



Automatic Layout of Hardware Effort/Duration Estimates Into Microsoft Project[®]

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Originating Tool: SEER-H

Work Elements

- 1 RUR-5 ASROC Anti Submarine Rocket
 - 1.1 Air Vehicle
 - 1.1.1 Fwd Body
 - 1.1.2 Mid Body
 - 1.1.3 Aft Body
 - 1.1.4 Aero Surfaces
 - 1.2 Propulsion
 - 1.2.1 Inlet
 - 1.2.2 Engine
 - 1.2.3 Solid Fuel
 - 1.3 Electronics
 - 1.3.1 Aero Guidance & Control
 - 1.3.2 Aero Controls
 - 1.3.3 Mission Control Module
 - 1.3.4 Seeker Sensors
 - 1.3.5 Comm & Nav
 - 1.3.6 Telemetry
 - 1.3.7 Power Distribution
 - 1.4 Electro-Optical Payload
 - 1.4.1 COTS electronics
 - 1.4.2 Telescopic Assembly
 - 1.4.3 Focal plane
 - 1.4.4 Cooler
 - 1.4.5 Mechanism
 - 1.4.6 Calibrator
 - 1.4.7 Integration and Test

Parameters - PROJECT: RUR-5 ASROC Anti Submarine Rocket

- PROGRAM SCHEDULE: 40.00
- Start Date for Production: 1/01/05
- PRODUCTION QUANTITY PER YEAR
 - Production Quantity Year 1: 50
 - Production Quantity Year 2: 50
 - Production Quantity Year 3: 50
 - Production Quantity Year 4: 50
 - Production Quantity Year 5: 50
 - Production Quantity Year 6: 50
 - Production Quantity Year 7: 50
 - Production Quantity Year 8: 50

Development Cost Risk

RUR-5 ASROC Anti Submarine Rocket: Development Cost Risk

Dev Cost (in M) vs Probability (%)

Probability (%)	Dev Cost (in M)
10%	240
20%	250
30%	260
40%	270
50%	280
60%	290
70%	300
80%	310
90%	320

Rollup Development Cost Risk

Confidence Level	Independent cost	Dependent cost
10%	266,259,560	193,619,459
20%	276,644,708	227,841,692
30%	295,379,983	257,248,277
40%	303,715,066	285,356,980
50%	314,903,089	305,541,228
60%	325,330,974	329,445,952
70%	336,143,374	361,734,748
80%	352,768,036	394,929,884
90%	372,992,379	445,369,793

(Based on 100 iteration sampling)

Work Element Allocation of Most Likely Development Cost

Work Element	Dev Cost	% of Total	(StdDev)
+ 1: RUR-5 ASROC Anti Submarine Rocket	314,903,089		(39,139,563)
+ 1.1: Air Vehicle			
- 1.1.1: Fwd Body	12,955,512	4.11%	(4,141,686)
- 1.1.2: Mid Body	6,468,202	2.05%	(1,761,371)

Family: RUR-5 ASROC Anti Submarine Rocket

Rollup: RUR-5 A...
 Rollup: Air Vehicle
 Fwd Body
 Mid Body
 Aft Body
 Aero Surfaces
 Rollup: Propulsion
 Inlet
 Engine
 Solid Fuel

Life Cycle Cost (Cost of Ownership) (thousands)

