

DEFINING THE FUTURE

# Ending the EAC Tail Chase: An Unbiased EAC Predictor using Progress Metrics

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### **Motivation**

- Northrop Grumman was approached by a customer to help develop new estimates for several units that were in construction when a major event happened at the facility
- Several traditional methods of trying to produce new-estimates had been only marginally successful
  - The event that occurred represented a paradigm shift at the facility for which there was no historical comparison
- This method arose from noticing a pattern occurring on a graph that was normally not created for this type of analysis

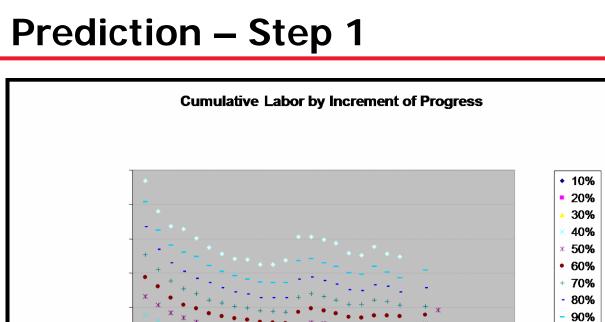


SCEA 2007, ERD, RLC, BLC, ELB, JRJ

## **Progress-Based EACs**



SCEA 2007, ERD, RLC, BLC, ELB, JRJ



## EAC Prediction – Step 1

Analysis started by looking at cumulative labor at different percent completes for each unit

Unit

15

20

10

5

It quickly became apparent that a strong pattern at 100% begins to show up at ~ 30%

25

30



100%

### **Progress Based EACs – Step 2**

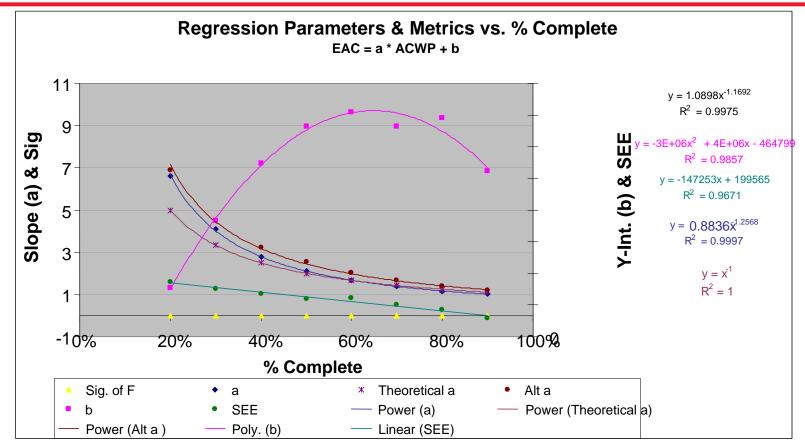
- In an attempt to verify the pattern seen on the previous slide, regression analysis was performed on two types of units at the same facility
  - CERs were found mapping each 10% ACWP to the final cost
  - The CERs were found to be significant beginning at 20% with a CV of 4%

### SUMMARY OUTPUT

5

Pogrossi	on Statistics									
Regression StatisticsMultiple R0.956210345										
R Square	0.91433									
Adjusted R Squa										
Standard Error	0.0000	2011								
Observations		21								
ANOVA										
	df		SS	MS	F	Significance F				
Regression		1	6.13857E+12	6.139E+12	202.80255	1.36728E-11				
Residual		19	5.75105E+11	3.027E+10						
Total		20	6.71368E+12							
	Coefficie	nts	Standard Error	t Stat	P-value	Lower 95%	Upper 95%	Lower 95.0%	Upper 95.0%	
Intercept				0.5815324	0.5677177					AN
	20%			14.240876	1.367E-11					
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### **EAC Prediction – Step 3**

