Presented at the ICEAA 2017 Professional Development & Training Workshop - www.iceaaonline.com/portland2017

# Decision Trees and Cost Estimating

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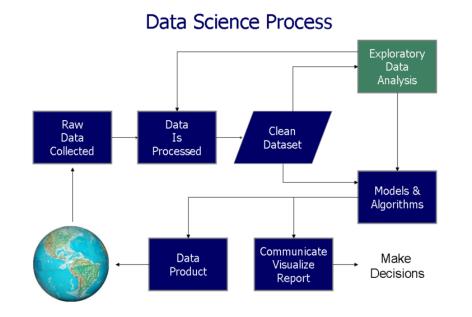
# Agenda

#### Motivation

- Integration of Data Science Methods within Cost Estimating Field
- Obligatory Data Science slide
- Decision Trees
  - Definition & Explanation
  - Strengths & Weaknesses
  - Extensions
- Applicability to Cost Estimating
  - Data Challenges
  - Example Can we predict installation cost overruns?
- Conclusions

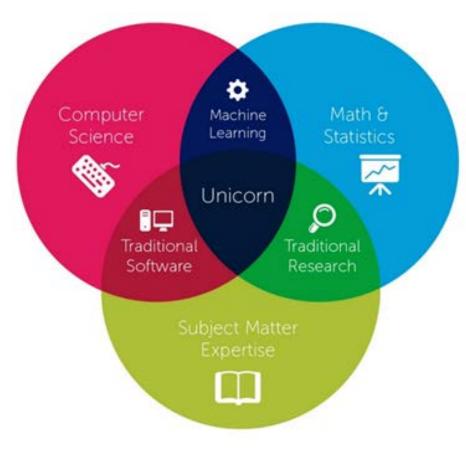
# Motivation

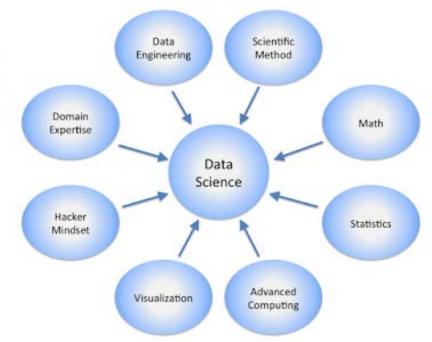
- Background in cost estimating
- Interest in data science
- Exploring application of data science to cost estimating





# Data Science?



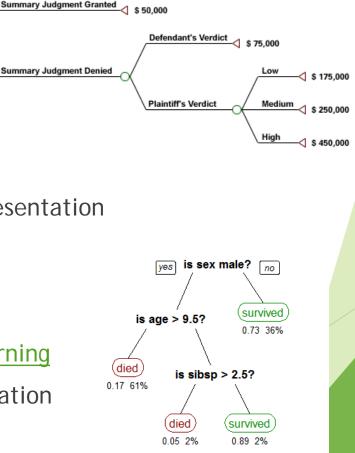


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<u>http://www.prooffreader.com/2016/09/battle-of-data-science-venndiagrams.html</u> Don't Settle

### Decision Trees First, a clarification...

- There are two types of "decision trees"
- Decision trees for *decision analysis* 
  - Model decisions and consequences
  - https://en.wikipedia.org/wiki/Decision\_tree
  - ► These types of trees <u>ARE NOT</u> the topic of this presentation
- Decision trees for prediction
  - Maps observations to outcomes
  - https://en.wikipedia.org/wiki/Decision\_tree\_learning
  - ► These types of trees <u>ARE</u> the topic of this presentation



### Decision Trees What are they?

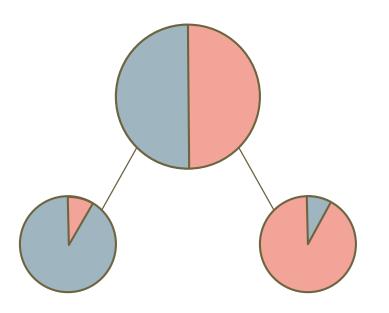
- Nonparametric supervised learning method
  - Nonparametric = makes no assumptions about underlying data distributions
  - Supervised = model learns from examples where we know the outcome
- Can be used for classification or regression
  - Classification if we are trying to predict a categorical outcome
  - Regression if we are trying to predict a continuous outcome
- Makes predictions by learning simple "if-then-else" decision rules from data
  - Recursively partition data into subgroups and apply simple prediction models
- <u>Example</u>: Predicting passenger survival on Titanic
  - If sex is female, then predict passenger survived, else...
  - If age > 9.5, then predict passenger died, else... (and so on)

### Decision Trees How do they work? (the basic idea)

- At each step, split data to maximize homogeneity of target variable within resulting subgroups
  - ▶ i.e. We want to separate out the different outcomes as best we can
  - Algorithm scans all possible splits and chooses the "best"
- Process continues on resulting subgroups until stopping condition reached:
  - Maximum # levels reached
  - ► All subgroups are smaller than some specified threshold size
  - No possible split improves the result