Galorath's hardware lifecycle cost estimation tool



Destination Tool: MS Project

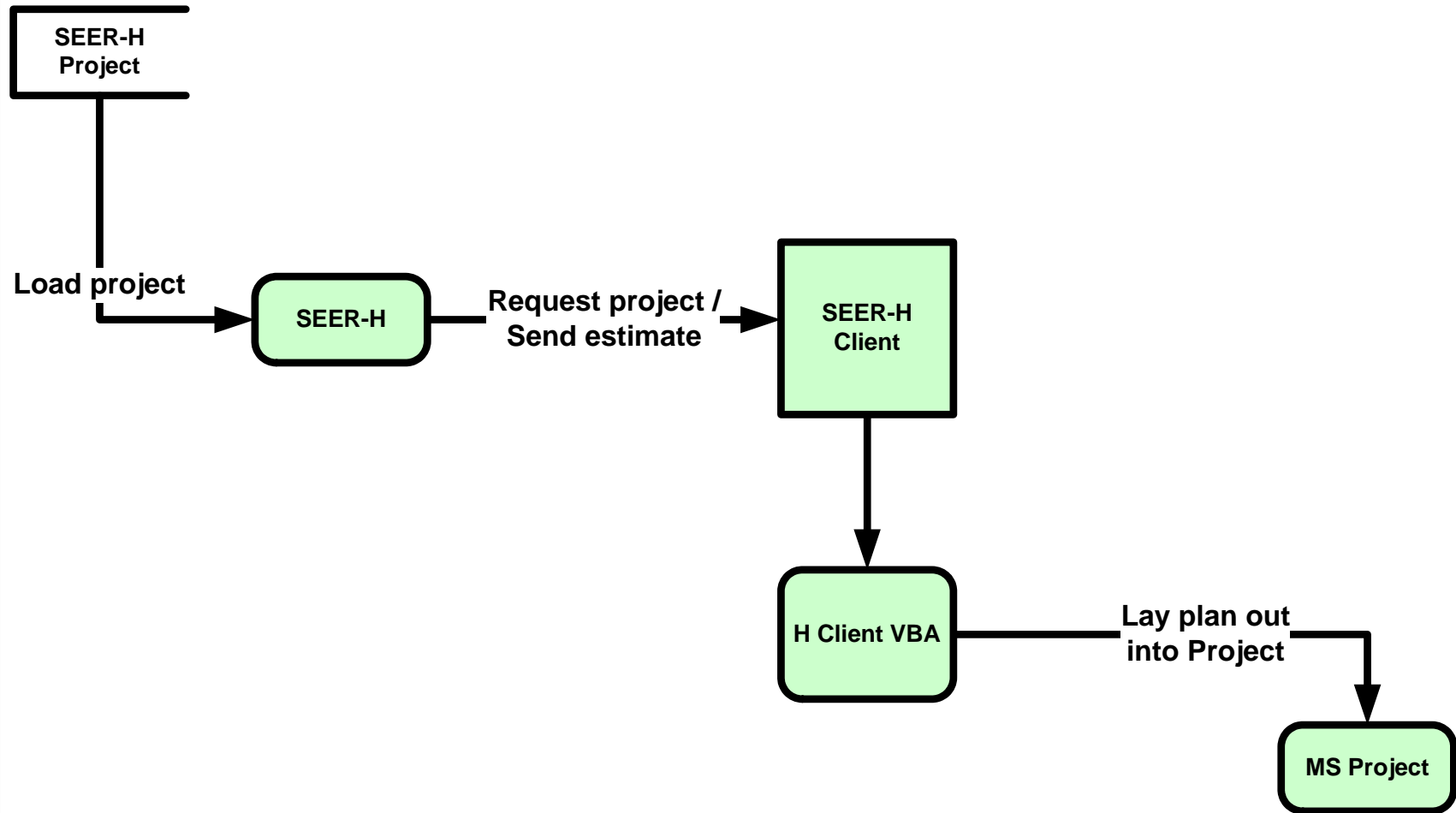
SEER-H work breakdown

Microsoft Project plan

Name	Duration	Start	End
1 7XX-3XX Twin Aisle Passenger Aircraft Program	6566.19 da	12/11/10	8/5/11
1.1 AIRPORT OPERATIONAL & SUPPORT FACILITY(s)	0 da	12/28	12/28
1.2 CENTRAL MAINTENANCE FACILITY	0 da	12/28	12/28
1.3 AIRCRAFT DEVELOPMENT & PRODUCTION	6459.61 da	12/28	12/28
1.3.1 AIRCRAFT STRUCTURE	1314.43 da	12/28	12/28
1.3.1.1 WING	1202.71 da	12/28	12/28
1.3.1.1.1 LEADING & TRAILING EDGES	995.45 da	12/28	12/28
1.3.1.1.2 LEFT HAND WING	858.38 da	12/28	12/28
1.3.1.1.3 FLAPS/SLATS/AILERONS	858.38 da	12/28	12/28
1.3.1.2 FUSELAGE	1032.99 da	12/28	12/28
1.3.1.2.1 FORWARD SECTION	638.17 da	12/28	12/28
1.3.1.2.2 MID SECTION FWD	638.17 da	12/28	12/28
1.3.1.2.3 MID SECTION CTR	638.17 da	12/28	12/28
1.3.1.2.4 MID SECTION AFT	120.94 da	12/28	12/28
1.3.1.2.5 AFT SECTION	160.77 da	12/28	12/28
1.3.1.3 HORIZONTAL TAIL	805.13 da	12/28	12/28
1.3.1.3.1 RIGHT HAND STABILIZER	326.74 da	12/28	12/28
1.3.1.3.1.1 MAIN BOX	326.74 da	12/28	12/28
1.3.1.3.1.2 LEADING & TRAILING EDGES	147.73 da	12/28	12/28
1.3.1.3.1.3 FLAPS/SLATS/AILERONS	147.73 da	12/28	12/28
1.3.1.3.2 LEFT HAND STABILIZER	326.74 da	12/28	12/28
1.3.1.3.2.1 MAIN BOX	326.74 da	12/28	12/28
1.3.1.3.2.2 LEADING & TRAILING EDGES	147.73 da	12/28	12/28
1.3.1.3.2.3 FLAPS/SLATS/AILERONS	147.73 da	12/28	12/28
