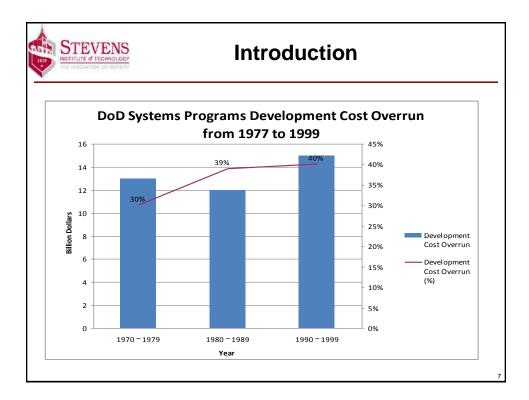
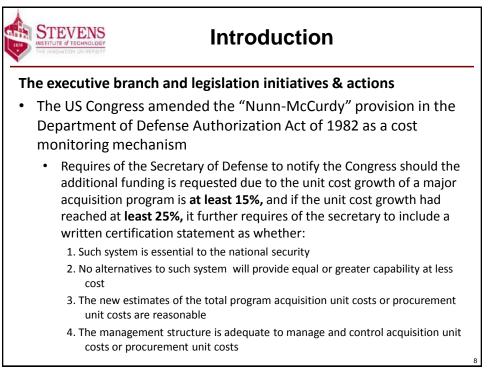
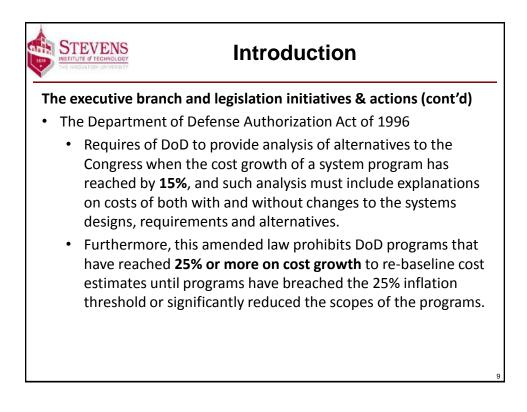
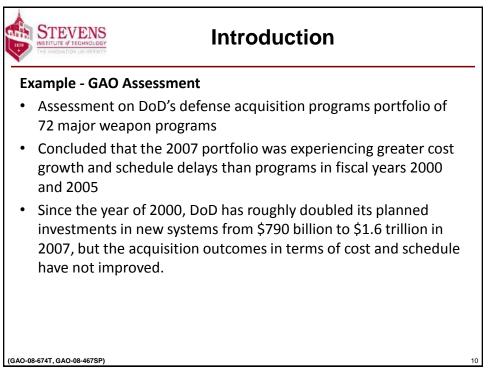


Development Cost Overruns by Decade [in FY2005 Dollars] and Key Reform Effor							
1970 - 1979	1980 - 1989	1990 - 1999					
Development cost overrun: \$13 billion (30%)	Development cost overrun: \$12 billion (39%)	Development cost overrun: \$15 billion (40%)					
Key Stud	iles and initiatives impacting the Defense Acq	ulsition Process					
1970 Fitzhugh Commission 1972 Commission on Government Procurement	1981 Carlucci Initiatives 1982 Grace Commission 1986 Packard Commission	1994 Federal Acquisition Streamlining Ac 1996 Clinger-Cohen Act					
	DOD Acquisition Policy Changes						
 1971 DOD 5000 policy established 1975 Policy revised 1977 Policy revised 	 1980 Policy revised 1982 Policy revised 1985 Policy revised 1986 Policy revised 1987 Policy revised 	1991 Policy revised 1996 Policy revised					









THE INCOMPTON UNIVERSITY	Introduction						
Fiscal year 2008 dollars		Fiscal year		 The total acquisition costs for 2007 programs increased 26% from first 			
	2000 portfolio	2005 portfolio	2007 portfolio	estimates, whereas program in			
Portfolio size				fiscal year 2000 had increased by			
Number of programs	75	91	95	6%.			
Total planned commitments	\$790 Billion	\$1.5 Trillion	\$1.6 Trillion	Total Research Development Test &			
Commitments outstanding	\$380 Billion	\$887 Billion	\$858 Billion	Evaluation (RDT&E) costs for			
Portfolio performance				programs in 2007 increased by 40%			
Change to total RDT&E costs from first estimate	27 percent	33 percent	40 percent	from first estimates, compared to 27% for programs in 2000.			
Change in total acquisition cost from first estimate	6 percent	18 percent	26 percent	• The total cost growth steadily enlarged and more programs have			
Estimated total acquisition cost growth	\$42 Billion	\$202 Billion	\$295 Billion	experienced unit cost growth.			
Share of programs with 25 percent or more increase in program acquisition unit cost	37 percent	44 percent	44 percent	 The cost estimations projected by DoD were afar from the vicinity of reliability and reasonableness and 			
Average schedule delay in delivering initial capabilities	16 months	17 months	21 months	do not represent the reality of true systems programs costs.			

