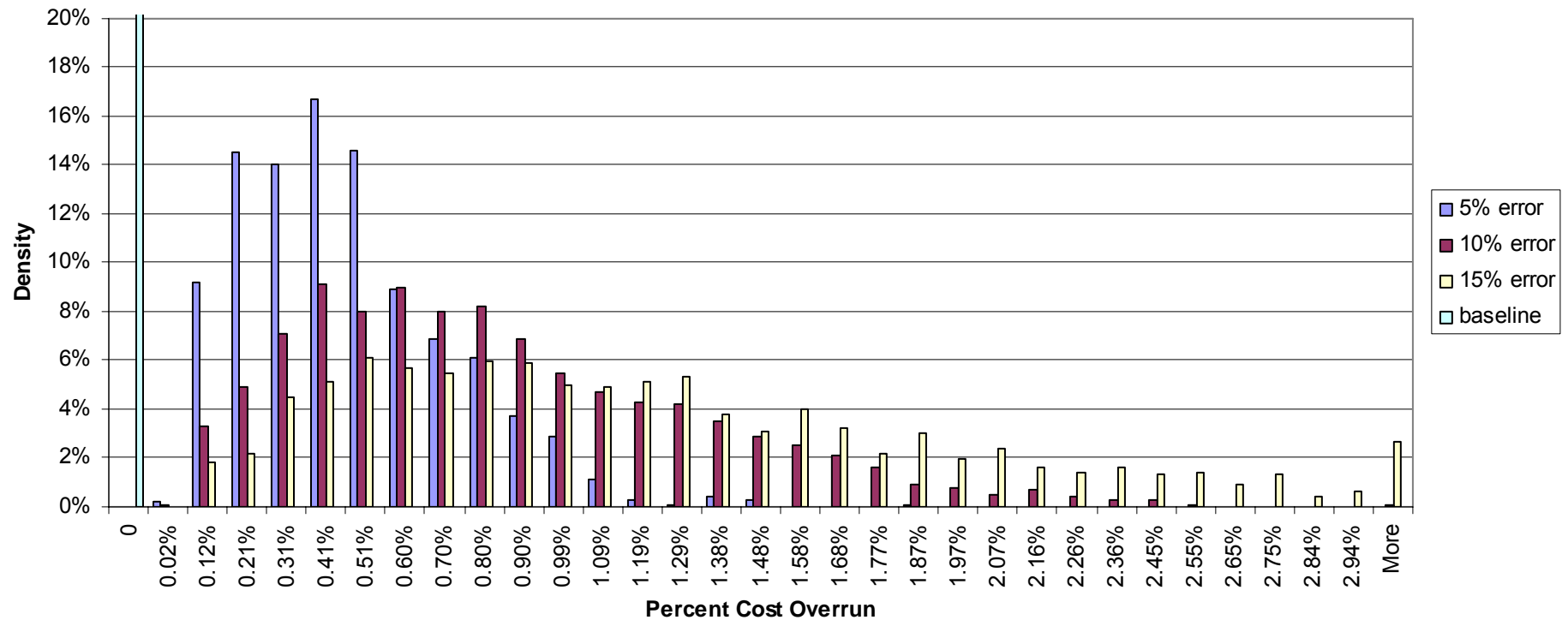
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- We disturbed each order amount by an additive error term that is  $N(0, \sigma)$  where  $\sigma$  is a percentage of the (optimized) order amount
  - Only applied when more than one vendor supplies an item
  - Constrained total demand to be constant, for “apples to apples” comparison
  - Small vendor always given the positive error when possible
    - Incurring slightly greater cost is better than violating contractual obligations
- Example:
  - Optimized order quantities are 100 (Vendor A) and 80 (Vendor B),
    - $\sigma = 5\%$
  - A random variable from  $N(0, 5\%)$  is drawn; we obtain 5%
  - Then, we would order 105 from Vendor A and 75 from Vendor B