1.3.1.4 ALIGHTING GEAR	1149.65 da	12/28	12/28
1.3.1.4.1 MAIN BOX	1149.65 da	12/28	12/28
1.3.1.4.2 LEADING & TRAILING EDGES	1149.65 da	12/28	12/28
1.3.1.4.3 FLAPS/SLATS/AILERONS	1149.65 da	12/28	12/28
1.3.1.5 PROPULSION SYSTEM	1313.43 da	12/28	12/28
1.3.1.5.1 NOSE GEAR	1063.39 da	12/28	12/28
1.3.1.5.2 MAIN GEAR	807.27 da	12/28	12/28
1.3.1.5.3 PROPULSION SYSTEM	994.8 da	12/28	12/28
1.3.1.5.3.1 NACELLE SYSTEM	565.78 da	12/28	12/28
1.3.1.5.3.2 MECHANICAL CONTROLS	327.9 da	12/28	12/28
1.3.1.5.3.3 MECHANICAL COMPONENTS	344.62 da	12/28	12/28
1.3.1.5.3.4 ELECTRONIC ENGINE CONTROL	344.62 da	12/28	12/28
1.3.1.5.3.5 MECHANICAL ACCESSORIES	349.18 da	12/28	12/28
1.3.1.5.3.6 FUEL SYSTEM	571.86 da	12/28	12/28
1.3.1.5.3.7 ENGINE GE90 SERIES 2 per A/C	1313.43 da	12/28	12/28
1.3.1.6 FIXED EQUIPMENT	6459.61 da	12/28	12/28
1.3.1.6.1 SYSTEMS ENGINEERING	0 da	12/29	12/29
1.3.1.6.2 INTEGRATION ASSEMBLY & TEST	0 da	12/29	12/29
1.3.1.6.3 SYSTEMS PROGRAM MANAGEMENT	0 da	12/29	12/29
1.3.1.6.4 SYSTEMS TEST OPERATIONS	0 da	12/29	12/29
1.3.1.6.5 SYSTEMS SUPPORT EQUIPMENT	0 da	12/29	12/29
1.3.1.7 AVIONICS SYSTEM	99.9 da	12/28	12/28
1.3.1.7.1 ELECTRONIC STRUCTURES	63.8 da	12/28	12/28
1.3.1.7.2 FLIGHT CONTROLS	89.9 da	12/28	12/28
1.3.1.7.3 INSTRUMENT SYSTEM	99.9 da	12/28	12/28
1.3.1.8 AUXILIARY POWER SYSTEM	858.38 da	12/28	12/28
1.3.1.8.1 Development	858.38 da	12/28	12/28
1.3.1.9 HYDRAULIC & PNEUMATIC SYSTEM	638.17 da	12/28	12/28

