

How to estimate and measure “the Cloud”.

And Make COCOMO Cloud Enabled?

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Some Perspective

- The DoD Cloud Computing Strategy introduces an approach to move the Department from the current state of a duplicative, cumbersome, and costly set of application silos to an end state which is an agile, secure, and cost effective service environment that can rapidly respond to changing mission needs.

Efficiency

Cloud Benefits

- Improved asset utilization (server utilization > 60-70%)
- Aggregated demand and accelerated system consolidation (e.g., Federal Data center Consolidation initiative)
- Improved productivity in application development, application management, network, and end-user devices

Current Environment

- Low asset utilization (server utilization < 30% typical)
- Fragmented demand and duplicative systems
- Difficult to manage systems

Agility

Cloud Benefits

- Purchase “as-a-Service” from trusted cloud providers
- Near-instantaneous increases and reductions in capacity
- More responsive to urgent agency needs

Current Environment

- Years required to build data centers for new services
- Months required to increase capacity of existing services

Innovation

Cloud Benefits

- Shift focus from asset ownership to service management
- Tap into private sector innovation
- Encourages entrepreneurial culture
- Better linked to emerging technologies (e.g., devices)

Current Environment

- Burdened by asset management
- De-coupled from private sector innovation engines
- Risk-averse culture



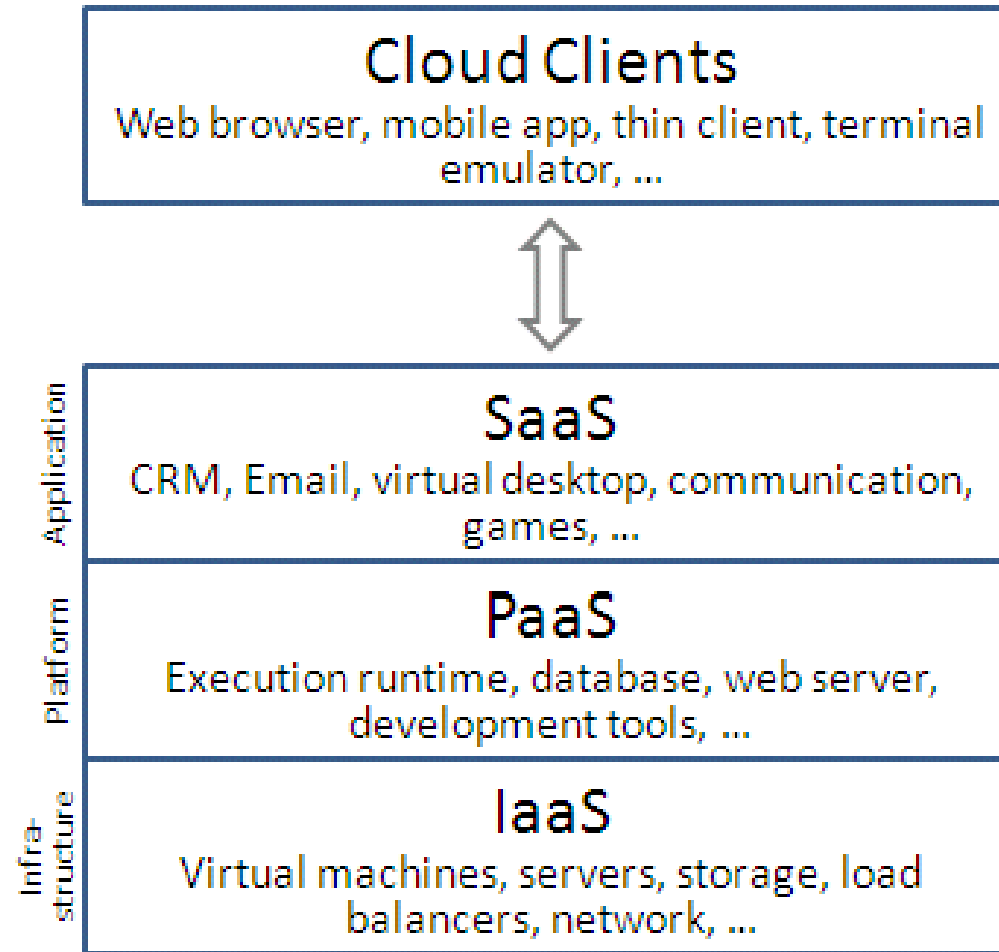
CLOUD COMPUTING DEFINED

PART 1

Cloud Computing Defined

- The National Institute of Standards and Technology (NIST) defines cloud computing as:
 - *“A model for enabling ubiquitous, convenient, on-demand network access to a shared pool of configurable computing resources (e.g., networks, servers, storage, applications, and services) that can be rapidly provisioned and released with minimal management effort or service provider interaction.”*
- The details of the NIST cloud computing definitions provide a simple and unambiguous taxonomy of three service models available to cloud consumers that are the core of cloud computing:
 - Software as a Service (SaaS)
 - Platform as a Service (PaaS)
 - Infrastructure as a Service (IaaS)

