estimate

estimate · analyze · plan · control Addressing the Challenges of Systems Engineering Estimation

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ABSTRACT



Cost is a crucial factor in evaluating the viability of a project prior to its implementation.

Though there are many factors that go into the overall cost of a project, we know that we can reduce costs through the front loading of systems engineering efforts.

SEER-SYS (SEER for Systems Engineering) is a robust modeling environment that assists users in being able to make better upfront decisions regarding the systems engineering of a project.

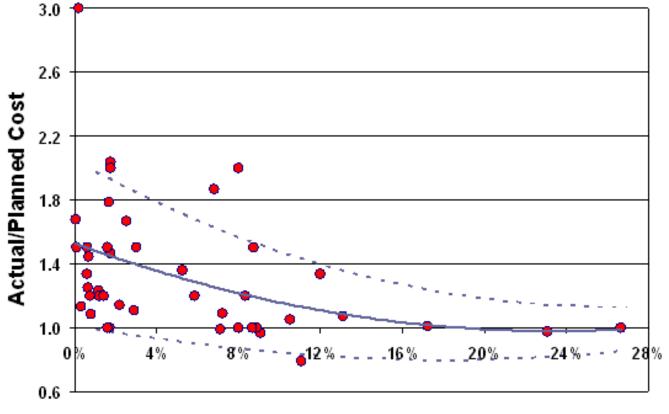
This presentation will discuss:

- Issues and problems regarding systems engineering estimation seen by our user base
- Gaining a better understanding of systems engineering costs
- The background and research that has gone into development

Why estimate systems engineering effort?



Research has shown that adequate SE effort on the frontend leads to a lower likelihood of cost overruns



SE Effort = SE Quality * SE Cost/Actual Cost

Honour, E.C., "Understanding the Value of Systems Engineering," Proceedings of the INCOSE International Symposium, Toulouse, France, 2004.

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The Systems Engineering Estimating Conundrum

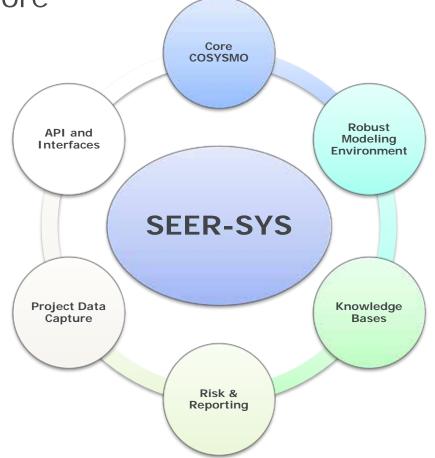


- Systems Engineering can be reasonably estimated as a percentage of contractor and/or subsystem costs.
- This is sometimes called a 'tax' model
 - SEER-H System Level Cost model uses this approach
- The tax approach requires a potentially time consuming estimate – often based on an assumed design approach before systems engineering effort can be estimated
- This fueled demand for a standalone, organic systems engineering estimation capability

What is SEER-SYS?



- Shorthand name for SEER for Systems Engineering
- Offers the core COSYSMO systems engineering model and much more



SEER-SYS Value Added



- Stand alone parametric estimation model for Systems Engineering costs. Complementary to SEER-H System Level Cost capability
- Includes costs for Acquisition and Supply, Technical Management, System Design, Product realization, Technical Evaluation
- Research based on Galorath Systems Engineering research and COSYSMO data. Validated in the field with 3+ years of customer collaboration.
- Model can estimate at System of Systems level down to box level systems costs.
- Includes Knowledge Bases which help to preset its parameters to commonly validated ranges.

SEER-SYS



Standalone Systems Engineering Estimates

And Personnel Statements	Mage 1 Loost		x								
Create/Modify Work	Element Properties	Arch	hitec	ture/Design: RackNav System Phase 1	Least	Likely	Most	Note	•		
			Sys	tem Requirements							
Description:	RackNav System Phase 1		<u></u>	Easy System Requirements	3	3	4				
Analyst:				New System Requirements (Easy)	0	0	0				
Andryst.				Design For Reuse System Requirem	0	0	0				
Element Types				Modified System Requirements (Easy)	4	5	6	Modified algorithms	-		
				Deleted System Requirements (Easy)	0	0	0				
a	Architecture/Design	-		Adopted System Requirements (Ea	0	0	0				
				Managed System Requirements (Ea	0	0	0				
This Item Is: Le	evel 1		±	Nominal System Requirements	2	2	20	Updated nav requirements			
Environment/Platform Air - Manned System Level Tier 0 - Major System Development			<u>+</u>	Difficult System Requirements	0	0	0				
			Sys	tem Interfaces							
		<u>+</u>	Business Rules								
			Оре	erational Scenarios							
Application	Aerospace (avionics, jets, helicopters, etc.)		PRO	BLEM AND SOLUTION UNDERSTAN							
<u></u>	Appleadon			Requirements Understanding	Low	Low	Low				
Acquisition	Follow-on Program		Architecture Understanding		Nom	Nom	Nom				
				Technology Risk	Hi	Hi	VHi				
Economic Factors			L	Design Decomposition Complexity	Nom	Nom	Nom		Ŧ		
	· · · · · · · · · · · · · · · · · · ·	•	_					•			
<u>Other</u>			•								
Start Date:	2/25/2015 Use Global Quantities										
	OK Cancel Insert Next WBS	Help	lp]							
			-								