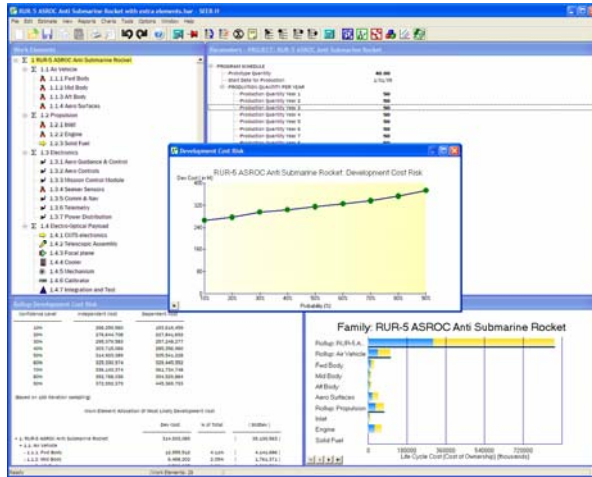


How A SEER-H Project Is Passed Into Microsoft Project

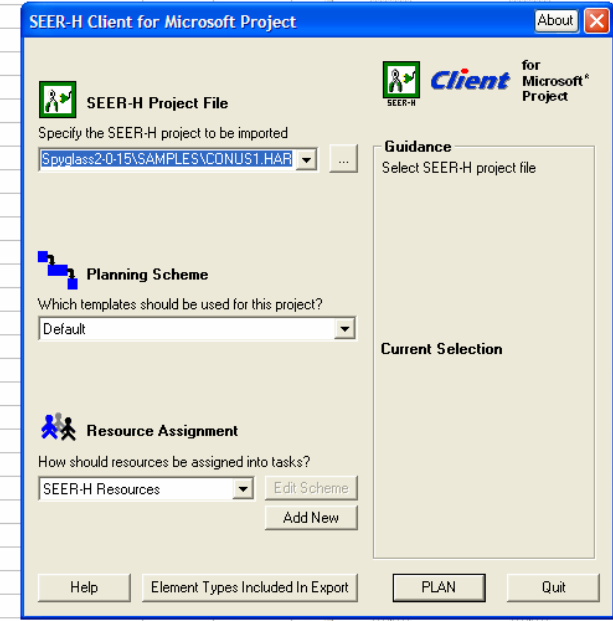




The SEER-H Client Process



Plan
Button
Within
Project

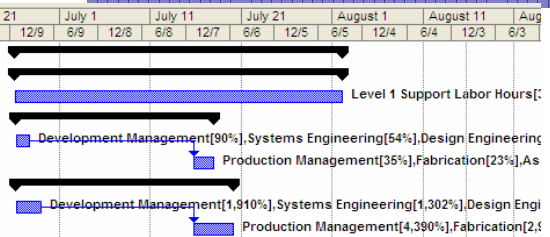


■ **First, Create a SEER-H project**

■ **Next, Within Project, invoke the H Client**

■ **Finally, A plan is laid out in Project**

Task Name	Duration	Work	Start
Radar Site	965.92 days?	314,914.05 hrs	Sat 12/29/0
Radar	965.92 days?	314,914.05 hrs	Sat 12/29/0
SLC and OAS	965.92 days?	99,216.38 hrs	Sat 12/29/0
Computer	585.97 days?	1,770.4 hrs	Tue 1/1/0:
Development	40.07 days?	1,078.87 hrs	Tue 1/1/0:
Production	62.97 days?	691.53 hrs	Fri 1/2/0
Antenna	642.27 days?	213,927.27 hrs	Tue 1/1/0:
Development	75.89 days?	46,347 hrs	Tue 1/1/0:
Production	119.27 days?	187,580.27 hrs	Fri 1/2/0



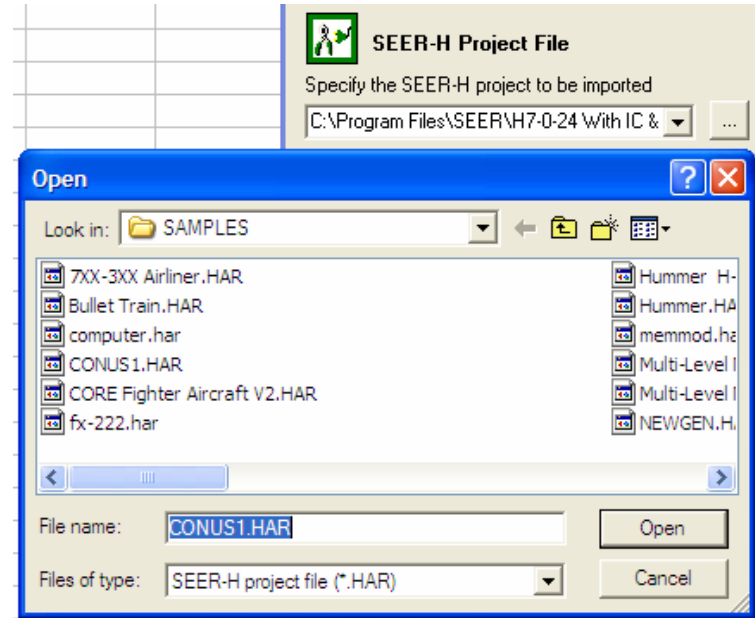


SEER-H Client Step-by-Step...

Within the SEER-H Client...

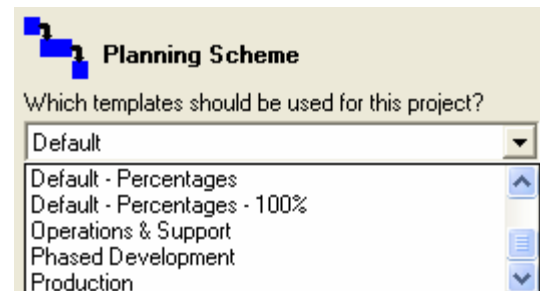
■ Step 1: Select a SEER-H Project

- SEER-H project files may be directly imported with no additional steps required.