Cloud Computing Defined





What makes the cloud different

PART 2

What's Different with Cloud?

Big Data

- In information technology, big data is a loosely-defined term used to describe data sets so large and complex that they become awkward to work with using on-hand database management tools.
- Difficulties include capture, storage, search, sharing, analysis, and visualization.
- The trend to larger data sets is due to the additional information derivable from analysis of a single large set of related data, as compared to separate smaller sets with the same total amount of data, allowing correlations to be found to "spot business trends, determine quality of research, prevent diseases, combat crime, and determine real-time roadway traffic conditions

What's Different with Cloud?

Map Reduce

- MapReduce is a programming model for processing large data sets, and the name of an implementation of the model by Google. MapReduce is typically used to do distributed computing on clusters of computers.
- The model is inspired by the map and reduce functions commonly used in functional programming although their purpose in the MapReduce framework is not the same as their original forms.
- MapReduce libraries have been written in many programming languages. A popular free implementation is Apache Hadoop.

What's Different with Cloud?

Apache Hadoop

- Apache Hadoop is an open source software framework that supports data-intensive distributed applications licensed under the Apache v2 license.[1] It enables applications to work with thousands of computational independent computers and petabytes of data. Hadoop was derived from Google's MapReduce and Google File System (GFS) papers.
- Hadoop is a top-level Apache project being built and used by a global community of contributors,[2] written in the Java programming language. Yahoo! has been the largest contributor[3] to the project, and uses Hadoop extensively across its businesses
- Apache Accumulo is a sorted, distributed key/value store based on Google's BigTable design. It is a system built on top of Apache Hadoop, Apache ZooKeeper, and Apache Thrift. Written in Java, Accumulo has cell-level access labels and a server-side programming mechanisms.

What's Different with Cloud?

Apache PIG

- Apache Pig is a platform for analyzing large data sets that consists of a high-level language for expressing data analysis programs, coupled with infrastructure for evaluating these programs. The salient property of Pig programs is that their structure is amenable to substantial parallelization, which in turns enables them to handle very large data sets.
- At the present time, Pig's infrastructure layer consists of a compiler that produces sequences of Map-Reduce programs, for which large-scale parallel implementations already exist (e.g., the Hadoop subproject). Pig's language layer currently consists of a textual language called Pig Latin, which has the following key properties:
 - Ease of programming. It is trivial to achieve parallel execution of simple, "embarrassingly parallel" data analysis tasks. Complex tasks comprised of multiple interrelated data transformations are explicitly encoded as data flow sequences, making them easy to write, understand, and maintain.
 - Optimization opportunities. The way in which tasks are encoded permits the system to optimize their execution automatically, allowing the user to focus on semantics rather than efficiency.
 - Extensibility. Users can create their own functions to do special-purpose processing.

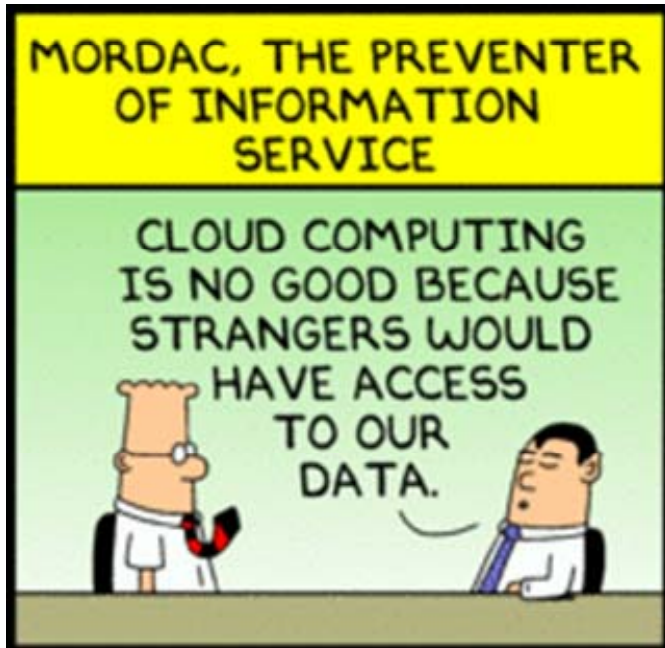
What's Different with Cloud?