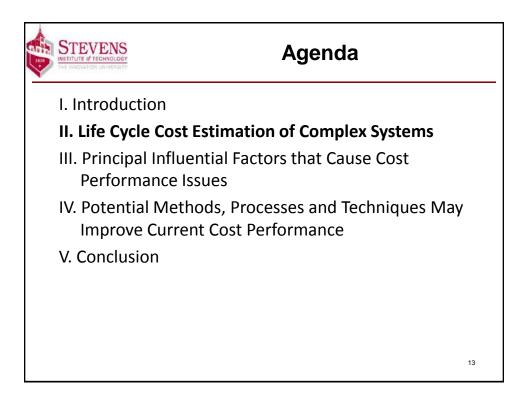


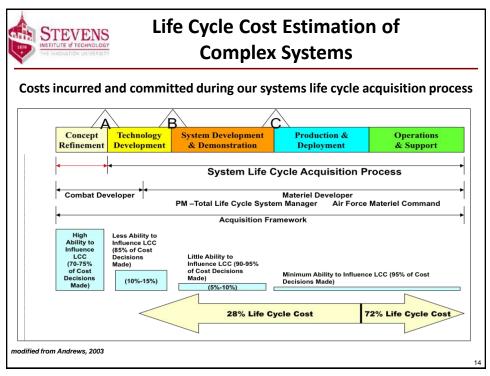
Introduction

In the world of systems environments, systems engineers and technology practitioners of related systems development professionals integrate hardware, software, people, and interfaces and to produce economically viable and innovative systems while ensuring that all elements of the enterprise are functionally serving its purpose.

No systems are immune from cost, performance, schedule, and risks, and even though extensive array of economic techniques and tools are available helping us to predict and monitor costs, but yet, overruns are commonplace and in general are the rule and not the exception, especially for software enabled systems.

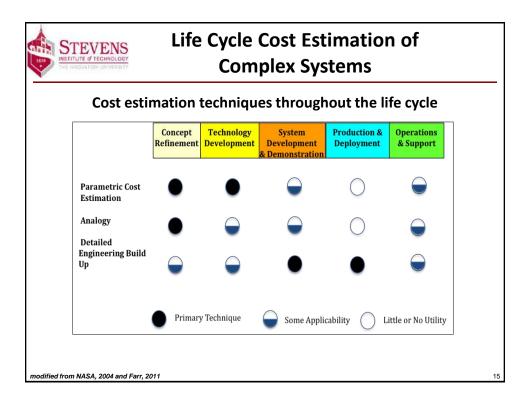
Farr, 2011





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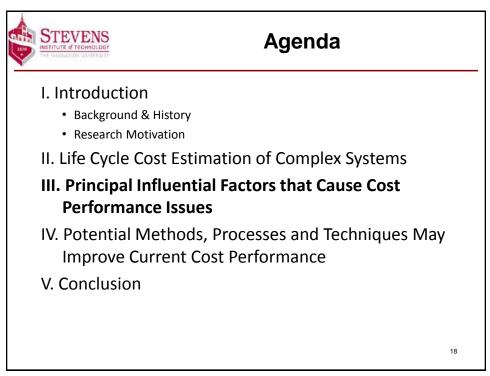