■ Step 2: Select a planning scheme

- A scheme represents a collection of processes, each specific to the type of SEER-H element being exported.

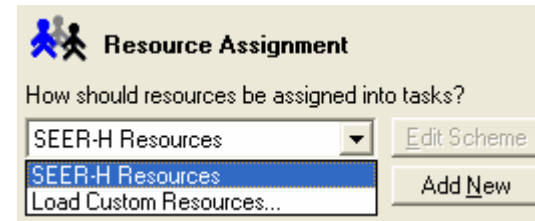




SEER-H Client Step-by-Step...

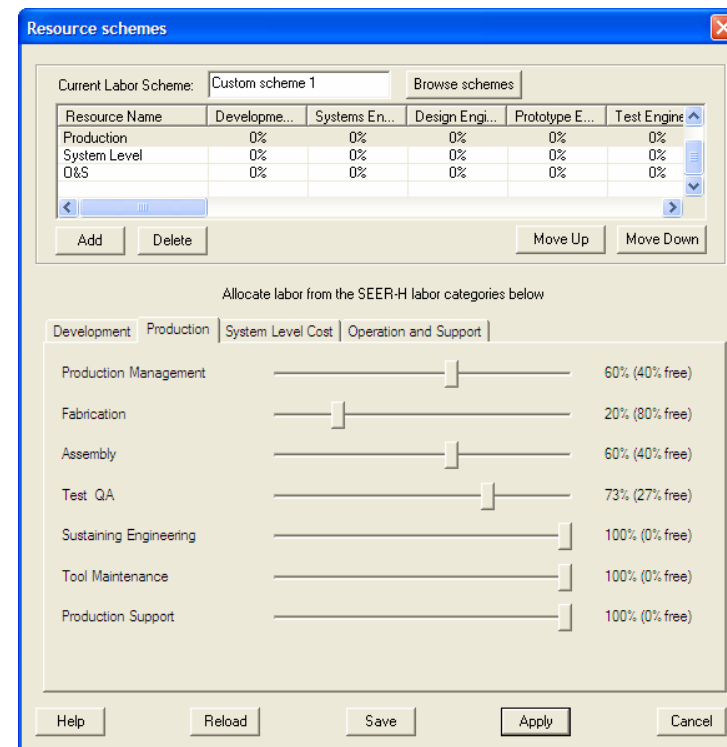
■ Step 3: Choose a resource assignment

- This determines the labor categories into which SEER-H effort estimates will be placed.



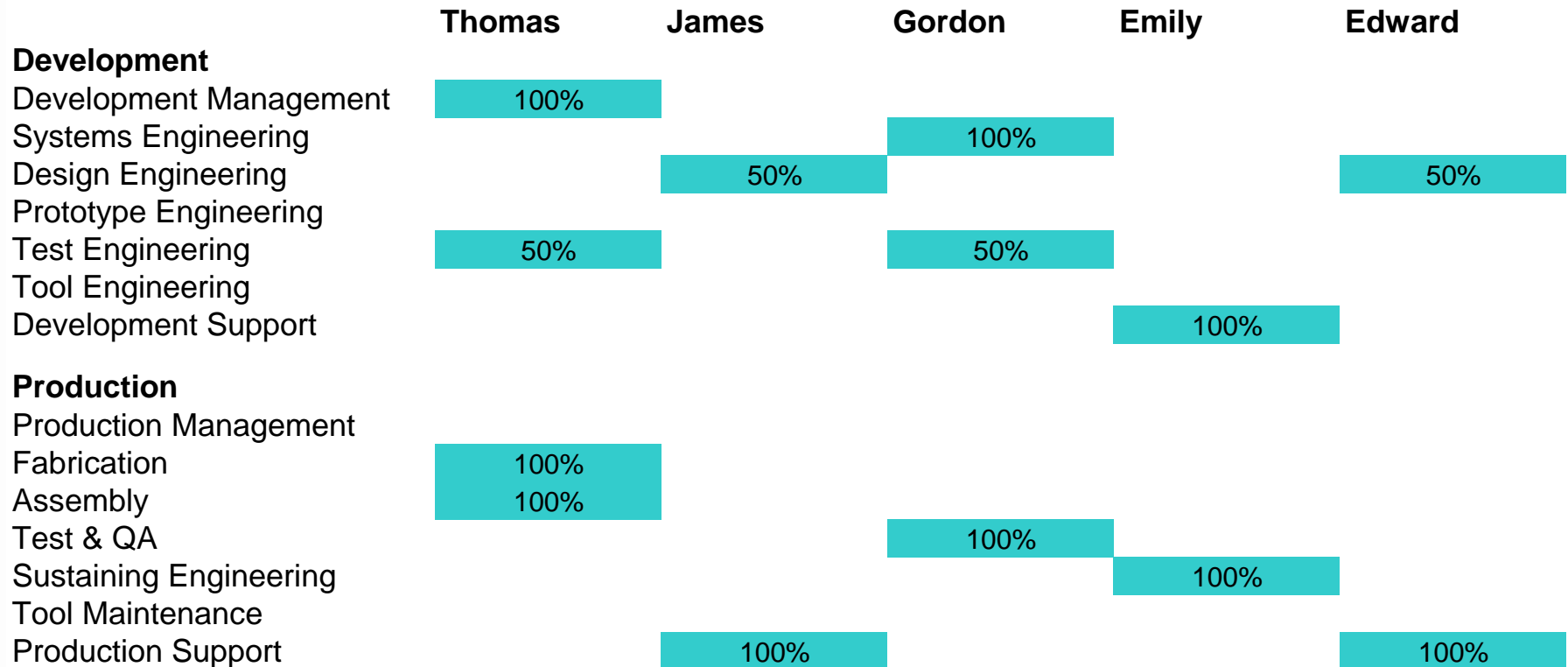
■ ...Or create a custom resource assignment