Manage Data Center Configuration at Router level

- Traditional data centers are managed by IP address
- This limits the size of a data center
- New technology had moved management of the data center configuration up to the router level
- Bigger data centers possible....economies of scale which were not feasible before
- This combined with free and open source (FOSS) software, more effective virtualization technology is what distinguishes today's cloud from yesterday's data center

How data gets into the cloud

- In classical systems databases get designed around the queries the end user requires. The databases are structured around the required query logic
 - Create
 - Update
 - Report
 - Read
 - Save



How data gets into the cloud

- With CLOUD the structure is simplified data is stored in a Big Table like file and query capability data
 - Ingest (create)
 - Query (read)
 - Save
- CLOUD requires roughly 15 minutes to make data available for query or analytics
 - Real time analytics are not a option at this time
 - If there are real time requirements for analytics they need to be implemented prior to cloud ingest

CLOUD Cost Drivers

PART 3

Cloud Cost Drivers

Cost Drivers

- Public Cloud
- Private Cloud
- How many users
- How many ports/connections
- System Administrators
- Power Space and Cooling
- # Physical Servers
- Virtual Server to Physical Server ratio

Cost Drivers

- Governance
- Free and Opens Source
- Hardwar Refresh
- Network Bandwidth
- Migration of applications to the cloud
- Re-engineering applications for parallel processing
- COTS License before and after
 - DBMS
 - Virtualization Software
 - Operating Systems
 - Applications

What Concerns Me

- Application migration: moving applications from standalone configuration to parallel processing
- Data transition
 - Meta data
 - Meta data headers
 - One new input to process the header
 - One new data set to save the header
 - At least 15 function points
 - Or at least 755 SLOC (assume JAVA)
 - Tagging source data
 - One new input to process the data
 - One new data set to save the data
 - 15 function points/755 SLOC
- 10 data transitions would cost 4812 hours over 1 year
- Or \$721.8K

Cloud via COCOMO

File View Reports Components Tools Preferences Help

Estimate: Cloud Estimate ID: Model: COCOMO II 2000

Component: Cloud ID: Increment: 1

Totals for entire Project		Effort (PH)	Duration (Mo)	Cost (K\$)	Productivity	Equivalent Size
Requirements	RQ:	315	1.9	0.0		Total Size: 15,100
Development	PD+DD+CT+IT:	4,497	10.3	0.0	510.4	
Total	RQ+PD+DD+CT+IT:	4,812	12.2	0.0	477.0	

COCOMO II Scale Factors for Estimate: Cloud Estimate

COCOMO Model: COCOMO II 2000
Model ID: 2000
Phases: Waterfall
Model Type: COCOMO II
Select COCOMO Model...

Precedentedness: Generally Familiar
Development Flexibility: General Conformity
Architecture / Risk Resolution: Mostly (90%)
Team Cohesion: Basically Cooperative
Process Maturity: SEI CMM Level 3

Show Equations
APM Settings...

Drivers & Size Model REVL Reuse Function Points Increments Breakage Costs Rates Maint. Filter Descr.

Cloud Estimate: 4,812 PH, 12.2 Months Cloud: 4,812 PH EAF: 0.6088 Level: 1

**We
need
to talk
about
these**

Cloud via COCOMO

Costar - Cloud Estimate (Cloud)

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COCOMO II Cost Drivers for Component: Cloud

Personnel	Platform	Product
ACAP... Nominal	TIME... Nominal	RELY... High
APEX... Nominal	STOR... Nominal	DATA... Low
PCAP... Nominal	PVOL... Low	CPLX... Low
PLEX... Nominal		RUSE... Extra High
LTEX... Nominal		DOCU... Low
PCON... Nominal		