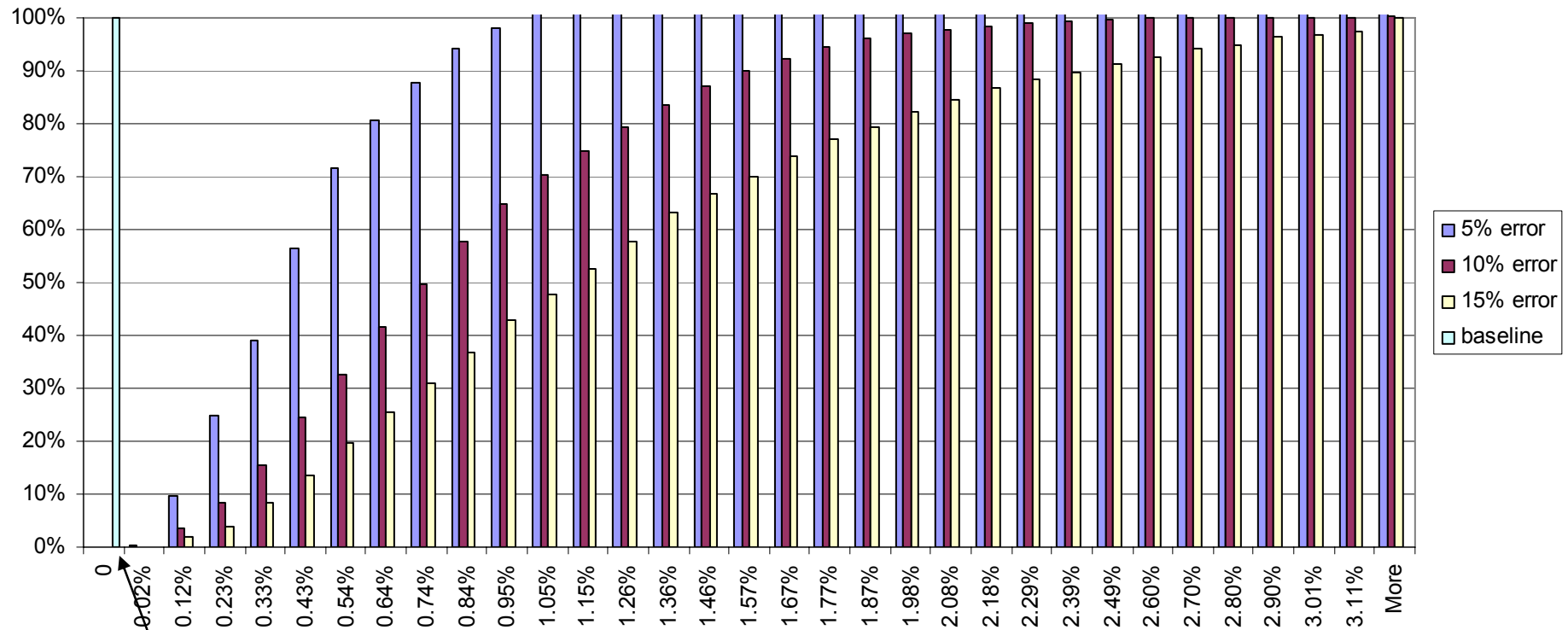




# Probability Density Function (pdf)



# Cumulative Distribution Function (cdf)



**Point estimate lies at 0<sup>th</sup> percentile!**



# Descriptive Statistics for Percent Cost Overrun

Error	mean	modal class mark	median	standard deviation	80th percentile
0% (baseline)	0.000%	0.000%	0.000%	0.000%	0.000%
5%	0.444%	0.484%	0.404%	0.272%	0.661%
10%	0.842%	0.484%	0.744%	0.519%	1.276%
15%	1.248%	0.587%	1.092%	0.795%	1.891%