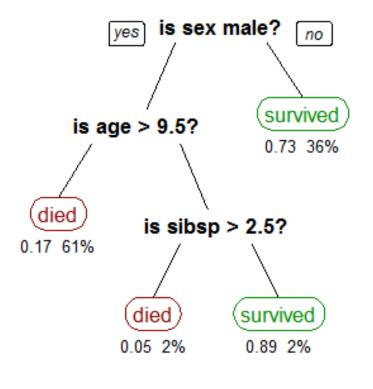
### Decision Trees How do they work? (good vs. bad splits)

- Good split Separates classes:
- Bad split Classes still "impure"



### Decision Trees How do they work? (Titanic example)

- We can predict survival using Titanic passenger demographic info
  - If sex is female, then predict passenger survived, else...
  - If (male) passenger age > 9.5, then predict passenger died, else...
  - If (male, child) passenger is traveling with 3+ family members, predict passenger died, else...
  - Predict passenger survived
- "sibsp" = number of siblings/spouses(i.e. family members) onboard

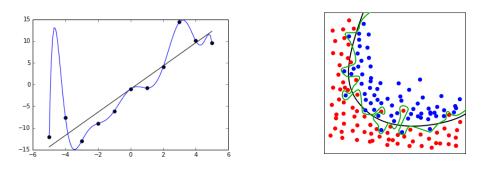


### Decision Trees Strengths

- Easy to interpret, explain, and visualize
- Little data preparation or cleaning
  - Can handle both numerical and categorical input data
  - Robust to outliers and missing data
  - Handles nonlinear relationships and correlated variables
  - Ignores useless variables
- Automates modeling of variable interactions
  - ▶ i.e. Perhaps age is important if you're male, but not if you're female

### Decision Trees Weaknesses

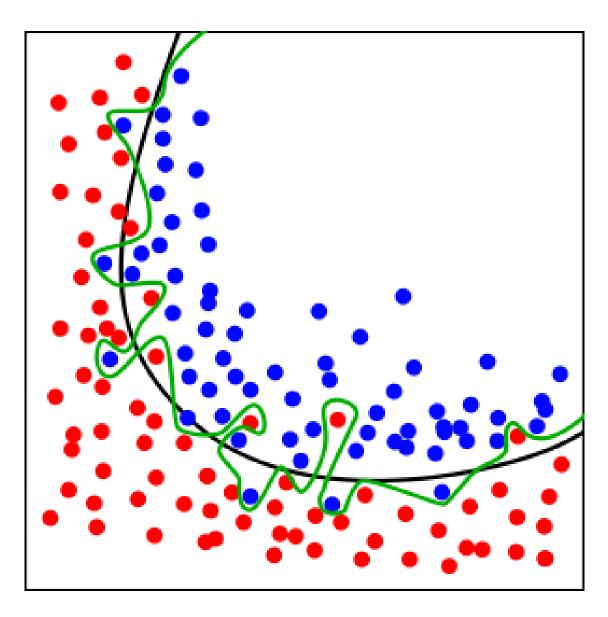
- Susceptible to overfitting
  - Overfitting = model captures random peculiarities of training data and does not generalize well to new data



Splitting decisions tend to favor categorical variables with many levels

Consider a full name variable in tree to predict Titanic survival...

 "Greedy algorithm" – makes best current decision, possibly bad for long-term Presented at the ICEAA 2017 Professional Development & Training Workshop - www.iceaaonline.com/portland2017



### Decision Trees Extensions

- Ensemble method = prediction based on multiple individual models
- Random Forests
  - Ensemble of many individual decision trees, each built from a subset of the data and/or features
  - Generalize to new data better than single trees
- Boosted Trees
  - Ensemble method where new trees are built to improve performance of their sums
    - ▶ E.g. by increasing the weight of incorrectly classified data points
  - Overall prediction based on individual trees weighted by accuracy

## Decision Trees Applicability to Cost Estimating

Another method to predict cost, or things useful for predicting cost

► Examples:

- Efforts likely to result in cost over/under runs
- Categories of SW code growth
- Less impacted by certain types of cost estimating challenges
  - Messy data
    - Mixture of numeric/categorical? Outliers? Missing values? Inconsistent units across different variables?
  - Time constraints
    - ▶ Which independent variables are useful? Which are correlated?