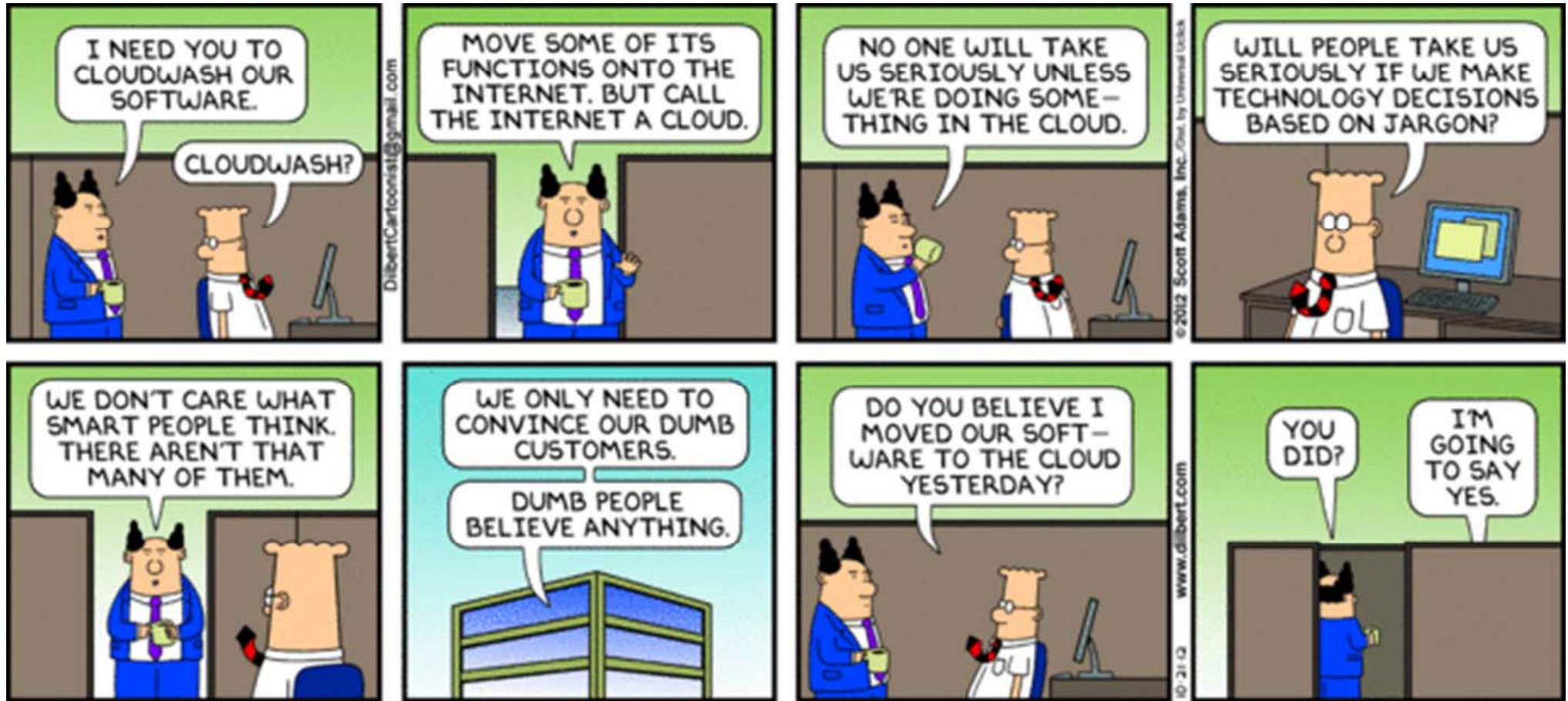
Project	Size Summary	User Defined
TOOL... High	Size: 15100	USR1... Undefined
SITE... Extra High	Method: Subcomponents	USR2... Undefined
SCED... Nominal		USR3... Undefined
		USR4... Undefined

Drivers & Size / Model / REVL / Reuse / Function Points / Increments / Breakage / Costs / Rates / Maint. / Filter / Descr.