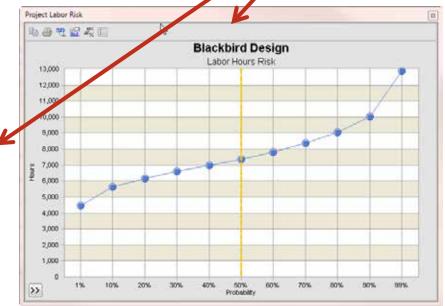
Built In Risk with Monte Carlo

-



Parameters Schedule Economic Factors				
rchitecture/Design: Blackbird Design	Least	Likely	Most	Note
= PROBLEM AND SOLUTION UNDERSTANDING				
Requirements Understanding	Nom	Nom+	Hi-	
Architecture Understanding	Nom	Nom+	Hi-	
Technology Risk	VLo+	Low-	Low	
Design Decomposition Complexity	VLo	VLo+	Low-	
PRODUCT AND SYSTEM COMPLEXITY				
Complexity of Performance Measures	Low	Low+	Nom-	
Migration Complexity	Nom	Nom	Nom+	
Documentation Level	Hi	Hi+	VHi-	
Installations/Platforms Diversity	Nom	Nom	Nom+	
= PERSONNEL AND TEAM CAPABILITIES				
Stakeholder Team Cohesion	Nom	Nom+	Hi-	
Personnel and Team Capabilities	Nom	Nom	Nom	
Personnel Experience/Continuity	Hi-	Hi	Hi+	
DEVELOPMENT AND PRODUCTIVITY AIDS				
Process Capability	Nom	Nom	Nom	
Multisite Coordination	Hi+	VHi-	VHi	
Tool Support	Nom-	Nom	Nom+	

Quick Estimate × Phased A	Activity ×	Labor Catego	ry Cost By Ad	ctivity × Cost By Fisc	al Ye 🏼 🕨
ACTIVITY	SCHEDU	LE MONTHS	HOURS	LABOR COST	MATE ^
Acquisition & Supply		1.63	515	79,385	
Technical Management		2.40	1,251	194,712	
Procurement		0.00	0	0	
System Design		2.97	2,208	343,610	
Product Realization		2.30	1,104	171,805	
Technical Evaluation		3.03	2,281	349,294	
Not Used		0.00	0	0	
Other		0.00	0	0	
Project Total		12.00	7,359	1,138,806	
Ongoing Support		0.00	0	0	
Total		12.00	7,359	1,138,806	
Currency Code: USD Base Year: 2015 Exchange Rate: 1.00000					
•					
·					· ·



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SEER-SYS Knowledge Bases



Four Kbase Categories included to provide default parameter settings

Environment/Platform

No Knowledge!

Air - Manned

Air - Unmanned

Commercia Ground

Industrial Sea

Space - Manned

Space - Unmanned

Application

INo Knowledge

Aerospace (avionics, jets, helicopters, etc.) Automotive Data Systems/Information Technology Manufacturing Military/Defense (tanks, missiles, etc.) Scientific/Research Space Systems Telecommunications Transportation

Environment/Platform	Commercial 🔹
System Level	Tier 4 - Component Level 🔻
Application	Aerospace (avionics, jets, helicopters, etc.)
Acquisition	Follow-on Program 💌
Economic Factors	•
<u>Other</u>	

System Level

!No Knowledge

System-of-Systems (SoS) Tier 0 - Major System Development Tier 1 - Major Subsystem Tier 2 - Minor Subsystem Tier 3 - Line Replaceable Unit (LRU) Tier 4 - Component Level

Acquisition

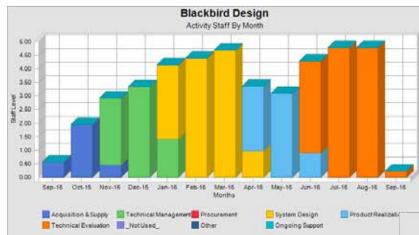
No Knowledge

Follow-on Program New Development/First Release 2

Wide Range of Reporting Options

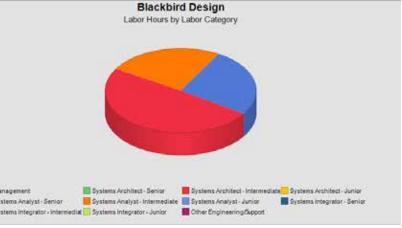


• Totals, monthly, annual, by phase and labor category



l	Cost By Fiscal Year					E
	FISCAL YEAR	PROJECT IN-HOUSE	PROJECT CONTRACT	PROJECT MATERIAL	PROJECT CUMULATIVE	ONGOI AIN-HOL
	Fiscal Year Start Mo Base Year: 2015	onth: 1				E
	∃ 2015 ∃ 2016	207,613 794,958	0	0		
	January February	98,244 103,997	0	0		
	March	111,019	ő	0		
	April May	79,720 73,344	0	0		-4
	lune	100.279	0	0		▼