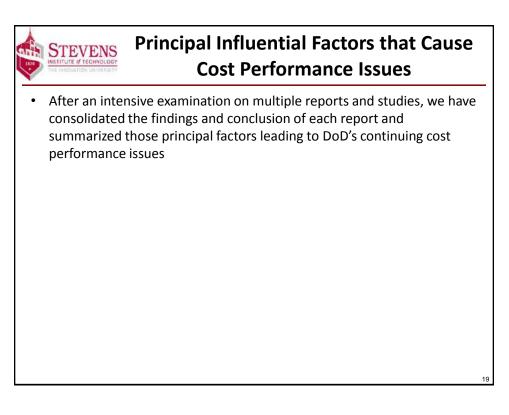
Life Cycle Cost Estimation of Complex Systems Summary of Life Cycle Cost Estimating Methods						
Actual Costs	Use costs experienced during prototyping, hardware engineering development models and early production items to project future costs for the same system	Could provide detailed estimate Reliance on actual development data	Development data may not reflect cost correctly Higher uncertainty Often mistakenly use contract prices to substitute for actual cost Various levels of detail involvement Require existing actual production data			
Analogy/Comparative Method	Extrapolate available data from similar completed projects and adjust estimates for the proposed project	 Reliance on historical data Less Complex than other methods Save time 	 Subjective/bias may be involved Limited to mature technologies Reliance on single data point Hard to identify appropriate analog Software and hardware often dc not scale linearly 			
Cost Accounting	Formulate based on the expenditures of reliability, maintainability, and decomposed component cost characteristics	Reliance on detailed data collection	Accounting Ethics (i.e. Cook th Book) Post-production phase strongly preferred Requires of large and complex data collections Labor Intensive			
Detailed Engineering Builds/Bottom- Up	Estimate directly at the decomposed component level leading to a total combined estimate	 Most detailed at the component level through work breakdown structures Systemic oriented Highly accurate High Visibility of Cost Drivers 	Resource-intensive (time and labor) May overlook system integration costs Reliance on stable systems architectures and technical knowledge			

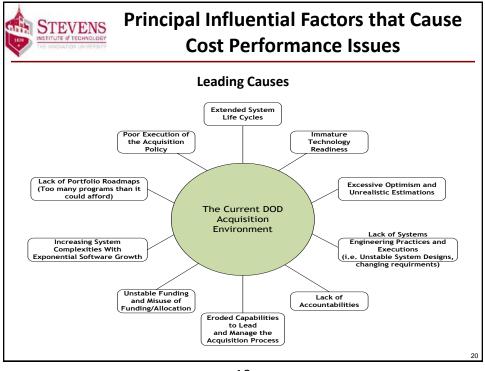
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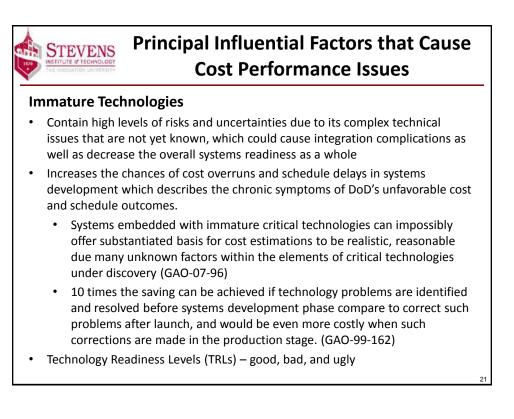
Life Cycle Cost Estimation of Complex Systems								
Summary of Life Cycle Cost Estimating Methods (cont'd)								
Method	Description		Advantages		Disadvantages			
Expert Judgment/Delphi Method	Produce by human experts' knowledge and experience via iterative processes and feedbacks	insuf cost r	lable when there are ficient data, parametric relationships, or unstable m architectures	: : :	Subjective/Bias Detail cost influence/driver may not be identified Programs complexities can make estimates less reliable Human experience and knowledge required			
Parametric/Statistical Algorithm	Use mathematical expressions and historical data to create cost relationships models via regression analysis	informand c Less archite	stical predictors provide mation on expected value onfidence of prediction reliance on systems tectures subjective	• • •	Heavy reliance on historical data Attributes within data may be too complex to understand Resource intensive (time and labor) Difficult to collect data and generate correct cost relationships Limited by data and independent variables			
Top-Down	Based on the overall project characteristics and derive by decomposing into lower level components and life cycle phases. into the lower level components and life	• Minin	and easy deployment mal project detail required mic oriented	:	Less accurate than others Tend to overlook lower level component details or major cost drivers Limited detail for justification			