**Cost overruns increase, and become more volatile, as ordering error increases**



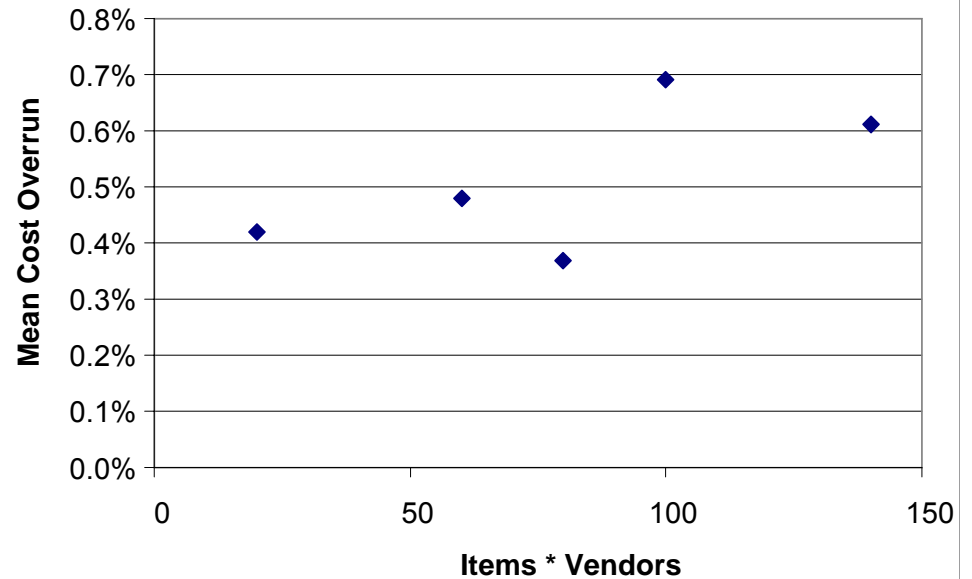
# Impact of Relaxing/Tightening Constraints

Required Allocations		% increase in total cost
Vendor A	Vendor B	
15%	35%	-1.7%
16%	36%	-1.4%
17%	37%	-1.1%
18%	38%	-0.7%
19%	39%	-0.4%
20%	40%	0% (baseline)
21%	41%	0.4%
22%	42%	0.8%
23%	43%	1.2%
24%	44%	1.6%
25%	45%	2.1%



# Increasing the Number of Vendors and Items

- Suppose we expand the scope:
  - 4 new scenarios
  - Increased number of vendors and items
- Hold ordering error constant ( $\sigma=5\%$ )
- Run each scenario 1,000 times



Error	Items	Vendors	mean	median	standard deviation	80th percentile
5%	20	4	0.420%	0.382%	0.257%	0.625%
5%	60	7	0.479%	0.420%	0.297%	0.707%
5%	80	9	0.368%	0.353%	0.149%	0.482%
5%	100	10	0.692%	0.661%	0.277%	0.924%
5%	140	13	0.612%	0.593%	0.230%	0.809%



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# Conclusions

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- Some cost estimating problems require solutions outside the general “toolkit” and require looking into other disciplines (e.g., Operations Research)
- A linear programming-based plan for formulating and executing your budget can help
  - Easy to program and run, if you have the right software
  - Greatly exceeds the capabilities of desktop tools (e.g. Excel Solver)
  - Gives an “ideal plan” for how much to spend, and where to spend it
- But using its results literally, without adjustment, puts you at the 0<sup>th</sup> percentile of cost
- Adjust LP-generated estimates with real world/common sense knowledge/experience, to achieve a better cost estimate



# Next Steps

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- Get data from GSA with actual ordering experience
  - Numbers of vendors, items, allocations, etc.
  - Use MLE or other method to estimate  $\sigma$
  - Use distribution of possible values of  $\sigma$  to inform risk-adjusted cost estimates
  - Further analyze relationship between cost overrun and numbers of vendors, items
- Assess LP vs. other approaches (e.g., real-time simulation or automated rule)
- Solicit feedback from the cost community...







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