Technical Evaluation	n NotUsed.	ither:	Ongoing Support		
Phased Activity					
ACTIVITY	SCHEDULE MONTHS	HOURS	LABOR COST	MATERIA	
Acquisition & Supply Technical Management Procurement System Design Product Realization Technical Evaluation	1.57 2.30 0.00 2.84 2.17 2.90	1,101 0 1,944 972	69,888 171,419 0 302,504 151,252 307,508		
Not Used Other	0.00 0.00	0	0		
Project Total Ongoing Support	<i>11.43</i> 0.00	,	<i>1,002,570</i> 0		Management Systems Analyst - 2 Systems Integrator
Total	11.43	6,478	1,002,570	-	
<				1	



Pł

SEER-SYS Calibration



• SEER-SYS can be used out of the box

2	Parameters Schedule E	conomic Factors Labor Category Alloca	tion Calibratio	n				
A	rchitecture/Design: Prop	ulsion SE	Lea	Least Likely			Most	
		FACTORS						
	- CALIBRATION	ACTUALS						
	Project Act	ual Effort (hours)			1,530.00			
	Acquisi	tion & Supply Actual Effort (hours)			180.00			
Easy estir	nate vs.	al Management Actual Effort (ho			200.00			
-	Design Actual Effort (b				350.00			
actual com	nparisons	t Realization Actual Effort (hours)			300.00			
	Techni	cal Evaluation Actual Effort (hours)			500.00			
		Calibr	ation Summa	ry			x	
	ITEM		ESTIMATE	ACTUAL	DIFF	ERENCE	^	
	I CALIBRATION AG	CTUALS						
		al Effort (hours)	1	,371	1,530	-10.39%		
		on & Supply Actual Effort (hours)		96	180	-46.68%		
		l Management Actual Effort (hours) Design Actual Effort (hours)		233 411	200 350	16.53% 17.51% -31.45%		
		Realization Actual Effort (hours)		206	300			
		Evaluation Actual Effort (hours)		425	500	-15.00%		
		ed_ Actual Effort (hours)		0	0			
		tual Effort (hours)		0	0	S	uppo	orts loca
		al Schedule (months) on & Supply Actual Schedule (mo		6.16 0.00	8.00		calib	rations
	<						×	

- It does support capture of actual effort and calibration tools
- Offers both linear model adjustments as well as tuning of core COSYSMO model factors

SPECIAL CALIBRATION

Scaling Factor	38.55
Entropy Factor	1.06

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Supports Non-Parametric Costs



- Additional Items for non-parametric estimates
 - Purchased items (licensing, material, etc.)
 - Fixed efforts (200 hours)
 - Duration driven efforts or costs (1 FTE for 3 months)

otes: Notes and Attachments		Des	scription	Sta	art Date	OK
1/4 FTE for 6 months	Search Catalog	raining shadow	effort	9/2	22/2015	Cancel
equired anticipated.	Activity			Labor Categor	,	
T	Other	 Systems Analyst - Junio 			-	
	Contr	Contractor				Previou
	Multiply Quantity B	y Duration	O Spread	ration		
		Least		Likely	Most	Next
	FTEs V Month	.25		.25	.25	
	Hourly Labor Rate	0.00	>	0.00	0.00	
	Labor Hours / Qty	152	52 >	152	152	
	Material Cost / Qty	0.00	>	0.00	0.00	
	Duration Months -			6		

Building a Cost Catalog



- Can be used for standard labor hours or material cost for most anything
- Organization and content all configurable to user data

	Description		art Date				
Search Catalog AV	VS EC2:On Demand, I	Linux, Mediu 2/:	11/2015				
Activity		Labor Category	Y				
Other	 Manage 	gement	-				
Contra	actor (In-house					
Multiply Quantity By	/ Duration 💿 Sp	pread Total Over Du	ration				
	Least	Likely	Search Catalog			-	
lours 🔹 / Month	720.00 >	720.00	Type:	Description:			
			Additional Items Types	Description	Quantity	Unit Of Measure	Laur Mauri
ourly Labor Rate	0.00 >	0.00	General	AWS EC2:On Demand, Linux, Small	720.00	Hours	0.03
			Program Office	AWS ECO: On Demand, Linux, Medual	729.00	HOURS	0.07
or Hours / Qty	0.00 >	0.00	Business Unit Support	AWS EC2:On Demand, Linux, Large	220.00	Hours	0.28
			Governance	AWS EC2:On Demand, Linux, X Large	720.00	Hours	0.56
terial Cost / Oty	0.07 >	0.07	Power	AWS EC2:On Demand, Windows, Small	720.00	Hours	0.04
Enal Cost / Qty			Service Desk	AWS EC2:On Demand, Windows, Medium	720.00	Hours	0.13
		0.00	Other	AWS EC2:On Demand, Windows, Large	720.00	Hours	0.53
ation Months 🔻		0.00	Hosted Services	AWS EC2:On Demand, Windows, X Large	720.00	Hours	1.05
			Labor Rates Only	AWS EC2:On Demand, Windows w/ SQL Std,	720.00	Hours	0.36
			-	AWS EC2: On Demand, Windows #/ SQL Std,	720.00	Hours	0.71
				AWS EC2:On Demand, Windows w/ SQL Std,	720.00	Hours	1.28
				AWS EC2: On Demand, Windows w/ SQL Std,	720.00		2.56
				AWS EC2:Reserved, Linux, Small Upfront Cost	720.00	Instances	84
				AWS EC2:Reserved, Linux, Small Hourly Cost AWS EC2:Reserved, Linux, Medium Lipfront	720.00	Instances	18
				AWS EC2:Reserved, Linux, Medum upmont AWS EC2:Reserved, Linux, Medum Hourly C	720.00	Hours	0.03
				AWS EC2:Reserved, Linux, Large Upfront Cost	720.00	Instances	72
				AWS EC2:Reserved, Linux, Large Hourly Cost	720.00	Hours	0.11
				AWS EC2:Reserved, Linux, X Large Upfront	164-592	Instances	14
				AWS EC2:Reserved, Linux, X Large Uptiont AWS EC2:Reserved, Linux, X Large Hourly C	720.00	Houre	0.22
					720.00	Instances	
			La la	AWS EC2:Reserved, Windows, Small Upfront	200.00	Hours	13,
			10.2	AWS EC2:Reserved, Windows, Snall Hourly AWS EC2:Reserved, Windows, Medum Upfr	720.00	Instances	0.01 24