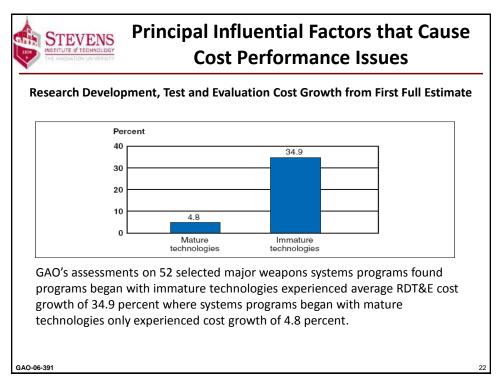


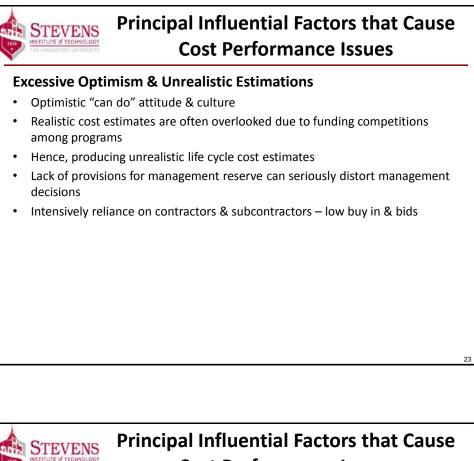




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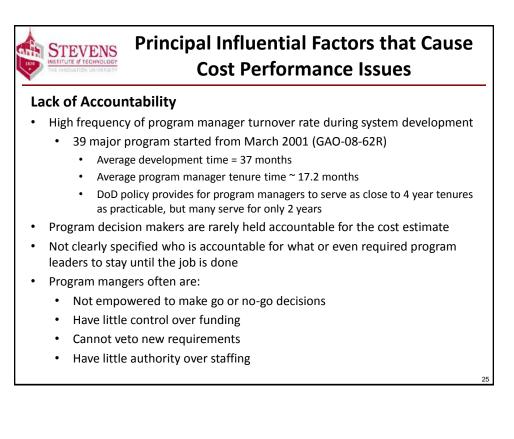




Cost Performance Issues

Lack of Systems Engineering Practice & Execution

- 72 weapons programs 63% had requirement changes after system development and encountered 72% of cost growth, while programs that did not change requirements had only 11% of cost growth (GAO-08-467SP)
- Many systems programs enter into contracts with contractors before requirements were analyzed, and programs continue past design review with immature systems designs
- Do not conduct SE in a timely fashion to support critical investment juncture and often omit key SE activities
- Developing systems with unstable designs is extremely risky & changes made to the designs require different sets of requirements and raise uncertainties
- A rigid systems design before system demonstration phase allows requirements to be firm & reduces the risk of costly design in the production phase
 - More than a third of the programs that had entered the production phase still had not released 90% of the system designs which is the minimum percentage of being matured design (GAO-08-467SP, GAO-06-368)
- The original systems cost estimates become unreliable and inaccurate
 - Systems life cycle cost estimations are highly sensitive to requirement changes
 - Requirements changes or "requirements creep" during and after the development phase can alter the basis of a LCC and impact significantly on systems development effort





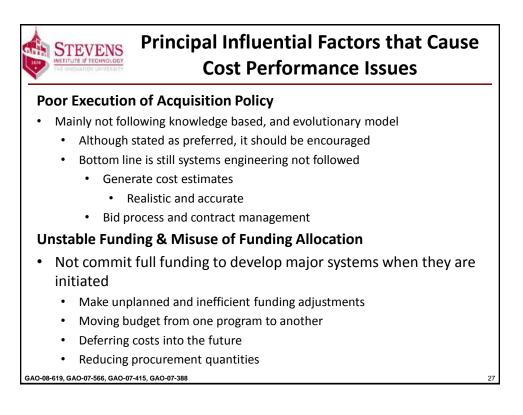
Increasing System Complexities with Software Growth

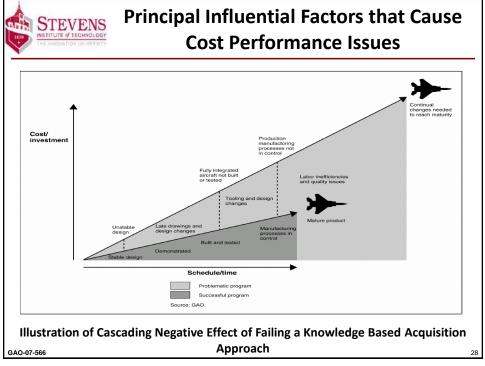
- Technologies advance = systems complexities and uncertainties increase
- Systems Development Effort and Cost Management
 - System designs and requirements increase in difficulty, the number of related interactive items to be considered increases at some greater rate, thus intensifying the difficulty in developing a good and sound estimate (Handcock, 1982)
 - Advancement of complex systems management practices has been enigmatical to systems programs management. (Sauser et al. 2008)
 - Producing accurate and reliable systems life cycle cost estimates become challenging
 - High volumes of new and complex technologies integrated within systems
 - Require extended time, adequate and sufficient resources and extensive effort needed to develop the systems
 - Thorough understanding of systems complexities, sufficient SE knowledge and life cycle cost management

Extended Systems Life Cycles

ISTITUTE of TECHNOLOGY

- Takes 10 to 15 years, sometimes even longer, to design and develop a weapon system and to produce and deploy initial operationally capable units (GAO/NSIAD-93-I5)
- Highly correlated with systems complexities
 - SE may help shorten the development time





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