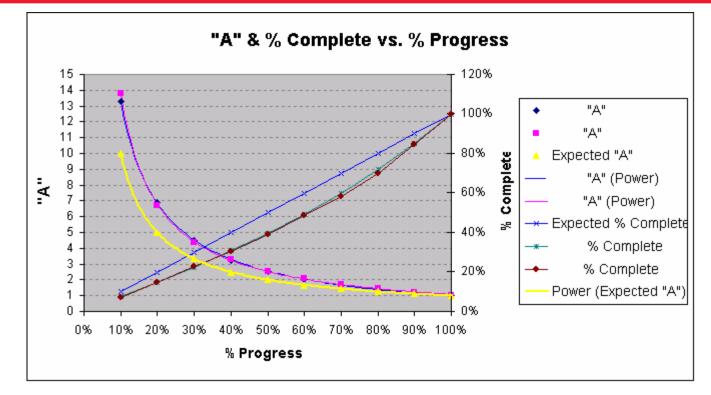


- The regression parameters were then graphed
  - The Y-intercept seemed to be clouding understanding of the "a" coefficient



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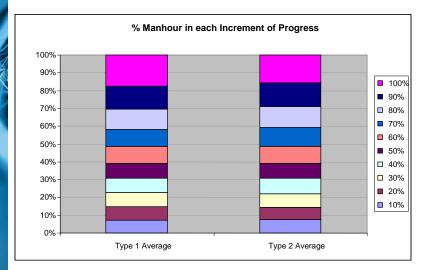
## **EAC Prediction – Step 4**

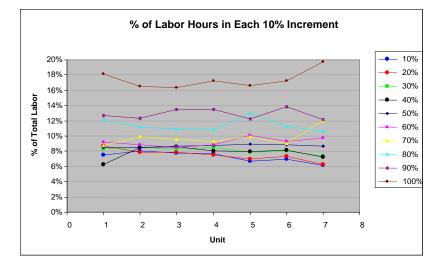


- Removing the Y-intercept revealed an almost perfect power curve that is essentially the same between the two types of units
  - This showed that the facility's progress % points are standard across unit types and directly related to cost



### **Incremental and Comparative Modes**

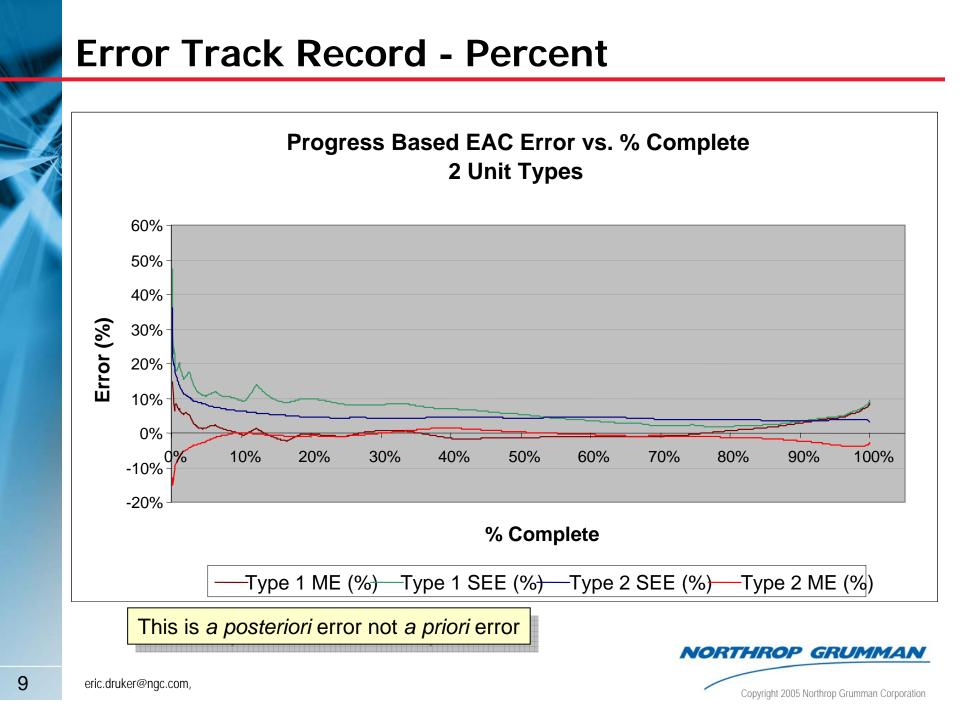




- MH % in any increment are well understood which should allow projection from any 20% segment
- Short Term Effects ... model can show what was-to-be, so:
  - Comparing this to Actuals will isolate an effect like a fire
  - Comparing a segment w/o a "fire effect" to a segment with a "fire effect" can show fire cost
- Long Term Effects:
  - Model can also test for any paradigm shift by comparing predictions from two windows of progress of 20% or longer
  - Model can show was-to-be and is-to-be (e.g., Katrina trends) by predicting the ETC after 20% of new-paradigm progress and adding it to ACWP for before the event