Scenarios

- Pre-configured WBS patterns may be stored as a "scenario"
- Scenarios may be configured with options for the user to select which elements to include
- The WBS structure will be loaded with the user's tailoring
- Import Scenario To include an element select the check box next to the element name. When a choose query OK is applied, radio buttons appear. Make your choice by selecting the radio button next to the Cancel element name. Description and guery attributes for the selected element are displayed below. Scenario Work Elements Help Σ 1 Generic Enterprise Application Deployment - -Σ 1.1 Software Licenses 🐨 🦷 1.1.1 Software License 1 🐔 1.1.2 Software License 2 Σ 1.2 Physical Infrastucture Image: Instant Services (per User) Σ 1.2.2 Physical Model ÉH) 🖳 🖉 1.2.2.1 Platform Hardware 🦳 📝 🕺 1.2.2.2 Storage Ξ Z 1.3 Infrastructure
- Scenarios can be generated proactively or incidentally
 - Deliberately defining a standard estimation WBS pattern
 - Turning an exemplar estimate into a WBS pattern

Custom Estimation Relationships



• Tie costs, hours or quantities to custom expressions

pression Editor						
o use a global quantity, select fr ou can also select from the list of o create an expression, include o	f parameters for the	e current work element.	selections.			
Operators, Punctuation and Fu	nctions	ſ	New System Requirements (Nominal)		
$+ - \times -$	- ^ ?	• ()	Notes: Notes and Attachments			ОК
$\left[\exp \right] \sqrt{x} \log \ln$	n sin co	s tan	20% of total system requirements allocated to nominal new	Least Likely 36.00 40	Most .00 44.00	Cano
Expression			requirements	>		
.2*@System Require	ements@				\searrow	Previo
Least Result	Likely Res	sult				Nex
36.00		40.00				
Available Parameters						
Double click on an item to add it	to the Everagian			Use Glob	oal Quantities	KBas
Global Ouantities	-	Work Element F		This parameter is linked to a c	ustom expression	
System Requirements System Interfaces Business Rules		System Requirement			13000 CAD C33001.	More H
Operational Scenarios		·····Design For ·····Modified Sy ·····Deleted Sy		s (Easy, Nominal, Difficult)		
		Adopted S Managed S Nominal System Design For Modified S	requirements includes those re algorithms, and operational sce nature depending on the meth Each requirement may have ef	uirements for the system-of-interest at a specil lated to the effort involved in system engineer narios. Requirements may be functional, perfor odology used for specification. They may also fort associated with is such as V&V, functional	ing the system interfaces, system s mance, feature, or service-oriented be defined by the customer or con decomposition, functional allocation	d in Itractor. 1, etc.
		Deleted Sy Adopted S Managed S	system or marketing specificati Note: some work is involved in	ally be quantified by counting the number of a on. decomposing requirements so that they may		
4	T	!Difficult System	interest.	Nominal	Difficult	
			Simple to implement	Familiar	Complex to implement or engin	heer
			Traceable to source	Can be traced to source with some effort	Hard to trace to source	

Includes All The Favorite SEER Features

- Monte Carlo & Risk
- Flexible Export
- Server Mode API
- Knowledge Bases
- Scenarios
- Notes & Attachments
- Expression Editor



Galorath Added Research

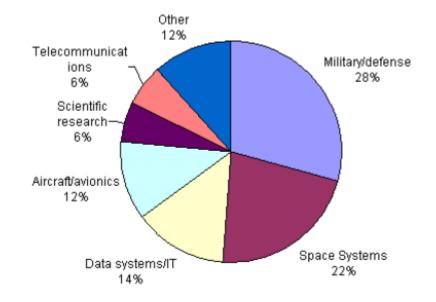


- Research and development of a SEER Systems
 Engineering model began through customer feedback:
 - Demand for a stand-alone systems engineering model
 - Ability to create more detailed and defensible SE estimates
 - Account for issues such as personnel turnover and benefits gained from detailed SE plans, utilization of SysML, etc.
 - Wrap-factor approaches can not reflect these details
 - Alternative ability to estimate SE budget prior to estimating hardware (SEER-H wrap factor approach)

Research Background



- Leveraged the COSYSMO model and additional collaboration with industry champions to develop knowledge-bases.
- Data points included in SEER-SYS come from a range of industries.