- Finely detailed custom labor assignments may be created within the H Client and saved for future use.





Customized Allocation of SEER-H Labor Types





SEER-H Client Step-by-Step...

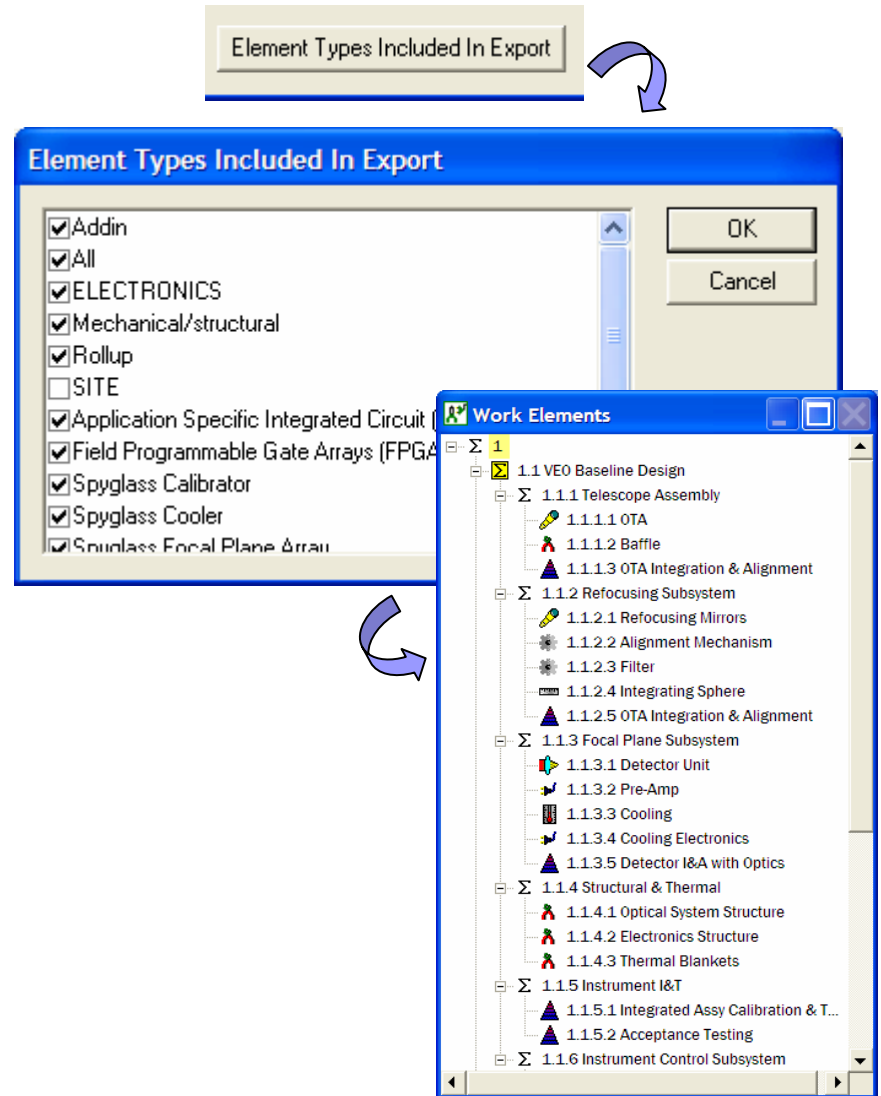
■ Step 4: Select SEER-H element types

- You may specify precisely which SEER-H elements are laid out.