SCEA 2007, ERD, RLC, BLC, ELB, JRJ



# Implications

- The study shows that if a production curve can be found for a commodity we have three new ways of performing certain analysis
  - Final Cost Predicting
  - Productivity Monitoring
  - Productivity Shifts



## **Implications – Final Cost Predicting**

- The most obvious implication of this method is that final cost can be estimated with minimal and nonbiased error after a small amount of production
  - The nature of this analysis allows prediction intervals to be included with the estimate
- Using this as a tool, contracts can be structured to be CP up until the final cost is known, and FP after
  - This allows the government to have realistic costs in their contract
  - It also requires the contractor to remain diligent in maintaining productivity
    - Fortunately, this method also allows a way of monitoring productivity!



# **Implications – Productivity Monitoring**

 Because the production curve is known (and the same) for all units, final cost can be extrapolated from any interval of progress

For example:	_	ACWP	<b>Derived Final Cost</b>
	30%	2,218	10,000
	40%	3,233	10,670
	30%-40% Interval	1,016	12,500

- The data up to 30% shows a final cost of 10,000
- At 40%, the data is predicting a higher final cost
- Examining the 10% interval occurring between 30% and 40%, unveils a productivity shift equivalent to 2,500 additional hours per whole unit
- Equation for extracting final cost from interval:

$$\frac{\mu(\%_1) \times \mu(\%_2) \times (ACWP_2 - ACWP_1)}{[\mu(\%_1) - \mu(\%_2)]}$$
  
Where:  $\mu(x) = ax^b + c$  at % progress

### This leads to a major implication:

- Because cost per unit progress is not constant across production, the true measure of productivity is the final cost
- This one number implies a productivity (cost per unit progress) for the unit and defines its entire curve
- The exception of this is when a productivity shift occurs during construction
  - Luckily, this method is built to handle that as well!



# Implications – Dealing with Productivity Shifts

- The detection of a shift in productivity in this model could signal several different things
  - A specific event causing an increase in ACWP
    - In this event, the hours attributable to that event can be isolated

<b>—</b>		ACWP	Derived Final Cost
Example	30%	2,218	10,000
	40%	3,233	10,670
	Interval	1,016	12,500
	Predicted Interval	812	10,000
	Cost of Event	203	

- By subtracting the expected interval from the actual interval, we have isolated the true cost of our event!
  - This is extremely useful for insurance purposes
- A work stoppage (if time is used as the progress variable)
  - In this event, the progress % is just adjusted accordingly to normalize the data
- An actual change in productivity
  - This is a much more interesting situation!



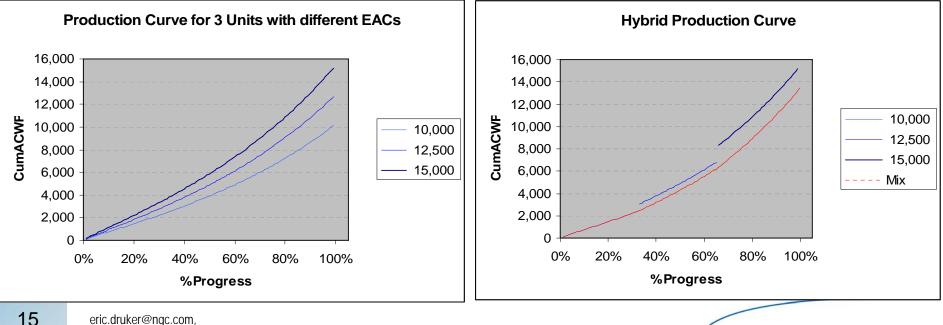
# **Implications – Productivity Shifts**

- There are a couple ways this method can handle changes in productivity
  - The simple way
    - Take the productivity occurring in the interval, and use it for the remainder of the project
    - This involves the piecewise addition of production intervals
    - Useful when a specific event causes changes in productivity attributable to a specific point
      - Examples: New processes, destruction of equipment
  - The fun way
    - Monitor productivity as closely as possible, and phase productivity changes over the interval they occur in
    - Useful when productivity is expected to be dynamic
      - Examples: New hire learning, recovering from natural disaster