Research Background



- New data points from contractors and government agencies were used to develop the k-bases in SEER SYS.
 - This data is in addition to the original COSYSMO calibration.
 - Using this additional data, SEER is able to tune estimates based on system level, application, platform, and acquisition method.
 - The use of k-bases to provide industry default parameter settings assist in building more defensible estimates.
 - As new data is collected, k-bases are continually updated and new k-bases are developed

SEER-SYS Scope



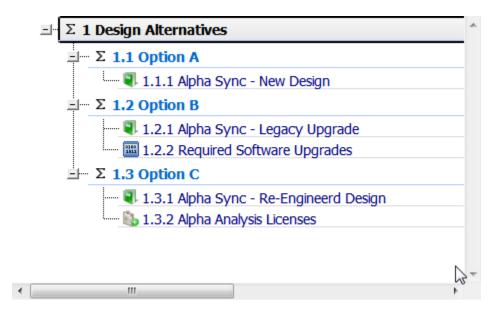
 SEER-SYS addresses the first four phases of the systems engineering lifecycle (as defined by ISO 15288)



SEER-SYS Modeling Example



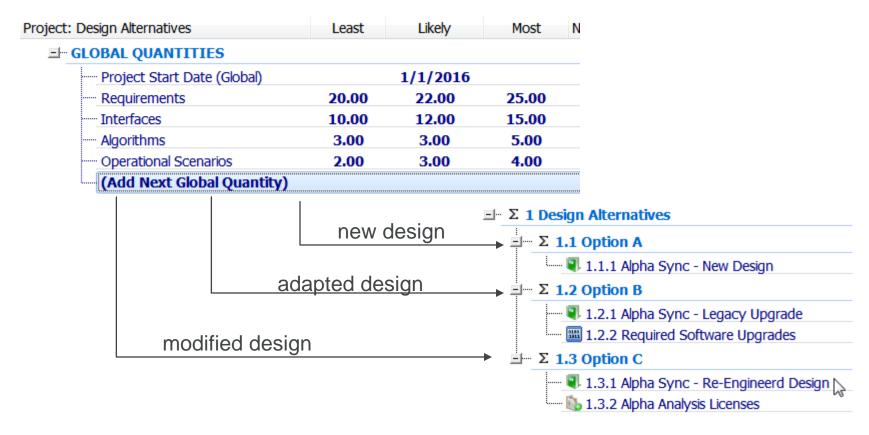
- Evaluating different design approaches
- Overall system requirements may be fixed, but design alternatives will introduce solution variances such as:
 - Extent of reuse/legacy
 - Technology licensing requirements
 - Experience levels
 - Etc.



Defining System Parameters



- Overall system requirements may be established, regardless of the solution
- Each solution may differ in terms of difficulty, reuse, and adoption



Common Attributes



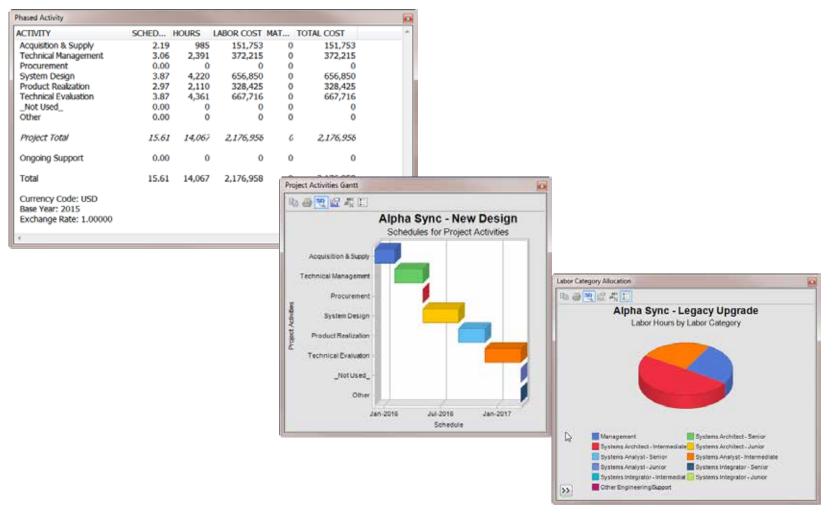
 Knowledge bases can be used to set up default parameter settings

Create/Modify Work Element Properties
Description: Alpha Sync - New Design Analyst:
Element Types Architecture/Design
This Item Is: Level 2
Environment/Platform Ground
System Level Tier 2 - Minor Subsystem
Application Aerospace (avionics, jets, helicopters, etc.)
Acquisition New Development/First Release
Economic Factors ~Default Rates, Architecture/Design
<u>Other</u>
Start Date: 1/1/2016 🐺 🛛 Use Global Quantities