Example: You may not need to include site elements if you are just laying out a development plan

■ Hit PLAN

- The H Client invokes SEER-H to obtain estimates and then begins laying out the plan in Project.





Demo Time!



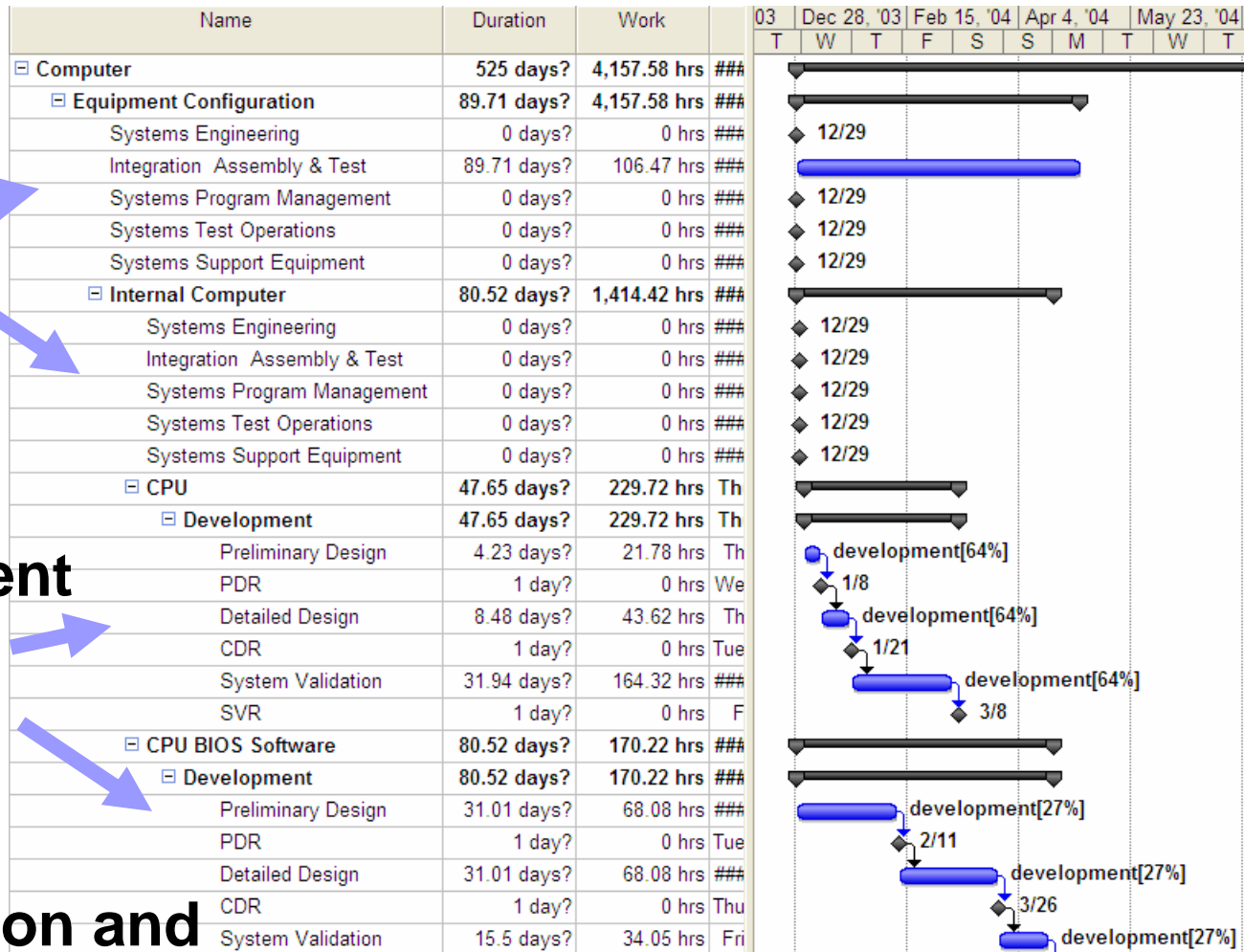


Detailed Look At A Plan

Rollup tasks

Development tasks

Production and support tasks...