### Data / Background

- Raw installation data is from SPIDER database
  - SPIDER = "SPAWAR PEO C4I Information Data Enterprise Repository"
- Data for >6k install efforts from a single program office
- 141 columns of data mostly text/categorical, some numeric, some dates
  - Descriptors of effort Ship type, location, system, type of install, etc.
  - Cost estimates Includes initial estimate and actual cost if completed
  - ▶ Key event dates Ship availability, planned installation dates, etc.
- Lots of missing data eliminating rows with missing data results in 0 rows left

#### **General Process**

- Data preprocessing
  - Filtered data to remove incomplete efforts
  - Removed various ID number columns
  - Converted dates to number of days prior to ship availability
- Defined target variable "Cost Growth Category" as
  - "Over Low" if 0% < Cost Growth % < 40%</p>
  - "Over High" if Cost Growth % > 40%
  - "Under Low" if -40% < Cost Growth % < 0%</p>
  - "Under High" if Cost Growth % < -40%</p>
- Split data into training and test datasets
- Built various models to predict "Cost Growth Category"

Confusion Matrix for Characterizing Classification Errors

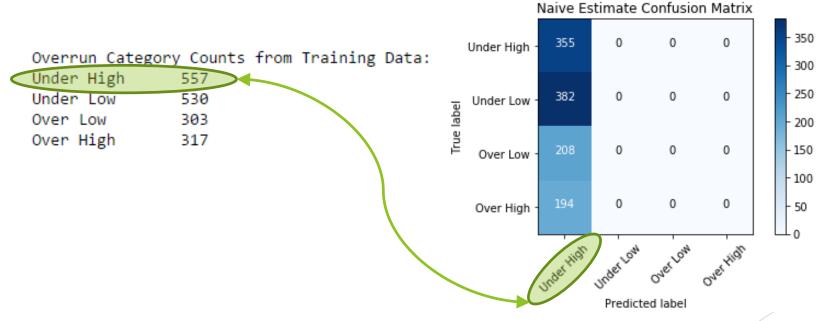
- Confusion Matrix = visualization of predicted versus actual outcomes
  - ► Good if high values along diagonal, low values elsewhere

		Predi	Prediction		
		Positive	Negative		
Actual	Positive	TP	FN		
	Negative	FP	TN		

		Prediction					
		Class 1	Class 2	Class 3		Class n	
Actual	Class 1	Accurate					
	Class 2		Accurate				
	Class 3			Accurate			
					Accurate		
	Class n					Accurate	

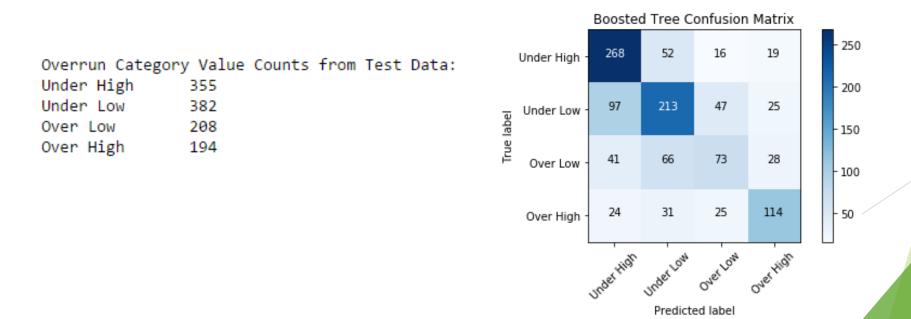
### "Naïve" Results - Baseline for Comparison

- What if we predict the most common outcome from our training data?
  - ▶ Then we correctly predict that outcome, but miss everything else
- 31% prediction accuracy



### Current Results - Boosted Tree Model

- Almost 60% prediction accuracy
- Highest accuracy for extreme cases (i.e. high underruns and high overruns)
- Most important features = ship avail duration, lead time for ship check, drawings, system test



#### Next Steps

- Find other sources of complementary data
  - Performer? Weather/temperature/season?
  - In general, having more/better data is much better than having a better model!
- Feature Engineering
  - Number of concurrent installations?
- Direct prediction of install cost (i.e. regression instead of classification)

# Conclusions

Decision Trees are a viable tool for the cost estimator

- Easy to interpret and explain
- Robust to common deficiencies in data quality
- Little overhead for variable screening
- Ensemble methods to address weaknesses of single tree models
- Good method to expose non-technical people to data science approaches

# Way Forward



- Self-study resources are available
  - Python <u>http://scikit-learn.org/stable/modules/tree.html</u>
  - R <u>http://www.statmethods.net/advstats/cart.html</u>
  - Titanic tutorials <u>https://www.kaggle.com/c/titanic#tutorials</u>
- Other methods that may be appropriate when considering decision trees
  - Naïve Bayes
  - k-Nearest Neighbors (k-NN)
  - Logistic Regression / Linear Regression
  - Support Vector Machines (SVM)

# **Questions?**



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# BACKUP

# All Model Accuracy Results

- Most Common Occurrence (Naïve Model) = 31%
- Logistic Regression = 38%
- Logistic Regression + PCA Transform = 48%
- Single Decision Tree Classifier = 50%
- Support Vector Classifier = 50%
- Random Forest Classifier = 55%
- Gradient Boosted Tree Classifier = 59%

### Decision Trees Impurity Functions

Various decision tree algorithms have been implemented, and various "impurity" metrics are used to measure node homogeneity

Any strictly convex function can be used