Option A - New Design



All requirements design are designated as new & nominal difficulty



Option B – Adapted Design



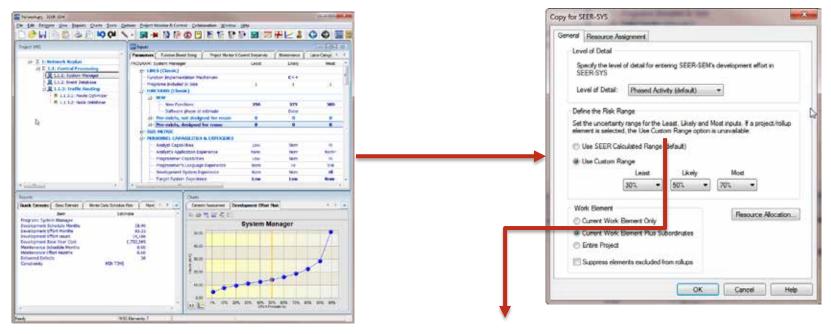
 Some reuse opportunity, but requires added software upgrades

Project: Design Alternatives		Least	Likely	Most N		Expression @Requirements@	*.7		
I GLOBAL QUANTITI	ES				~	Least Result		ely Result	Most Result
Project Start Dat	e (Global)		1/1/2016			14.		15.40	17.50
Requirements		20.00	22.00	25.00					
Interfaces		10.00	12.00	15.00	_			linkin	g inputs
Algorithms		3.00	3.00	5.00					the
Operational Scen	arios	2.00	3.00	4.00			_	Int	o the
(Add Next Glob	al Quantity)							de	esign
									natives
								allei	natives
Parameter	s Schedule Economic	Factors			•				
Architecture/	Design: Alpha Sync -	Legacy Upgr	rade	Least	Likely	Most	Note		
⊒⊢ Syst	em Requirements								
	Easy System Requi	rements		0	0	0			
	Nominal System Re		6	10	10	12			
-	New System Red			0	0	0			
			quirements (Nomina	al) O	0	0			
	<td>em Requirem</td> <td>nents (Nominal)>></td> <td>6</td> <td>6</td> <td>7</td> <td>30% of re</td> <td>equirements wil</td> <td>I require mods</td>	em Requirem	nents (Nominal)>>	6	6	7	30% of re	equirements wil	I require mods
	Deleted System			0	0	0			
	Adopted System	tem Requiren	nents (Nominal)>>	14	15	17	70% of re	equirements ca	n be adopted
	Managed System	n Requiremer	nts (Nominal)	0	0	0			
	Difficult System Re	quirements		0	0	0			

Option B – Adding In Software Costs



Used SEER-SEM to estimate software



.09	
.17	
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.64	
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)	
15	
0	0

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Option C – Modified Design

Managed System Interfaces (Nominal)

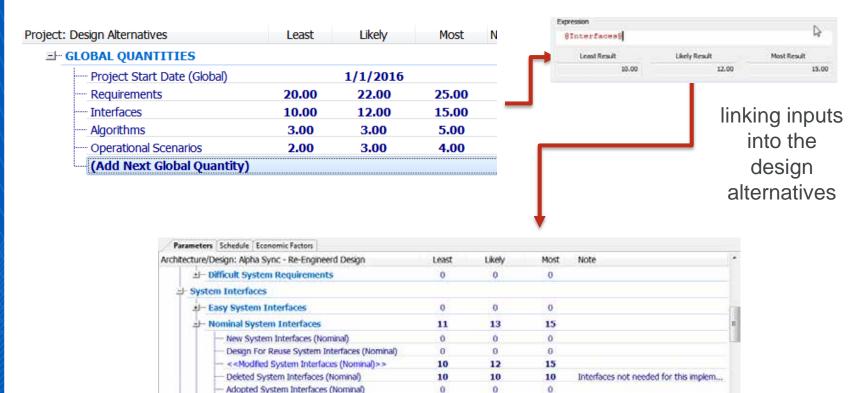
1 Difficult System Interfaces

At a sufficient distantion of the day

±I− Easy Business Rules



• Similar linking of requirements, but greater modification and some unused interfaces deleted



0

0

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El- Business Rules

Option C – Modified Design



• Adding in license and simulator costs

Additional Items: Alpha Analysis Licenses	Least	Likely	Most	Note
Seats	10.00	20.00	20.00	
(Add Next Local Quantity)				
= ADDITIONAL ITEMS				
표 3D Modeling Tools				
Simulator Lease				

Search Catalog	Desi 3D Modeling Tool:	scription Start Date				
Activity		Labor Category				
Other	•	Mana	gement	•		
Cont	ractor	(In-house			
O Multiply Quantity	Duration	Spread Total Over Duration				
	Least		Likely	Most		
Users 🔻 Qty (Total)	10.00	>	20.0	0 20.00		
Hourly Labor Rate	0.00).00 >		0 0.00		
Labor Hours / Qty	Qty 0.00		0.0	0 0.00		
Material Cost / Qty	5,500.00	>	5,500.0	0 5,500.00		
Duration Weeks			0.0	0		