Challenge: Exporting Detailed Hardware Costing Data

- **Development: 7 labor types, 11 activities**
- **Production: 7 labor types, 7 activities**
- **Operations & Support (non-Site work elements): 4 “Support” labor types, no predefined activities**
- **Operations & Support (Site work elements): 1 “Operator” labor type, no predefined activities**
- **System level cost (Rollups only): 8 labor types, 5 associated with Development and 3 with Production.**

And from many types of work breakdown elements:

- **Hardware: Electronics, Mechanical/Structural or the SpyGlass plug-in**
- **Site**
- **Add-In: From SEER-SEM or SEER-DFM**
- **Rollups: actually contain information; while in the SEM Client, rollups did not contain any.**



...And Detailed Labor Categories

For development

Development Management
Systems Engineering
Design Engineering
Prototype Engineering
Test Engineering
Tool Engineering
Development Support

For production

Production Management
Fabrication
Assembly
Test & QA
Sustaining Engineering
Tool Maintenance
Production Support

System level cost

SEI Development Cost
SEI Production Cost
IAT Development Cost
IAT Production Cost
SPM Development Cost
SPM Production Cost
STO Development Cost
SSE Development Cost

Operations and support

Operator Labor Hours
Level 1 Support Labor Hours
Level 2 Support Labor Hours
Level 3 Support Labor Hours
Sustaining Support Labor Hours



SEER-H's Allocations of Activities and Labor Categories

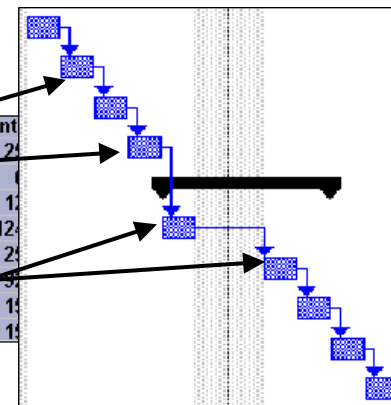
Phase/Category	Where is an estimate provided?	How many labor categories is <u>effort</u> divided into?	How many phase categories is <u>duration</u> divided into?
Development	Mechanical/Structural elements	7	11
Production	Electronics elements SpyGlass elements	7	7
Operations & Support (O&S) SUPPORT LABOR HOURS	Mechanical/Structural elements Electronics elements SpyGlass elements AND Rollups	4	None, as there are no sub-categories for O&S
Operations & Support (O&S) OPERATOR LABOR HOURS	Site elements only	1	1
System Level Analysis	Rollups only	8	2 Effort is distributed evenly within either development or production, depending on the type of labor



Templates allow you to control

- **What is included in your plan**
 - Development only
 - Acquisition (development & production)
 - Life cycle cost
 - System level costs
- **The level of detail**
 - High level phases
 - Detailed tasks
 - Milestones
- **You may include additional items, not estimated by SEER-H**
 - Travel expense
 - Special training
 - Pizza parties

	sys reqs	sw reqs	pre design	det design	code	component
Mgmt Hours for Sys Reqs	2	5.86	92.81	40.28	67.52	24
Sys Eng Hours for Sys Reqs	8.65	22.45	84.37	36.62	28.94	11
Design Hours for Sys Reqs	2.33	6.83	345.93	150.12	57.87	12
Code Hours for Sys Reqs	0	2.93	101.25	43.94	530.51	24
Data Prep Hours for Sys Reqs	1	2.93	67.5	29.29	57.87	15
Test Hours for Sys Reqs	2	5.86	118.12	51.26	144.69	15
CM Hours for Sys Reqs	0.33	0.98	16.87	7.32	38.58	15
QA Hours for Sys Reqs	0.33	0.98	16.87	7.32	38.58	15





A Framework For Template Creation

	A	B	C	D	E	F												
1																		
2																		
3																		
4																		
5																		
6	Name	Mech/Elec	Rollup	Site	All	Description												
7	Phased Development	HClient - Phased Dev Elements.mpp	HClient - SLC Dev Rollup.mpp			HClient - SLC Dev Rollup.mpp	Lays out only the development estimate program phases preliminary design, det. system validation test. Non-recurring syst											
8																		
9	Production	HClient - Production Onl Elements.mpp																
10																		
11	Operations & Support	HClient - EquipSupport Elements.mpp																
12																		
13	Acquisition																	
14																		
15	Life Cycle Cost	HClient - LCC Elements.mpp																
16																		
17	Acquisition Detail	HClient - Dev Detail Elements																
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19	Development Detail	HClient - Dev Detail Elements																
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