# **Implications – Productivity Shifts** The Simple Way

- Because all curves have the same equation and are wholly defined by their final cost, pieces of different curves can be added together to create one conflated production curve
- Below we have taken three separate production curves (all defined by their final cost) and added their pieces together to create one curve

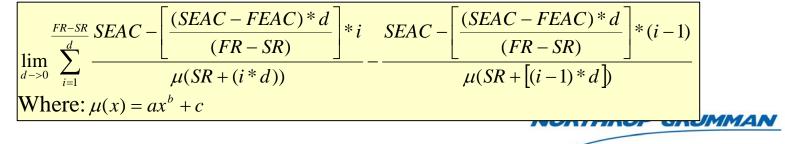


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# Implications – Productivity Shifts The Fun Way

- If productivity changes show a trend, or a trend is expected, the final EAC can be adjusted more accurately
  - This requires productivity monitoring that, using this method, is not difficult
- This equation allows you to produce the ACWP for an interval where productivity improves linearly from one %Complete to another %Complete
  - SEAC = Hypothetical final cost of starting productivity
  - FEAC = Hypothetical final cost of ending productivity
  - SR = %Complete that improvement begins
  - FR = %Complete that improvement ends
  - $\mathcal{U}$  = Production Curve function



# Implications – Productivity Shifts The Fun Way (Example)

- Let's make some assumptions
  - An earthquake hit our facility, and our productivity has dropped to 50% its original value
  - At the point the earthquake occurred, our unit was at 50% progress
  - We expect our productivity to improve linearly to its previous value over the next several months
  - We expect that our unit will be 80% complete at the end of productivity improvement
    - Due to the fact that the % complete at end of productivity improvement could depend on the output of the model, the results might have to be iterated a few times until they level off



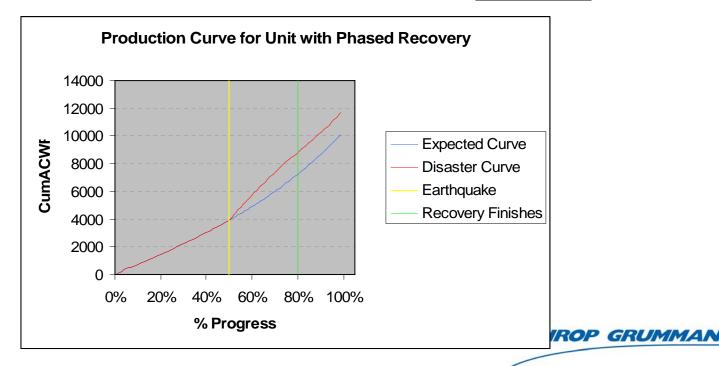
# Implications – Productivity Shifts The Fun Way (Example Cont.)

- Using the method discussed on the previous page, we have phased the recovery to give a more reliable estimate of final cost
  - We were also able to isolate the cost of the earthquake to this unit
     Final Cost
     Final Cost

 Expected
 10,000

 Actual
 11,861

 Cost of Event
 1,861



## **Implications - Summary**

- We have developed a wholly-data-based method of EAC projection that relies upon Progress-and-MH data alone. The below points are somewhat speculative but seem eminently achievable. The model is
  - Able to project EACs for two different unit types within about 2% 5% after about the 20% progress point
  - Probably also able to work incrementally projecting work remaining given MH
  - Able to predict any unit type with as much accuracy at the 20% point
  - Unbiased the error is symmetric ... specifically, it does not result in a tail chase
- In the case of <u>short term effects</u>, the model, because it is progress based, appears able to separate out specific effects such as additional costs due to a fire or a lesser hurricane for ships that were at least 20% complete before an event
  - This "effect cost" will be obtained by subtracting the as-would-have-been cost from the actual end cost
- In the case of <u>long-term effects</u>, because of its incremental ability, the model appears able to add actuals up to an event, and, since it can predict <u>ETC after</u> <u>any post-event increment of about 20% of progress</u> has occurred, can predict ETCs after the event.
- This methodology, being virtually free of expert adjustment, seems to be ideal for our customer