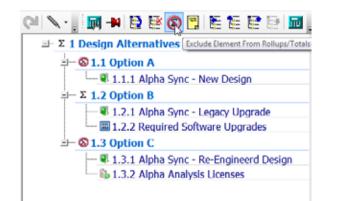
Search Catalog S	Descrip			Start Date		
	Simulator Lease			1/1/2016		
Activity		Labor Category				
Other	•	Mana	gement	-		
Cont	ractor	(In-house			
Multiply Quantity E	By Duration	Spread Total Over Duration				
	Least		Likely	Most		
▼ Qty (Total)	5.00	>	10.00	10.00		
Hourly Labor Rate	0.00	>	0.00	0.00		
Labor Hours / Qty	0.00	>	0.00	0.00		
Material Cost / Qty	25,000.00	>	25,000.00	25,000.00		
Duration Weeks			0.00			

Evaluating Results



 Summary reports make it easy to compare alternatives in terms of cost & schedule

LEMENT	SCHEDULE MONTHS	LABOR HOURS	LABOR COST	MATERIAL COST	TOTAL COST	
1 Design Alternatives	18.42	42,50	0 6,074,290	330,000	6,404,290	
1.1 Option A	15.61	14,06	7 2,176,958	3 0	2,176,958	
I.2 Option B	18.42	16,05	7 1,982,213	; 0	1,982,213	ſ.,
1.2.1 Alpha Sync - Legacy Upgrade	6.52	1,59	3 246,465	5 0	246,465	
1.2.2 Required Software Upgrades	18.42	14,46	5 1,735,748	3 0	1,735,748	
I.3 Option C	14.84	12,37	5 1,915,119	330,000	2,245,119	
1.3.1 Alpha Sync - Re-Engineerd Design	14.84	12,37	5 1,915,119) 0	1,915,119	
1.3.2 Alpha Analysis Licenses	0.00		0 (330,000	330,000	



Keep a legacy of alternative estimates choosing which one is used in the totals for cost, risk and summary reporting



Questions

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Backup Slides – COSYSMO Info



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Research Background



• The COSYSMO calibration included data points from:

Boeing	Integrated Defense Systems (Seal Beach, CA)
Raytheon	Intelligence & Information Systems (Garland, TX)
Northrop Grumman	Mission Systems (Redondo Beach, CA)
Lockheed Martin	Transportation & Security Solutions (Rockville, MD) Integrated Systems & Solutions (Valley Forge, PA) Systems Integration (Owego, NY) Aeronautics (Marietta, GA) Maritime Systems & Sensors (Manassas, VA; Baltimore, MD; Syracuse, NY)
General Dynamics	Maritime Digital Systems/AIS (Pittsfield, MA) Surveillance & Reconnaissance Systems/AIS (Bloomington, MN)
BAE Systems	National Security Solutions/ISS (San Diego, CA) Information & Electronic Warfare Systems (Nashua, NH)
SAIC	Army Transformation (Orlando, FL) Integrated Data Solutions & Analysis (McLean, VA)
L-3 Communications	Greenville, TX

 SEER-SYS includes <u>additional</u> points from government contractors and government agencies.

Research Background



To ensure that all data points collected included equivalent activities, **ANSI-632** was used as a WBS

• •	Supply Process	(1) Product Supply
Acquistion and Supply	Acquisition Process	(2) Product Acquisition
Supply		(3) Supplier Performance
	Planning Process	(4) Process Implementation Strategy
		(5) Technical Effort Definition
		(6) Schedule and Organization
		(7) Technical Plans,
Technical		(8) Work Directives
Management	Assessment Process	(9) Progress Against Plans and Schedules
		(10) Progress Against Requirements
		(11) Technical Reviews
	Control Process	(12) Outcomes Management
		(13) Information Dissemination
	Requirements Definition Process	(14) Acquirer Requirements
		(15) Other Stakeholder Requirements
System		(16) System Technical Requirements
Design	Solution Definition Process	(17) Logical Solution Representations
		(18) Physical Solution Representations
		(19) Specified Requirements
Product	Implementation Process	(20) Implementation
Realization	Transition to Use Process	(21) Transition to use
	Systems Analysis Process	(22) Effectiveness Analysis
		(23) Tradeoff Analysis
		(24) Risk Analysis
	Requirements Validation Process	(25) Requirement Statements Validation
		(26) Acquirer Requirements
Technical		(27) Other Stakeholder Requirements,
Evaluation		(28) System Technical Requirements
		(29) Logical Solution Representations
	System Verification Process	(30) Design Solution Verification
		(31) End Product Verification
		(32) Enabling Product Readiness
	End Products Validation Process	(33) End products validation

4 Size Drivers



 Number of System Requirements *Counted from system specification* Number of System Interfaces *Counted from interface control document* Number of Business Rules *Counted from system spec or mode description document* Number of Operational Scenarios *Counted from test cases or use cases*