We need to talk about these

What Else Concerns me

- Re-engineering the application
 - How many screens, reports, data retrievals have to be reworked
 - 5 function points per transaction
 - 265 Java SLOC per transactions
 - Assume 5 transactions per application
 - Data sources reworked
 - 10 function points
 - 300 Oracle SLOC
- 10 applications would cost 5042 hours over 1 year
- Or \$756.3K



Conclusions

- Cloud is a combination of hardware and software
- The hardware part is getting easier and more efficient
- Free and open source (FOSS) is available for most of the cloud software if desired
- The transition is not free
 - Applications and data need to be migrated and re-engineered
- Current tools are workable but may need to be updated to be more efficient
- More to come

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Backup Slides that wont fit

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Some Data

- Amazon touted its Web services in a new self-commissioned study, which found organizations receive huge return on their investments in the company's cloud computing service.
- The report -- conducted by IDC, an industry analyst -- comes on the heels of a study by CSC, a major government IT vendor, that found a majority of organizations that transitioned to the cloud saved little or no money. The CSC study itself came after federal officials claimed the transition would save the government \$5 billion annually.
 - Analysts at IDC said 11 small, medium and large organizations at various stages in their cloud transition to Amazon Web Services spent an average of 70 percent less than it would have cost them to deploy the same resources on their premises or in a hosted environment.
 - IDC reported organizations with AWS saved even more money over time. Those using the service for three years saved \$3.50 for every \$1 invested, while those using it for five years saved \$8.40 per \$1 invested, the study found. The latter figure marks a 626 percent return on investment, according to the report.
 - While a majority of the savings come from reduced costs in infrastructure and services, part of that return is a result of increased productivity, the analysts found, as end users had fewer service disruptions and therefore saw 72 percent reduction in downtime.

Cloud Computing Defined: Software as a Service

- **Software as a service (SaaS)** sometimes referred to as "on-demand software, is a software delivery model in which software and associated data are centrally hosted on the cloud
- **Platform as a service (PaaS)** is a category of cloud computing services that provide a computing platform and a solution stack as a service
- **Infrastructure as a service (IaaS)** In this cloud service model, cloud providers offer computers, as physical or more often as virtual machines, and other resources

Cloud Computing Defined: Software as a Service

- **Software as a service (SaaS)** sometimes referred to as "on-demand software, is a software delivery model in which software and associated data are centrally hosted on the cloud
 - Cloud providers install and operate applications software in the cloud and cloud users access the software from cloud clients.
 - The cloud users do not manage the cloud infrastructure and platform on which the application is running. This eliminates the need to install and run the application on the cloud user's own computers simplifying maintenance and support

Cloud Computing Defined

Platform as a Service

- Platform as a service (PaaS) is a category of cloud computing services that provide a computing platform and a solution stack as a service
 - Cloud providers deliver a computing platform typically including operating system, programming language execution environment, database, and web server.
 - Application developers can develop and run their software solutions on a cloud platform without the cost and complexity of buying and managing the underlying hardware and software layers.
 - With some PaaS offers, the underlying computer and storage resources scale automatically to match application demand such that cloud user does not have to allocate resources manually.

Cloud Computing Defined

Infrastructure as a Service

- Infrastructure as a service (IaaS) In this cloud service model, cloud providers offer computers, as physical or more often as virtual machines, and other resources.

Big Table

- BigTable is a [compressed](#), high performance, and [proprietary](#) data storage system built on [Google File System](#), [Chubby Lock Service](#), [SSTable](#) and a few other [Google](#) technologies. It is not distributed outside Google, although Google offers access to it as part of its [Google App Engine](#).
- BigTable development began in 2004^[1] and is now used by a number of Google applications, such as web indexing ^[2], [MapReduce](#), which is often used for generating and modifying data stored in BigTable, ^[3] [Google Reader](#), ^[4] [Google Maps](#), ^[5] [Google Book Search](#), "My Search History", [Google Earth](#), [Blogger.com](#), [Google Code](#) hosting, [Orkut](#), ^[5] [YouTube](#), ^[6] and [Gmail](#).^[7] Google's reasons for developing its own database include scalability and better control of performance characteristics.^[8]
- Other similar software
 - [Apache Accumulo](#) — built on top of [Hadoop](#), [ZooKeeper](#), and [Thrift](#). Has cell-level access labels and a server-side programming mechanism. Written in Java.
 - [Apache Cassandra](#) — brings together Dynamo's fully distributed design and BigTable's data model. Written in Java.
 - [HBase](#) — Written in Java. Provides BigTable-like support on the [Hadoop](#) Core.^[15]
 - [Hypertable](#) — Hypertable is designed to manage the storage and processing of information on a large cluster of commodity servers.^[16]
 - [KDI](#) — [Kosmix](#) attempt to make a BigTable clone. Written in C++.
 - [LevelDB](#) — Google's embedded key/value store that uses similar design concepts as the BigTable Tablet^[17]