SEER-SYS Sizing Inputs



Sizing inputs for easy, nominal and difficult categories

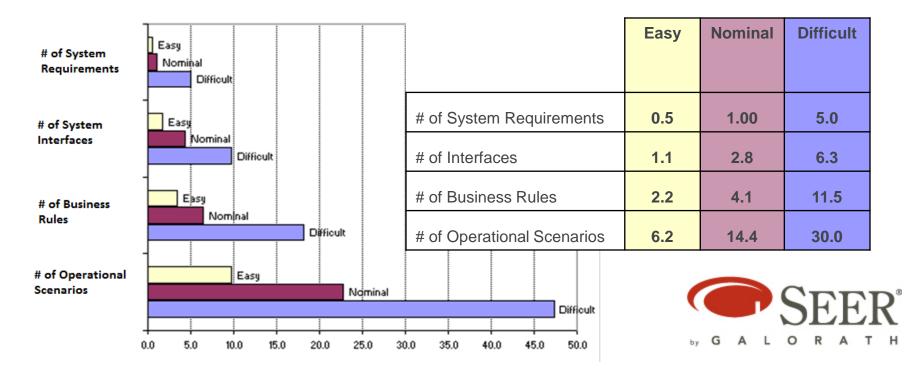
Reuse also supported

rchitecture/Design: Systems Engineering	Least	Likely	Most	Note	
System Requirements					
Easy System Requirements	91	91	91		
Nominal System Requirements	100	100	100		
Difficult System Requirements	32	32	32		
= System Interfaces					
Easy System Interfaces	1	1	1		
1 Nominal System Interfaces	0	0	0		
Difficult System Interfaces	Architecture/Design: Sys	tems Engineering /stem Requirements	Least 100	Likely 100	Most 100
=+- Business Rules		rstem Requirements (Non For Reuse System Requir		0	0
Easy Business Rules	Modifie	d System Requirements (I I System Requirements (N	Nominal) 50	50 5	50 5
Nominal Business Rules	Adopte	d System Requirements (ed System Requirements	Nominal) 150	150 10	150 10
Difficult Business Rules	0	0	0	10	10
I Operational Scenarios					
Easy Operational Scenarios	0	0	0		
Nominal Operational Scenarios	0	0	0		
Difficult Operational Scenarios	0	0	0		

Size Driver Weights

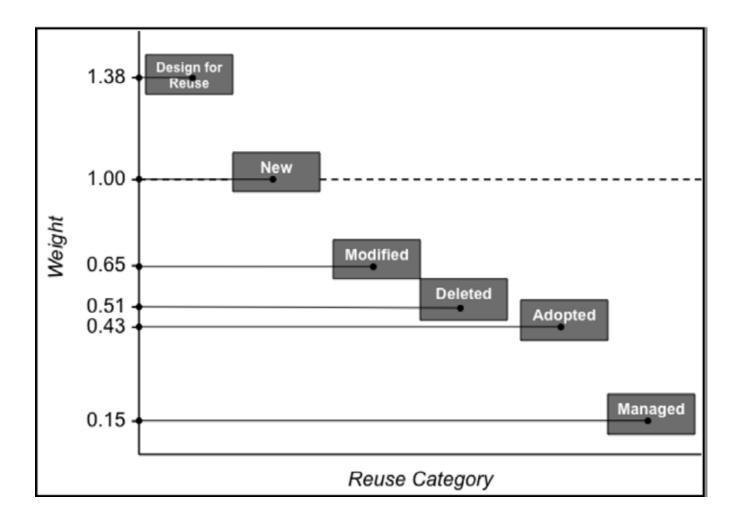
estimate

estimate · analyze · plan · control



Reuse Category Weights





14 Cost Drivers



Problem and Solution Understanding

- 1. Requirements understanding
- 2. Architecture understanding
- 3. Technology Risk
- 4. Design Decomposition Complexity

Product and System Complexity

- 1. Complexity of Performance Measures
- 2. Migration Complexity
- 3. Documentation Level
- 4. Installations/ Platforms Diversity

14 Cost Drivers (cont.)



Personnel and Team Capabilities
1. Stakeholder Team Cohesion
2. Personnel and Team Capabilities
3. Personnel Experience/ Continuity

Development and Productivity Aids

- 1. Process Capability
- 2. Multisite Coordination
- 3. Tool Support

SEER-SYS Parameters



• All inputs are expressed as a range, allowing users to model uncertainty in the inputs.

Architecture/Design: Systems Engineering	Least	Likely	Most	Note
PROBLEM AND SOLUTION UNDERSTANDING				
Requirements Understanding	Nom	Nom+	Hi-	
Architecture Understanding	Nom	Nom+	Hi-	
Technology Risk	VLo+	Low-	Low	
Design Decomposition Complexity	VLo	VLo+	Low-	
PRODUCT AND SYSTEM COMPLEXITY				
Complexity of Performance Measures	Low	Low+	Nom-	
Migration Complexity	Nom	Nom	Nom+	
Documentation Level	Hi	Hi+	VHi-	
Installations/Platforms Diversity	Nom	Nom	Nom+	
PERSONNEL AND TEAM CAPABILITIES				
Stakeholder Team Cohesion	Nom	Nom+	Hi-	
Personnel and Team Capabilities	Nom	Nom	Nom	
Personnel Experience/Continuity	Hi-	Hi	Hi+	
DEVELOPMENT AND PRODUCTIVITY AIDS				
Process Capability	Nom	Nom	Nom	
Multisite Coordination	Hi+	VHi-	VHi	
Tool Support	Nom-	Nom	Nom+	